

ArcGIS Pro SDK Preview

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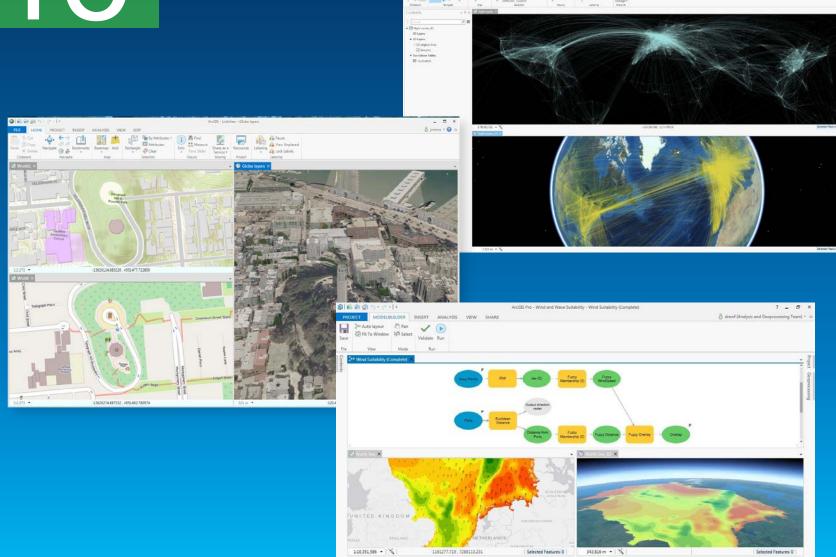


Pro

Modern

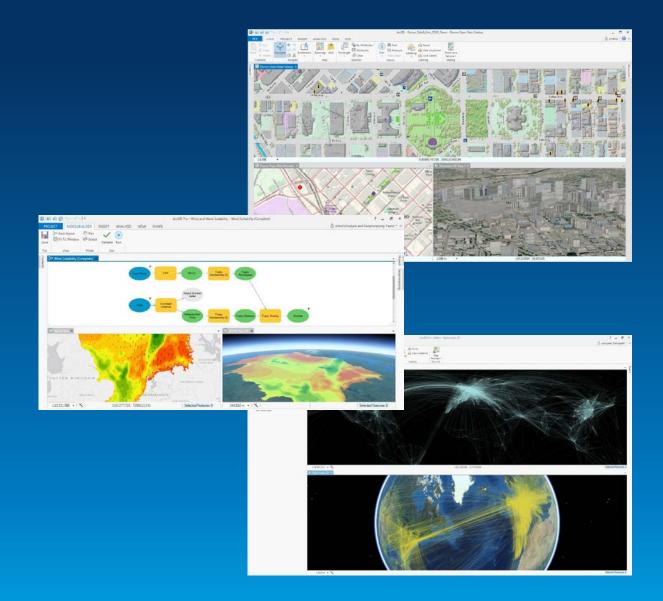
Fast

Powerful



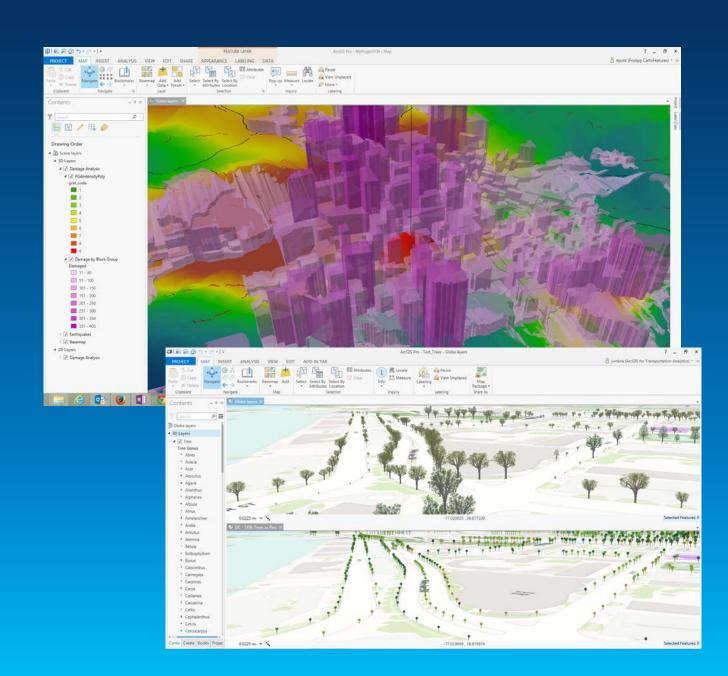
Strengths of Pro 1.0

- 1. Performance 2D / 3D
- 2. Analysis
- 3. Web Map Authoring
- 4. 3D Publishing \ Preset Layers
- 5. Feature Service Editing
- 6. <u>Imagery</u> \ Raster Function Editor
- 7. Tasks
- 8. Geodesign
- 9. Works well in VM's
- 10. And a lot more...



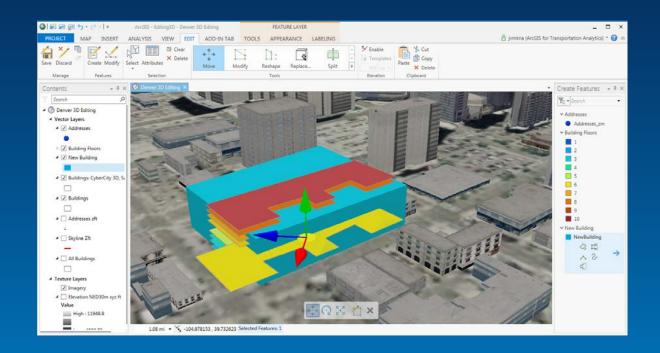
Pro

- 64 Bit, multi-threaded
- Always responsive application
- Simplified contextual user interface
- Integration with ArcGIS Online
- New, fast, 2D/3D graphics engine
- Integrated 2D/3D experience
- Enhanced map layout capability
- Simple search and query



Pro

- Powerful analysis
- Editing in 2D and 3D
- Simpler data modeling
- Integrated with Esri solutions
- Tasks guiding workflows
- Improved help system
- Web based installation and automatic updates
- Simplified licensing model
- Customization (Python and Net)



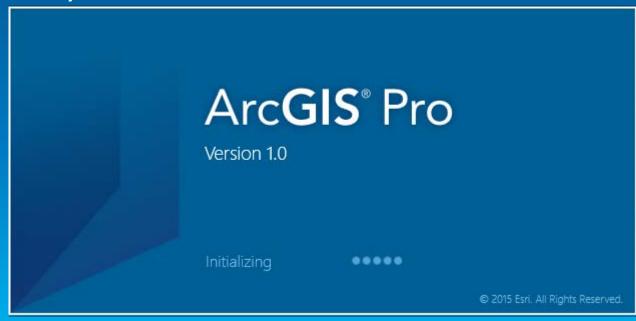
ArcGIS Pro 1.1 Drivers

• SDK

- KML Scene services (publish and consume Multi Patches, Points, Lines and Polygons)
- Vector Tiles (Internal)
- Mobile Map Packages
- Date Line Wrapping
- Excel Support
- Quality
- Performance

What is the SDK?

- Customization with Tasks
- NET Addins for extending Pro (C#, VB)
- Arcpy for automating Pro (Python 3.4.1)
- Modern asynchronous API (native .NET)
- Resources
 - Samples, Concepts, Reference

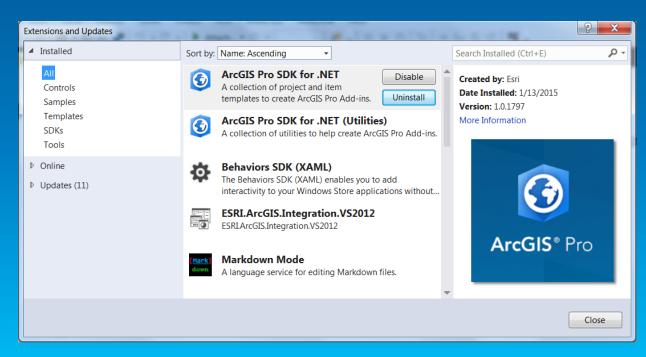


ArcGIS Pro SDK Initiatives

- Application Customization
- Sharing and Search
- Editing Customization
- 2D/3D Visualization Filters
- 2D/3D Visualization Navigation
- Feature Selection
- Map Mash-up
- Symbology Picker
- Apply Symbology and Styles
- Layout
- Application Licensing

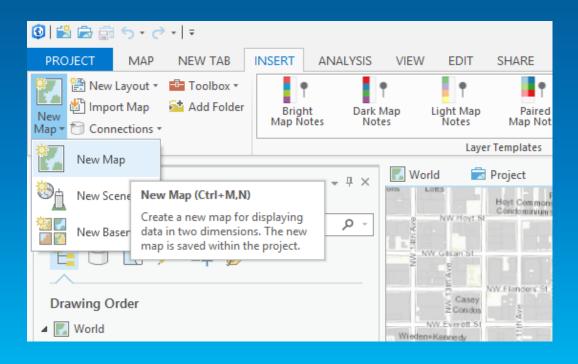
.NET SDK

- New installation experience
 - Integrated with VisualStudio gallery
- Can manage using Visual Studio's "Extension and Updates" feature
 - Receive notifications of SDK Updates directly in Visual Studio
 - Lightweight install. Does not require elevated user permissions



.NET Extensibility Through Add-ins

- Familiar extensibility model to desktop programmers
- Any of ArcGIS Pro's UI Elements can be implemented as Add-ins
- Add-ins consist of:
 - A module and code files
 - An xml Configuration file (Config.daml)
 - A .esriAddinX deployed to a well known folder



.NET SDK APIs installed with Pro

- .NET APIs exposed by the Pro Extensions (Installed as part of *Pro*)
- Modern API
 - Native .NET
 - UI is WPF and XAML



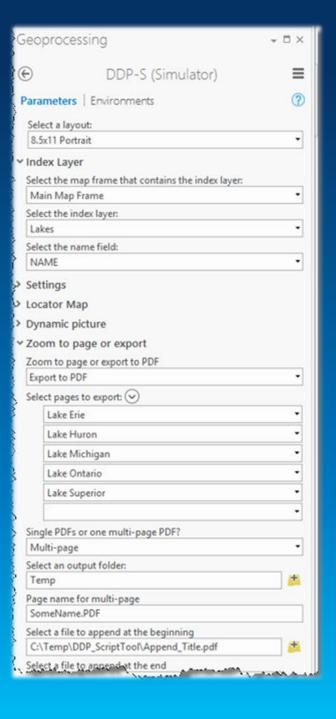
.NET API Characteristics

- Coarse grained functions to simplify and stream line coding
- Easier to understand and use
- Demand driven growth (API to grow over time based on customer needs)
- Targeting the most common workflows for the first release
- API in-line with Runtime API. Not identical but follows same principals



Automating Pro with Python ArcPy

- Pro uses Python 3.4.
- Arcpy.mapping renamed to arcpy.mp
- In addition to map automation, arcpy.mp provides project-level management
- Fewer root level functions, more focus on OO (classes+methods)
- Focus on samples and really good documentation
- It is possible to write scripts that work in ArcMap and Pro
- Dig Python? Check out the Python session right after this one...



SDK Resources for .NET and Python

- We will provide
 - ProSamples, ProTutorials, ProSnippets, ProGuides, Reference documentation
 - .NET and Python
 - Samples and Content available through github.com/Esri
 - Contributions from the community encouraged



SDK Availability

- Early Adopter Program Now
 - 20+ Major Distributors and Business Partners
- Beta with ArcGIS Pro 1.1 Q2
- Release with ArcGIS Pro 1.1 Q2

Let's see it

David

