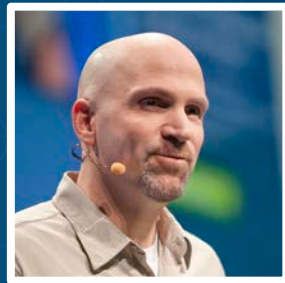


DevSummit DC

February 11, 2015 | Washington, DC



ArcGIS GeoEvent Extension for Server: Building Real-Time Web Apps



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Agenda

Goal : Provide an overview of the **tools and **techniques** used to deliver dynamic content to a web app.**

- **Activities Covered**

- **Collecting live streams of data**
- **Analyze and react to geographic events**
- **Deliver analysis results to the user**
- **Allow user to interact with the data**

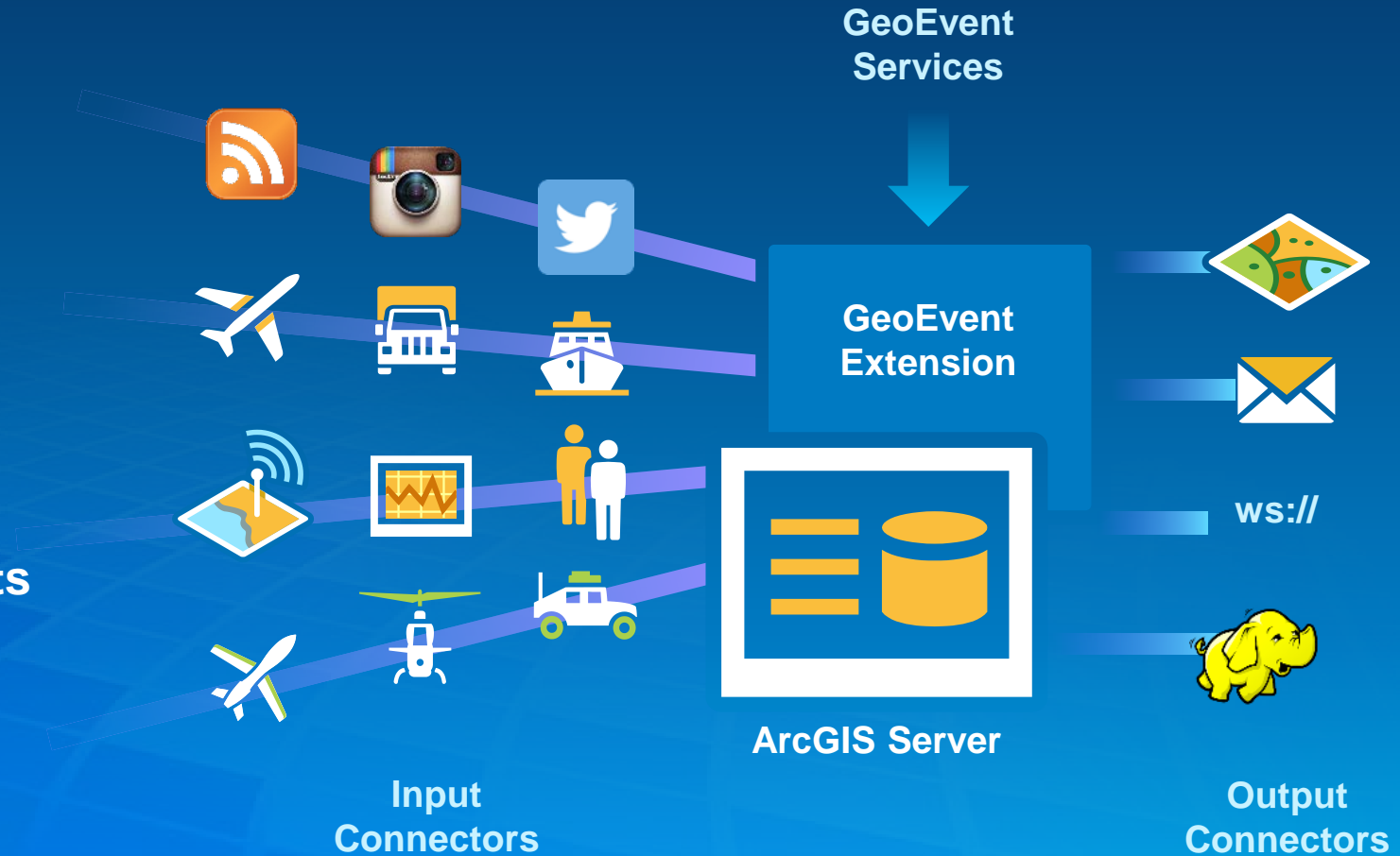
- **Products Used**

- **GeoEvent Extension for Server**
- **ArcGIS API for JavaScript**

ArcGIS GeoEvent Extension for Server

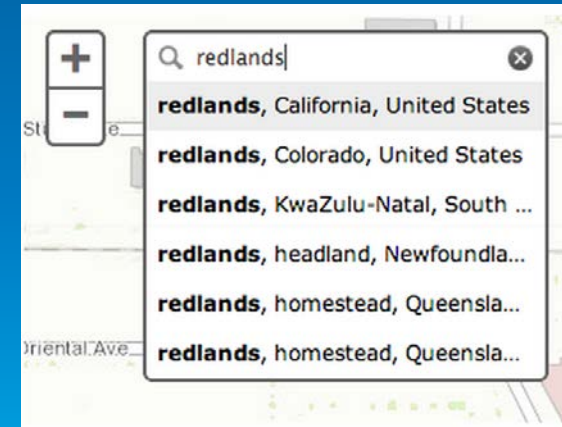
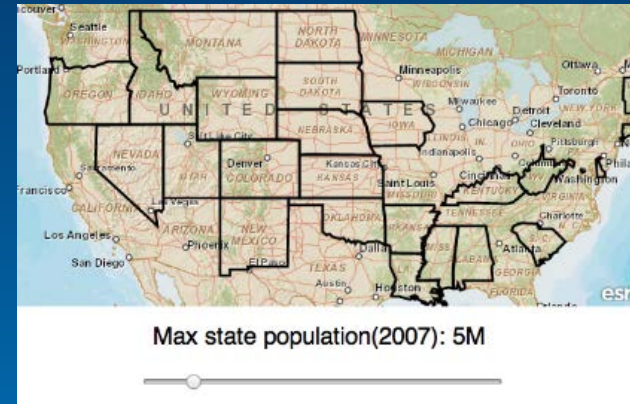
Integrates and Exploits real-time data

- Integrates real-time streaming data into ArcGIS
- Performs continuous processing and real-time analytics
- Sends updates and alerts to those who need it where they need it



ArcGIS Web API for JavaScript

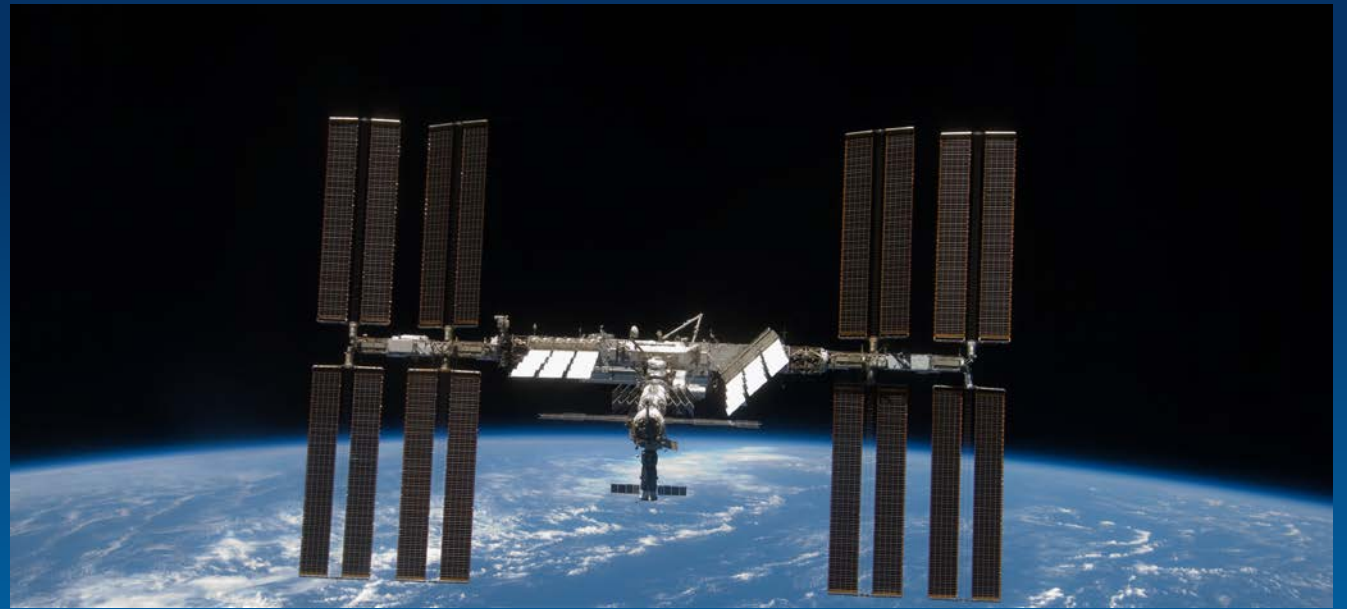
- Gives developers tools to add GIS functionality to web applications
 - Interactive maps for visualizing data.
 - Widgets for finding addresses, editing data, making legends...
 - Analysis – Run a model and view results, enrich existing data with detailed demographic information
 - Embed into existing web page or make new focused application



Demo

Demonstration

International Space Station



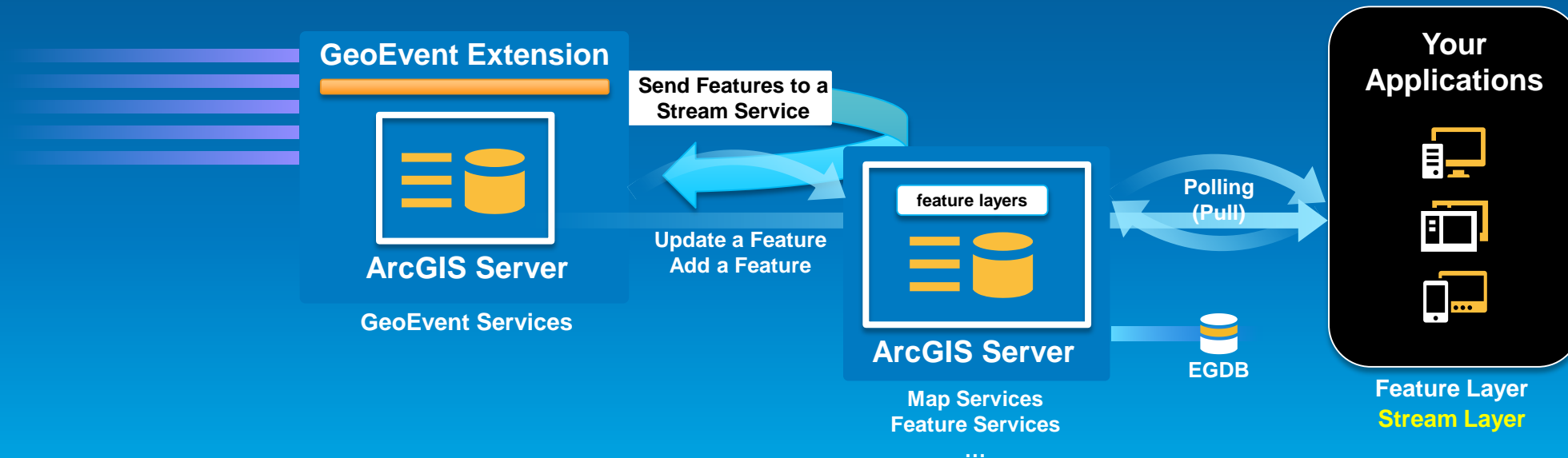
Displaying Real-Time data with Feature Layer and Stream Layer



Sending Real-time Events to Clients

Patterns – pull and push

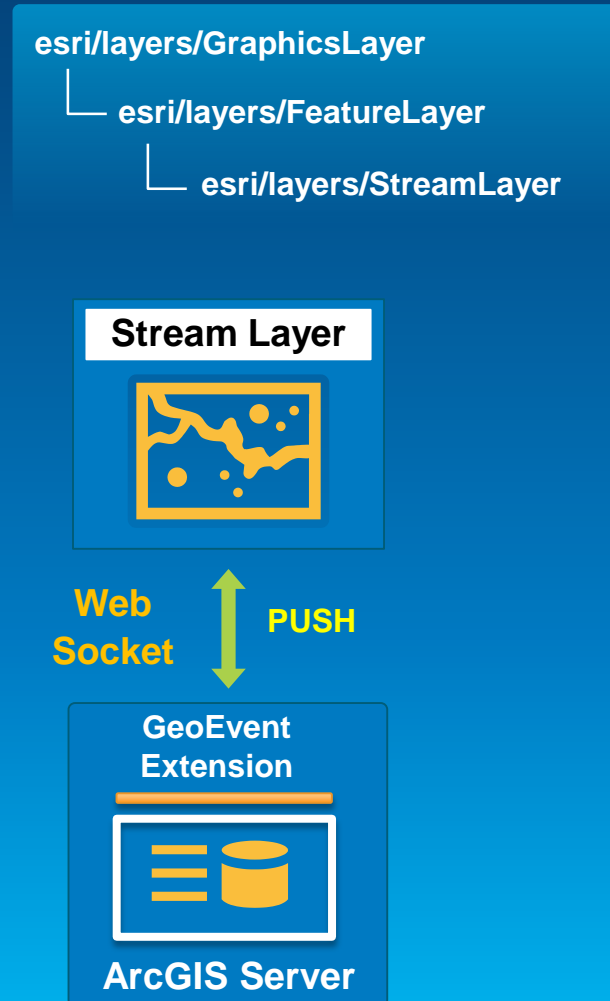
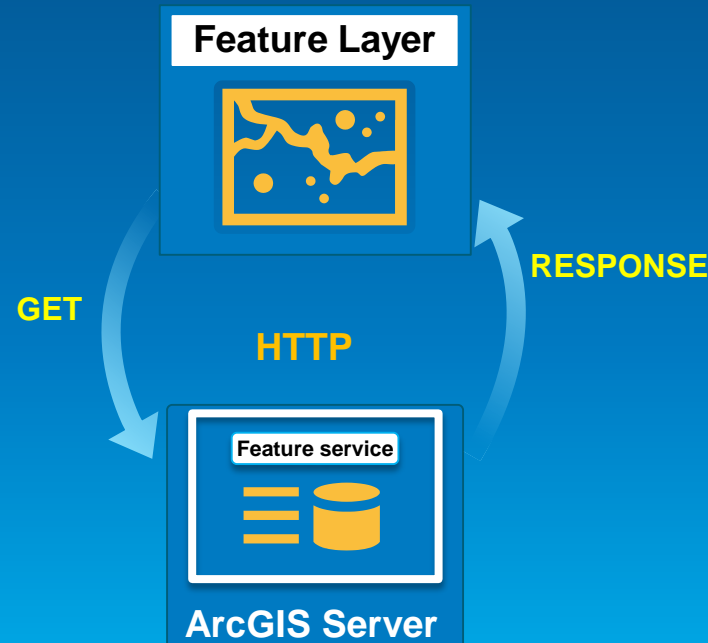
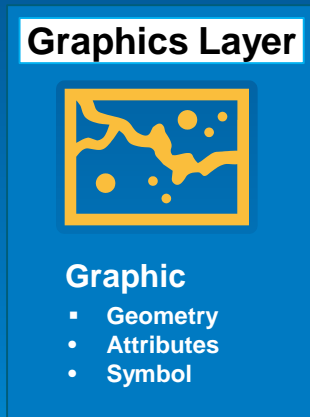
- Pull from a Feature Services
 - Must be backed by an enterprise geodatabase (EGDB)
 - Clients poll to get updates
- Push via Send Features to a Stream Service output
 - Low latency, high throughput
 - Clients subscribe to features of interest



Stream Layer

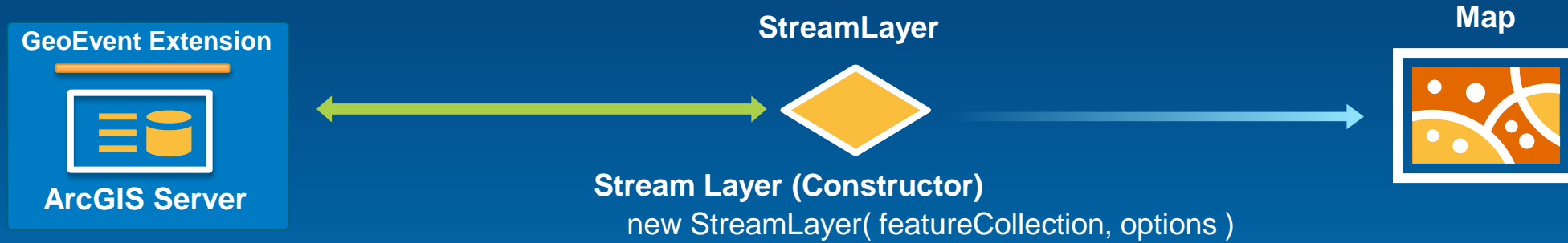
What is it?

- A layer in the Javascript API
 - Available since version 3.6
- Draws data on map using client-side graphics



Stream Layer

Lifecycle



FeatureCollection:

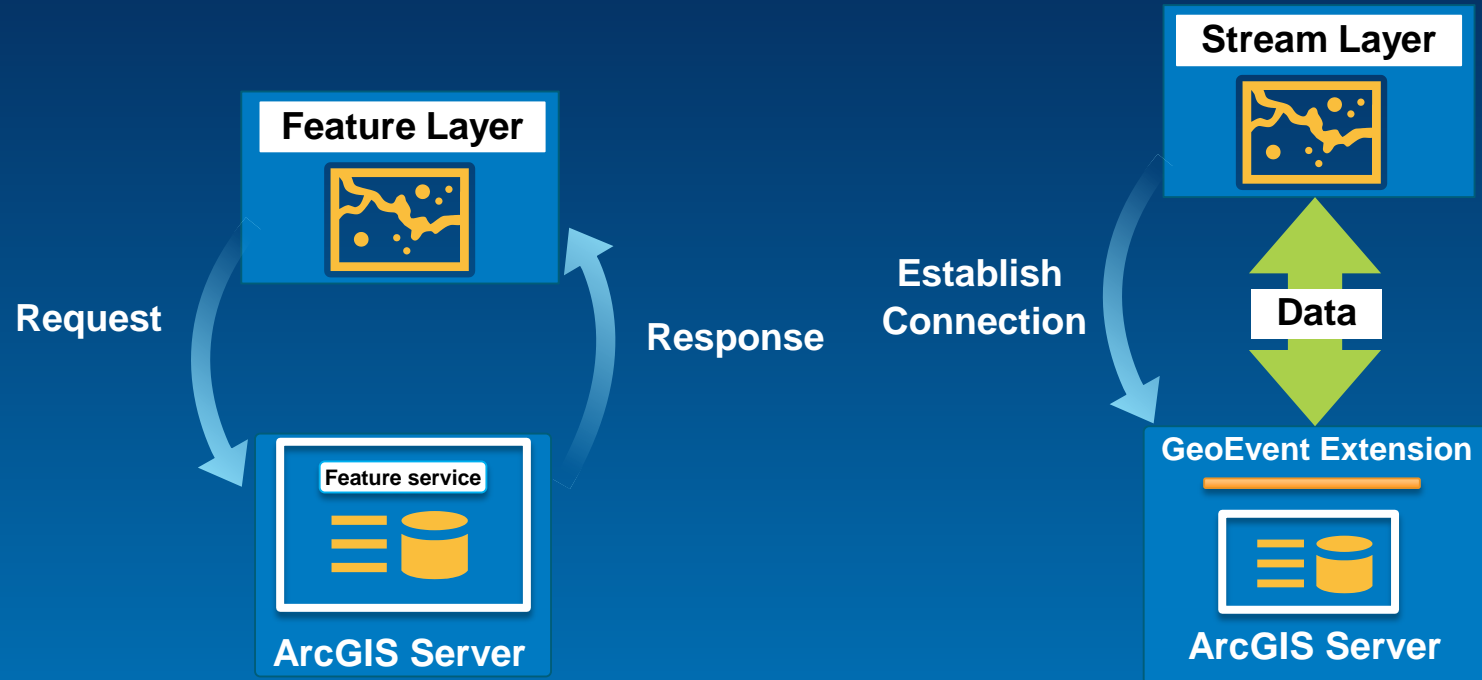
```
{ layerDefinition:  
  { geometryType: esriGeometryPoint,  
    timeInfo: {  
      startTimeField: "StartTime",  
      trackIdField: "Name" },  
    fields: [ ... ] },  
  featureSet: null }
```

Options

- **websocketUrl:**
ws://gep:6180/urlpath
- **purgeOptions:**
{ displayCount: 500 }

Stream Layer

Advantages

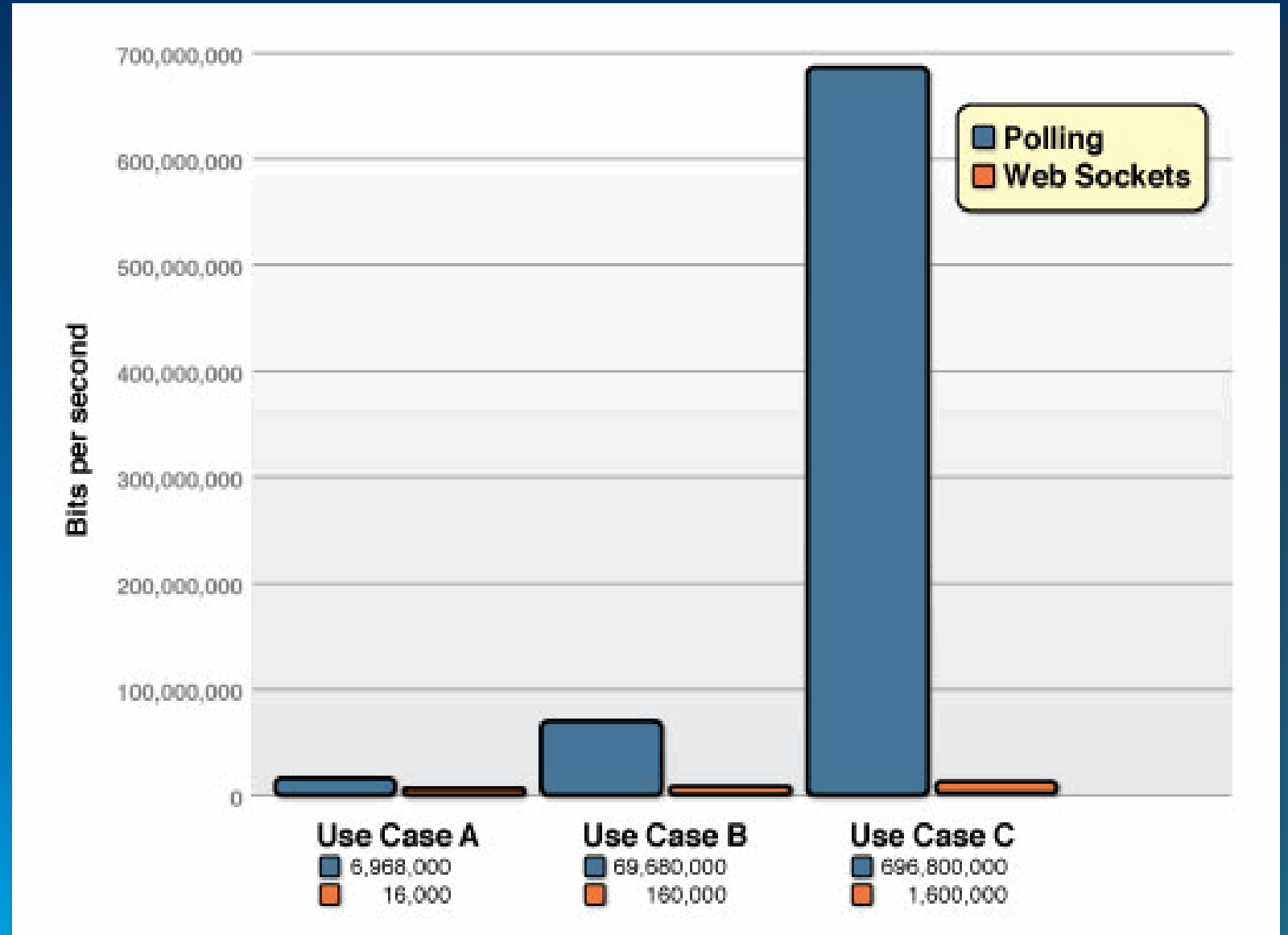


- **More responsive**
 - Features appear on the map right away.
- **More efficient transfer of data.**
 - Features are only sent once.
 - Messages sent without extra headers

Performance

Web Sockets versus Http Polling

- HTTP Headers can add a lot of overhead
- Polling overhead
 - One frame = 871 bytes
- Web Socket overhead
 - One frame = 2 bytes



(credit: www.websockets.org/quantum.html)

Stream Layer

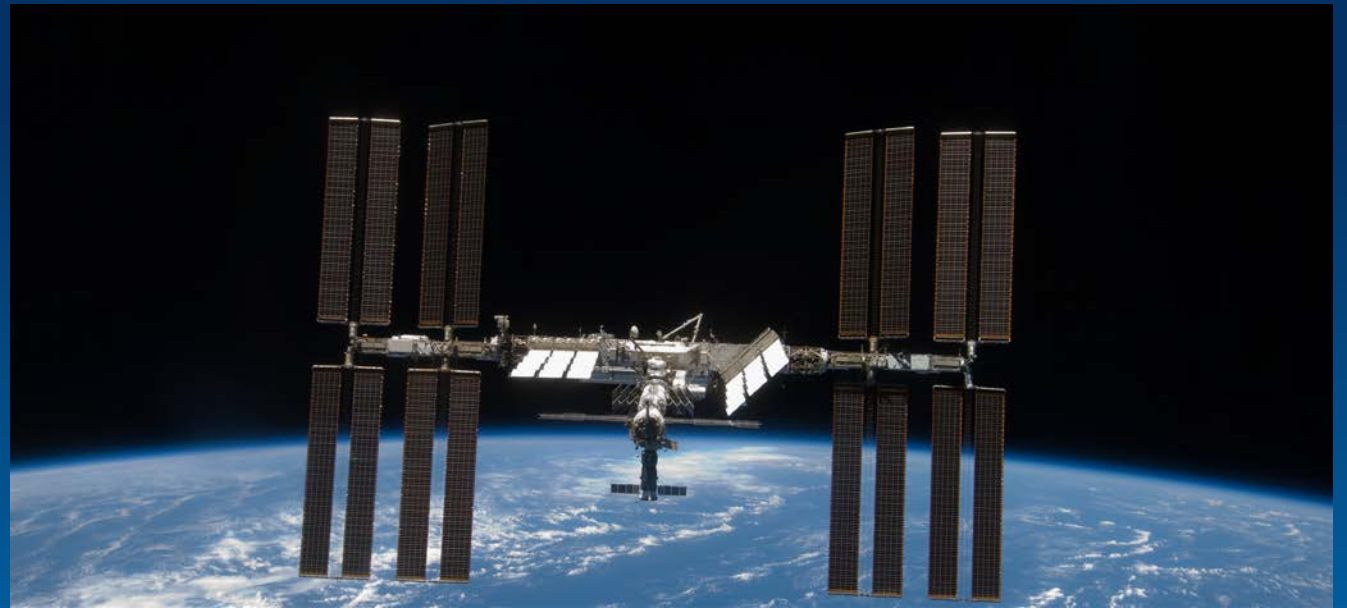
What is needed

- **GeoEvent Extension Output Connector**
 - Send Features to a Stream Service
- **Browser that supports Web Sockets**
<http://caniuse.com/websockets>
- **Web Socket protocol allowed on network**
ws://, wss://
- **No Plugins Required (standard JavaScript)**



Demonstration

Consuming Streams of Features with
the Stream Layer



```
// Instantiate StreamLayer
// 1. socketUrl is the url to the GeoEvent Processor web socket.
// 2. purgeOptions.displayCount is the maximum number of features the
//    layer will display at one time
// 3. trackIdField is the name of the field that groups features
var layer = new StreamLayer(featureCollection, {
    socketUrl: txtWsUrl.value,
    purgeOptions: { displayCount: 500 },
    trackIdField: featureCollection.layerDefinition.timeInfo.trackIdField,
    infoTemplate: new InfoTemplate("Route Id: ${message}", "Timestamp: ${timestamp}" )
});
```

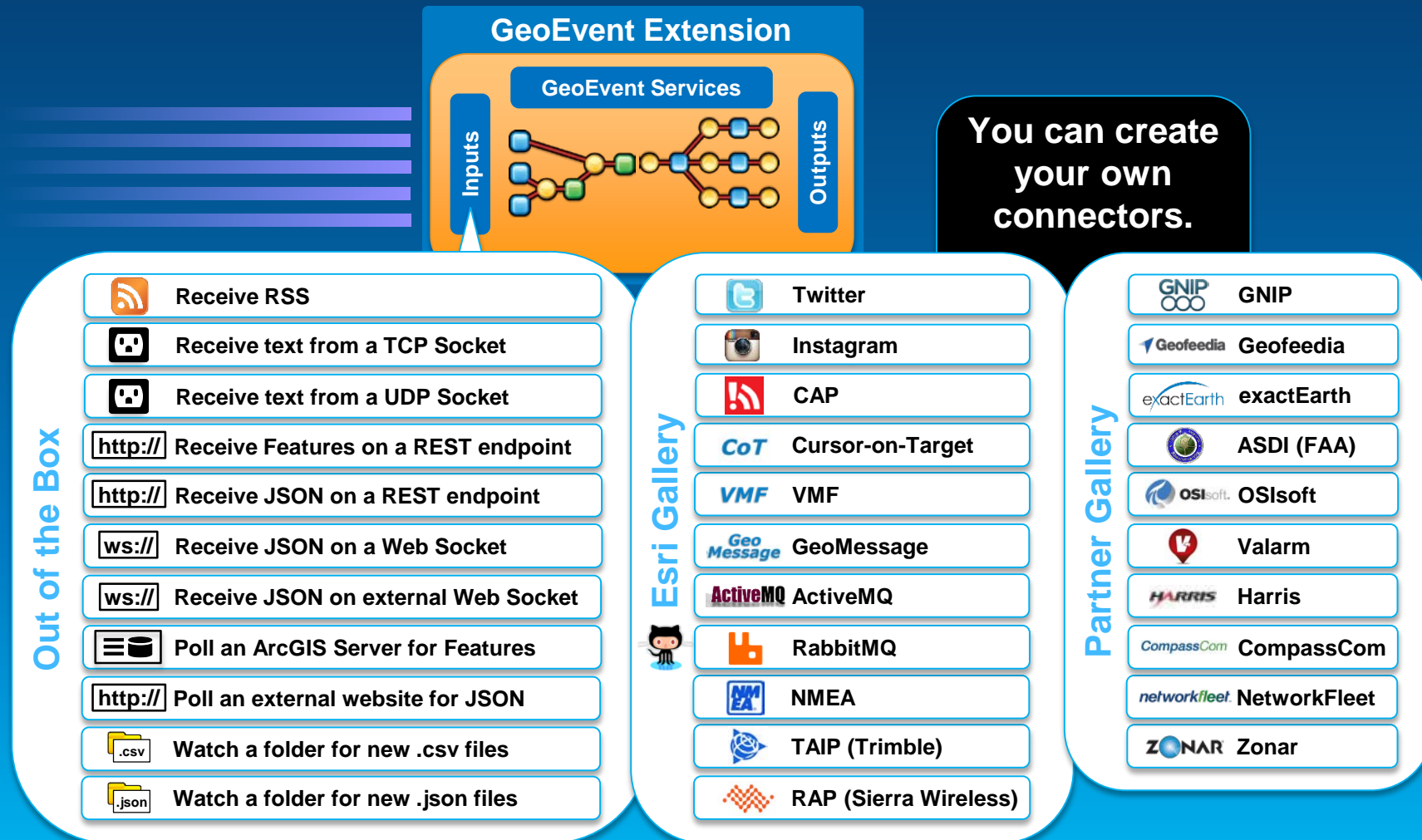
Finding and Consuming Real-Time Data



Receiving Real-Time Data

Input Connectors

- Easily integrate real-time streaming data with ArcGIS by using an input **connector**.



Demo



Demonstration

Connecting to Real-Time Data Feeds



Applying Real-Time Analytics

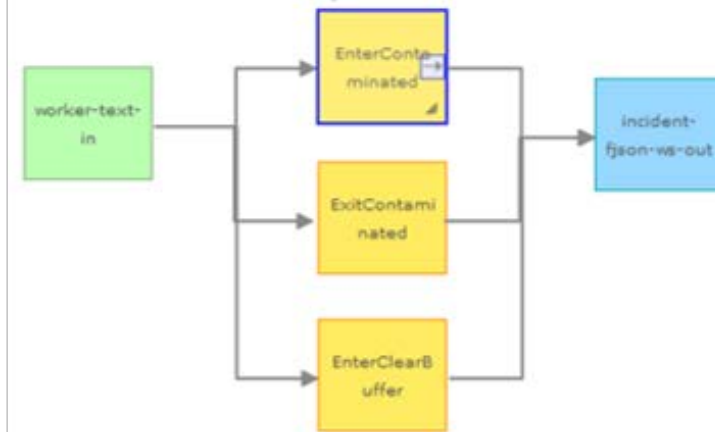
Event Processor Manager

GeoEvent Services

service

EnterContaminated processor properties

Expiry Time (seconds)	300
Opening Condition	GEOMETRY ENTER Contaminated/
Incident Type	PointInTime
Geometry Type	Point
Severity	Warning
Incident Name	Entered contaminated area
Closing Condition	



Name: Giles

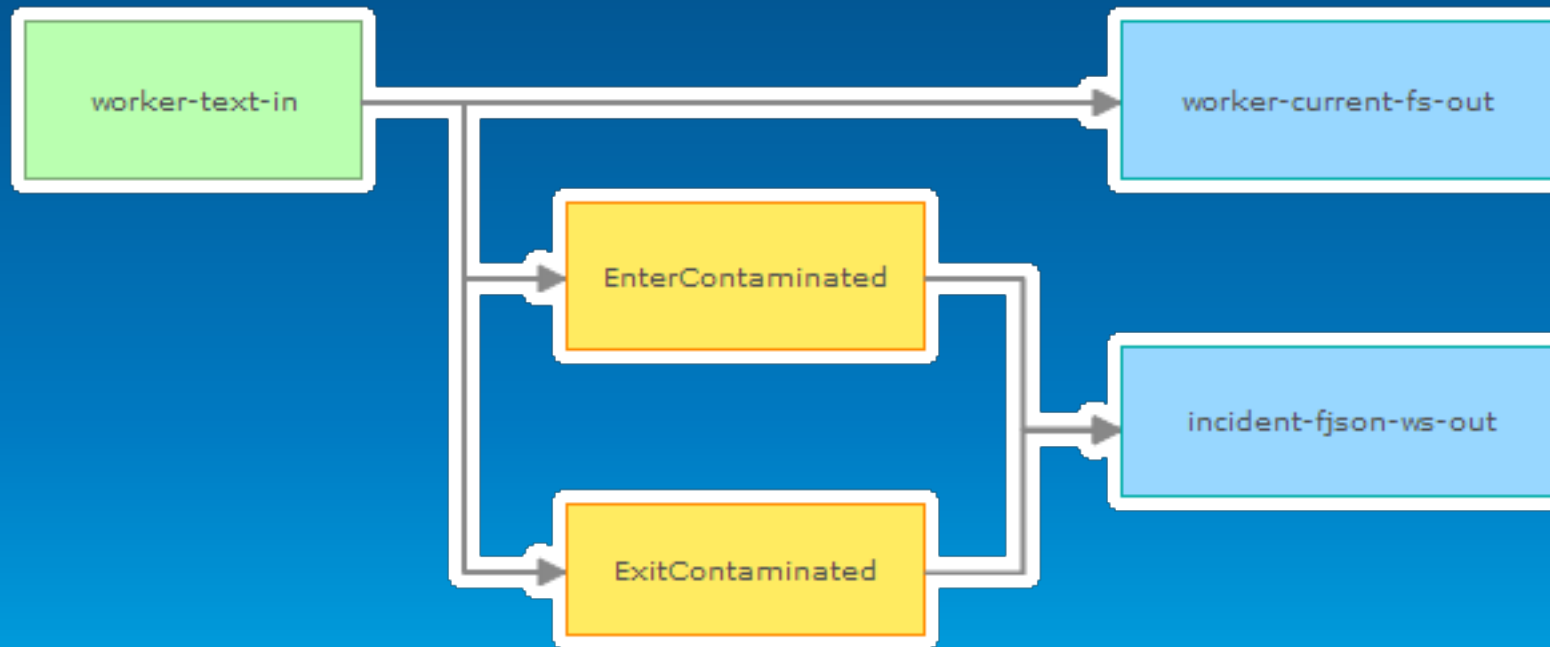
Description: Entered contaminated area

[Zoom to](#)

Applying real-time analytics

GeoEvent Services

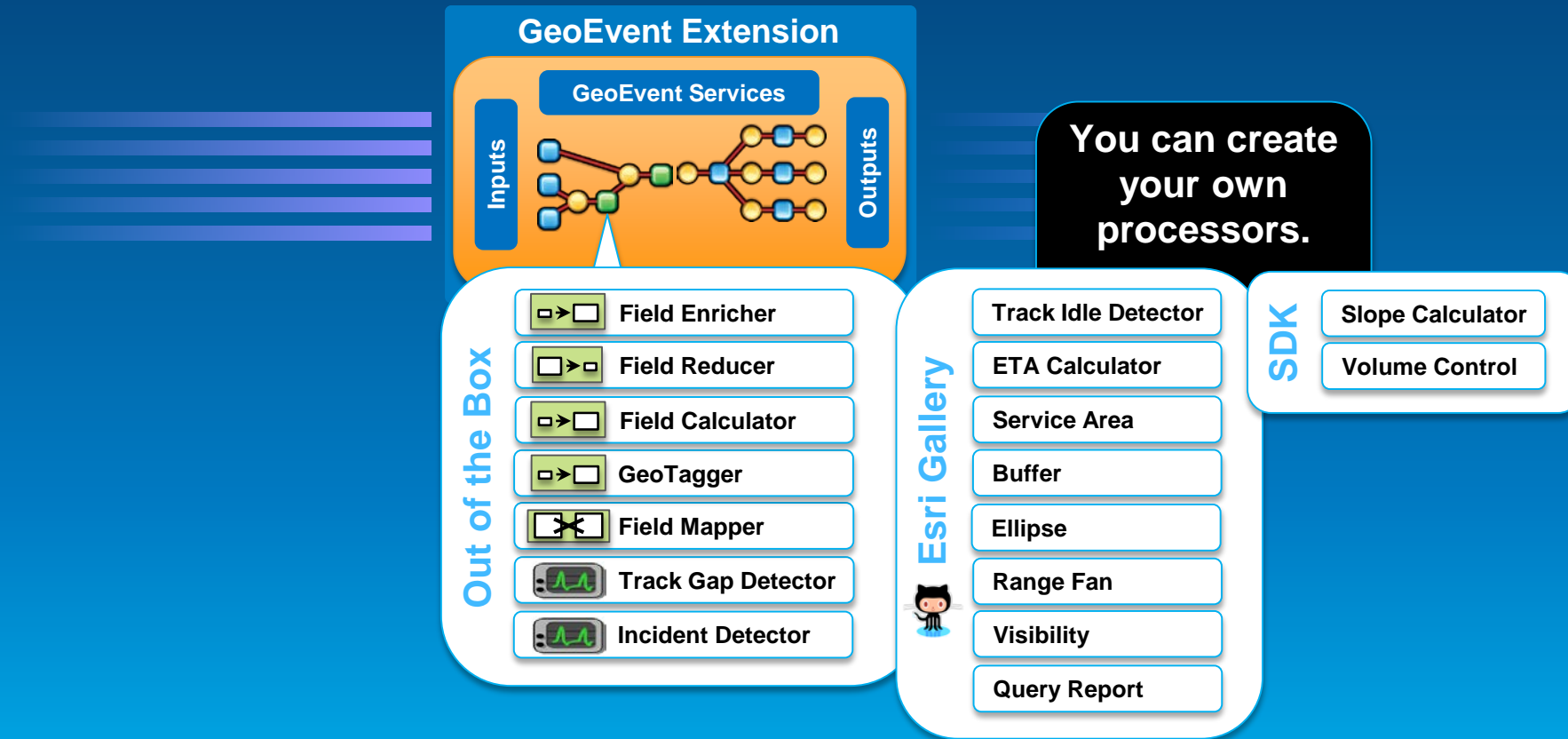
- A **GeoEvent Service** configures the flow of GeoEvents,
 - the **Filtering** and **GeoEvent Processing** steps to perform,
 - what input(s) to apply them to,
 - and what outputs(s) to send the results to.



Applying real-time analytics

GeoEvent Processing

- You can perform continuous analytics on GeoEvents as they are received using a **processor**.



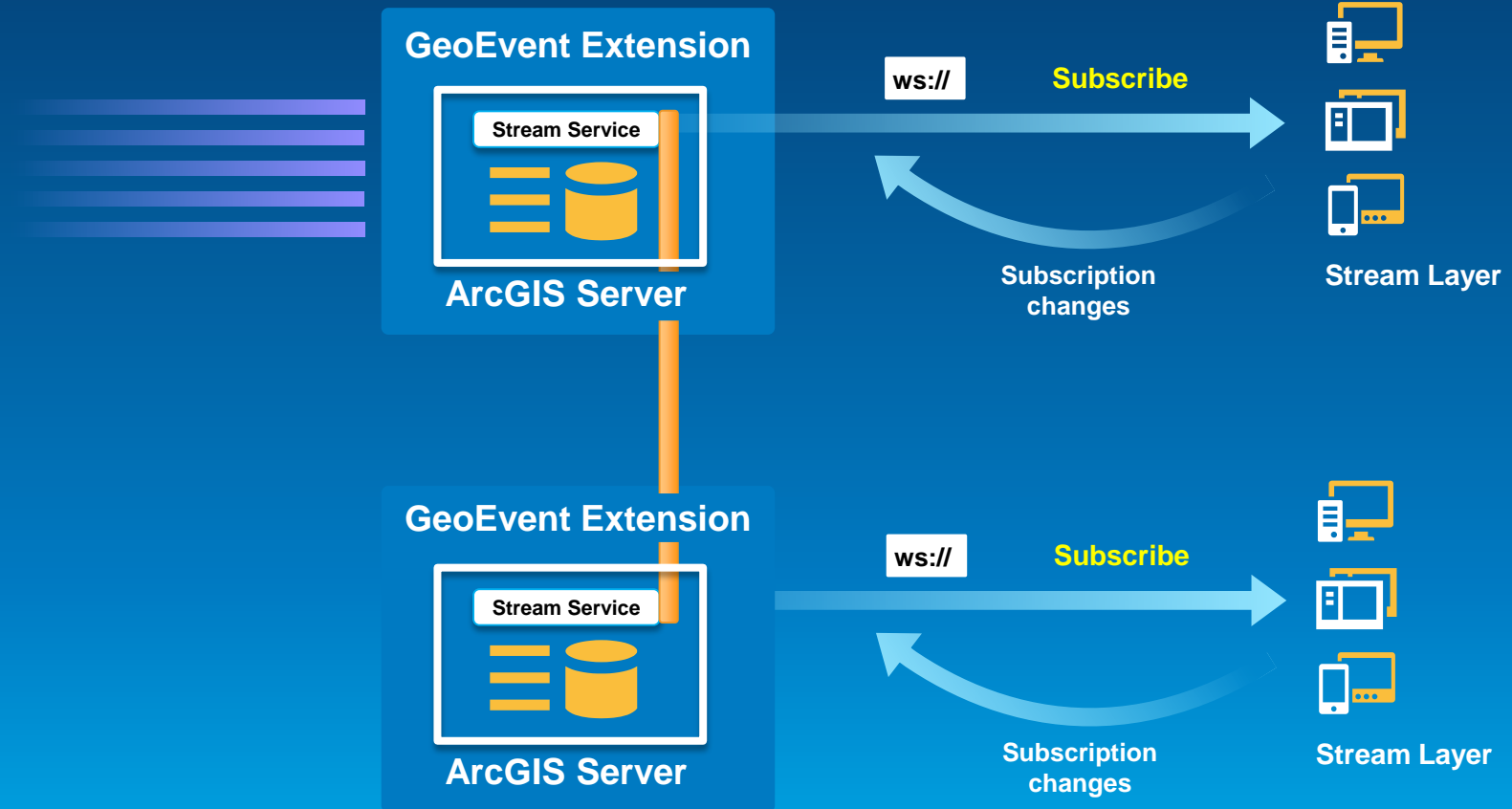
Stream Services



Real-Time GIS Apps using Stream Services

- **Developer Productivity**
 - Make streams of data easy to discover and use.
- **Customizable**
 - Individualized client connections provide filtering and projection.
- **Scalable**
 - Features published to a stream services are accessible from any machine in the cluster.

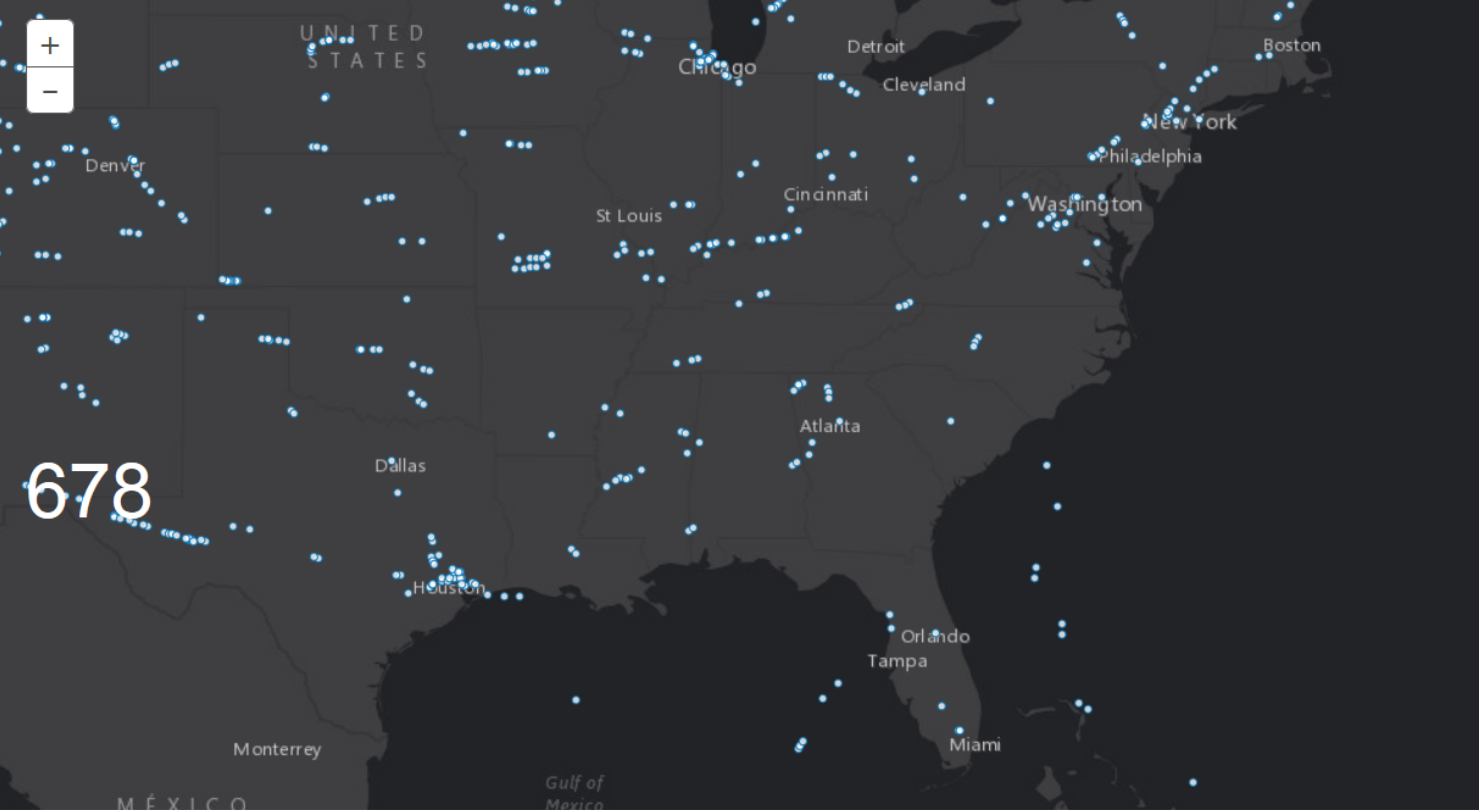
Stream Services – The Future of Streaming Data



Demo

Demonstration

Stream Services



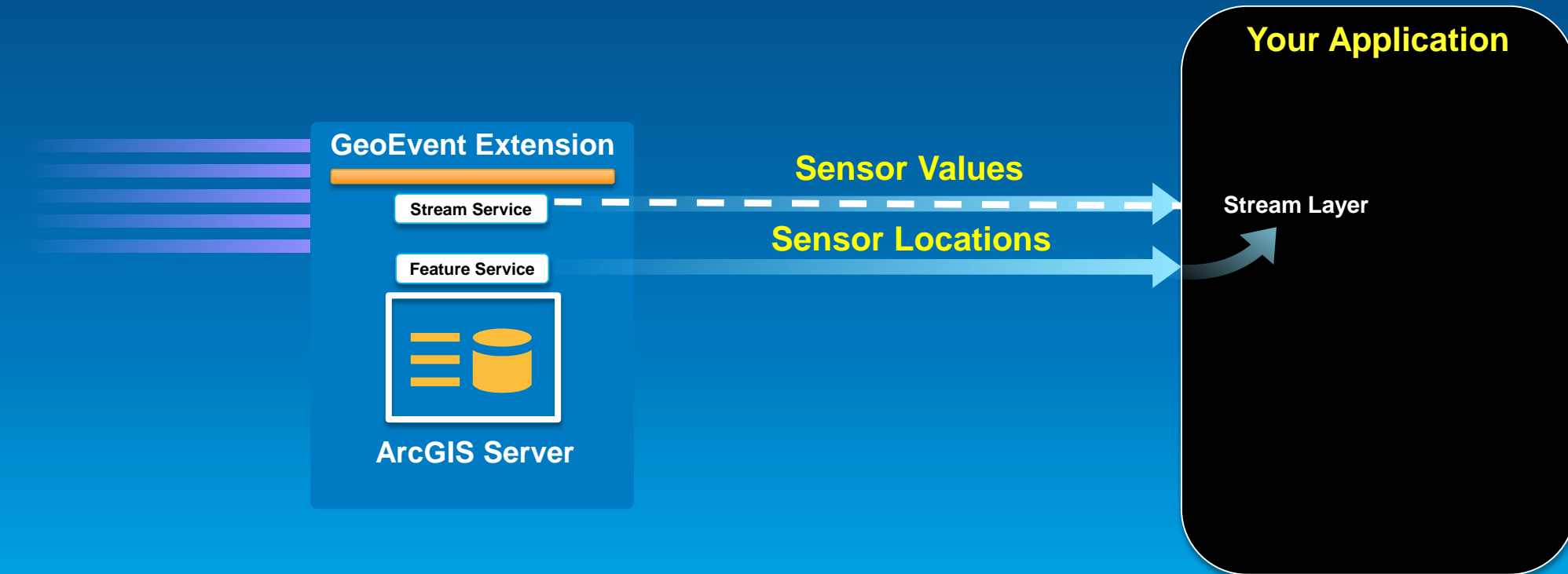
Stream service url: <http://ec2-75-101-155-202.compute-1.amazonaws.com:6080/arcgis/rest/services/AsdiUal/StreamServ>

Renderer Configuration

- Maximum Feature Count: 10000
- Temporal Renderer: false
- Maximum Track Points: N/A
- Show Track Lines: false

Stationary Sensor Data on a Real-Time Web App

- Stationary geographic feature with attributes that change over time.



Demo

Demonstration

Stream Gauge Sensor Display



What We Covered Today

- Consumed Live data from Sensors and a Web Service
- Filtered and generated incidents from spatial behavior
- Pushed events to a web app through feature services and web sockets

- Used JavaScript API Stream Layer to receive messages pushed from server and display them on a map
- Saw a preview of the Stream Service that will allow developers to easily receive data through a web socket and set filters that are processed on the server







Where to learn more?

Resources

- To learn more, visit the tutorial in the Esri Gallery:

- <http://links.esri.com/geoevent-processor>

- Introduction
- Notifications
- RSS
- Web Sockets
- Working with HTTP
- GeoEvent Caches
- REST Admin API

	<p>Tutorial - Introduction to GeoEvent Processor (ArcGIS 10.2.x)</p> <p>This tutorial is the first in a series of tutorials introducing you to the capabilities of ArcGIS GeoEvent Processor for Server.</p> <p> Code Sample by GeoEventTeam Last Modified: March 22, 2014</p> <p>★★★★★ (2 ratings, 0 comments, 1,311 downloads)</p>
	<p>Tutorial - REST Admin API in GeoEvent Processor (ArcGIS 10.2.x)</p> <p>This tutorial introduces you to working with the REST Admin API and GeoEvent Processor.</p> <p> Code Sample by GeoEventTeam Last Modified: March 14, 2014</p> <p>★★★★★ (1 rating, 0 comments, 372 downloads)</p>
	<p>Tutorial - WebSockets in GeoEvent Processor (ArcGIS 10.2.x)</p> <p>This tutorial introduces you to working with WebSockets in GeoEvent Processor.</p> <p> Code Sample by GeoEventTeam Last Modified: March 27, 2014</p> <p>☆☆☆☆☆ (0 ratings, 0 comments, 0 downloads)</p>

Additional resources

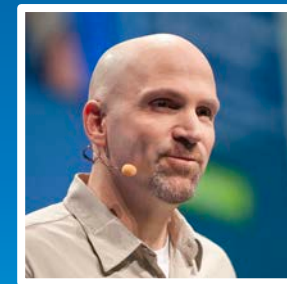
- **ArcGIS API for JavaScript Resource Center**
<https://developers.arcgis.com/javascript>
- **Stream Layer Code Samples**
https://developers.arcgis.com/javascript/jssamples/layers_streamlayer.html

Questions / Feedback?

To learn more:

<https://developers.arcgis.com/javascript>

<http://pro.arcgis.com/share/geoevent-processor>



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Understanding our world.