



Esri International Developer Summit
Palm Springs, CA

Developer's Guide to Geodata Access in ArcGIS

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Presentation Outline

- **Introduction**
- **Databases and Geodatabases**
- **SQL**
- **ArcObjects**
- **Plug In Data Sources**
- **BREAK**
- **Python**
- **File Geodatabase API**
- **Runtime**
- **Web Editing**

Introduction

- 8:30 – 12:00 pm with break from 10:00 pm to 10:30 pm
- Assume you have a basic understanding of the geodatabase and databases
- Basic programming skills
 - Demos in various languages
 - C#, Python, SQL, JavaScript, etc

Introduction ...

- We'll take questions throughout
 - May want to hold off until we get to the end of each topic
 - Hold questions to the end of demos
- Available at the break
- Showcase area over the next few days



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- SQL
- ArcObjects
- Plug In Data Sources
- BREAK
- Python
- File Geodatabase API
- Runtime
- Web Editing

ArcGIS Is a Platform

Enabling Web GIS Everywhere

Simple
Integrated
Open



*Available in the Cloud . . .
. . . and On-Premises*

Databases

- You might have spatial/nonspatial data in a database for use in ArcGIS
 - Oracle, SQL Server, DB2, Informix, PostgreSQL, Netezza
- You can connect directly to a supported database and view the data in the tables by making a connection from the Catalog tree in ArcGIS for Desktop
- To filter what data appears in ArcMap, you can use a query layer
- Use SQL to access the data within the database

What can you access in a Database?

- Rows and Tables
 - Containing zero to many rows
 - One to many columns
 - All rows in the table have the same schema
- Can perform table management tasks
 - View and modify schema
 - Add and remove rows
 - Perform queries

RP	APPR_YEAR	ACCOUNT	RCD_TYPE	SEQNO	SALE_DATE	DEED_BOOK	DEED_PAGE	SALE_PRICE	GRANTOR	GRANTEE	VACA
R	2002	00562424	SALE	000	2/17/2000	14243	247	30000	Frieling, D Rynn	Fullwood, Troy	
R	2002	00565904	SALE	000	4/7/2000	14313	241	47500	Keele, Leslie D	Honwell, Bobby & Ivy R	
R	2002	00565717	SALE	000	6/5/2000	14375	190	56752	Hudson, Richard J	Brant, Dorothy Laurestine	
R	2002	00566276	SALE	000	7/11/2000	14429	206	65000	Wills, Mary E	Copeland, Jerry Don	
R	2002	00567655	SALE	000	6/9/2000	14300	137	65000	Purcell, Charity F	Churkey, Dale Elux Johanna	
R	2002	00568066	SALE	000	5/23/2000	14356	330	145000	Hawkins, Gary D Elux Deborah L	Kjeldgaard, Larry Elux Linda M	

Records: 0 Show: All Selected Records (0 out of 846 Selected) Options

What can you access in a Database? ...

- A table with a column that stores a spatial type
 - We call this a feature class
- Each row represents a feature
- The fields in each row represent various characteristics or properties of the feature
- One of the fields holds the feature geometry which is stored as a spatial type

Parcels						
OBJECTID *	SHAPE *	PROPERTY_ID *	Res	Zoning_simple	SHAPE_Length	SHAPE_Area
1	Polygon	5001	Non-Residential	<Null>	3597.780813	112552.418591
2	Polygon	5002	Non-Residential	<Null>	814.855837	18488.417709
3	Polygon	1003	Residential	Residential	489.855523	12815.591379
4	Polygon	1004	Residential	Residential	521.761240	14036.135346
5	Polygon	1005	Residential	Residential	453.479649	9016.352665



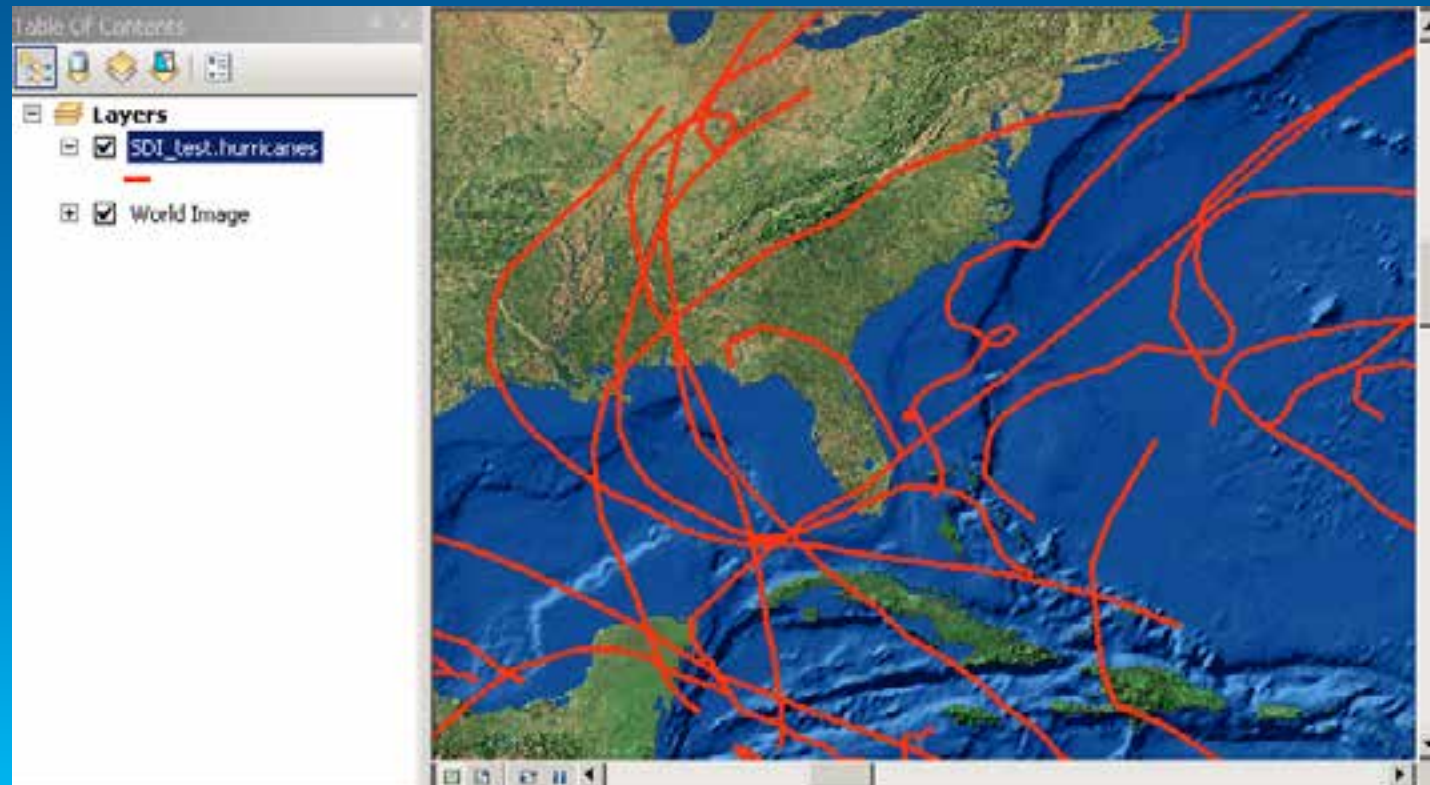
Viewing database data in ArcGIS

- **Tables (with and without a spatial type) are viewed in ArcGIS through a query layer**
 - Define the layer yourself or let ArcGIS discover how to define it
- **Query Layer is a layer that is defined by a SQL query**
 - Provide data integration with geodatabases as well as from databases
 - Can quickly integrate spatial and nonspatial information into GIS projects independently of where and how that information is stored

Viewing database data in ArcGIS

- Simple SQL query

```
SELECT * FROM dbo.HurricaneTracks_2005 hurricane
```



Viewing database data in ArcGIS

- **More complex SQL query that uses casting, derived columns and spatial operators**

```
SELECT county.id, county.State_name, county.NAME county_name,  
county.POP1990 population, CAST(county.POP1990 as  
decimal)/CAST(states.POP1990 as decimal)*100 PctStatePop,  
county.Shape FROM dbo.HurricaneTracks_2005 hurricane, dbo.counties  
county, dbo.states states WHERE hurricane.NAME = 'KATRINA' AND  
hurricane.Shape.STIntersects(county.shape) = 1
```

Viewing database data in ArcGIS

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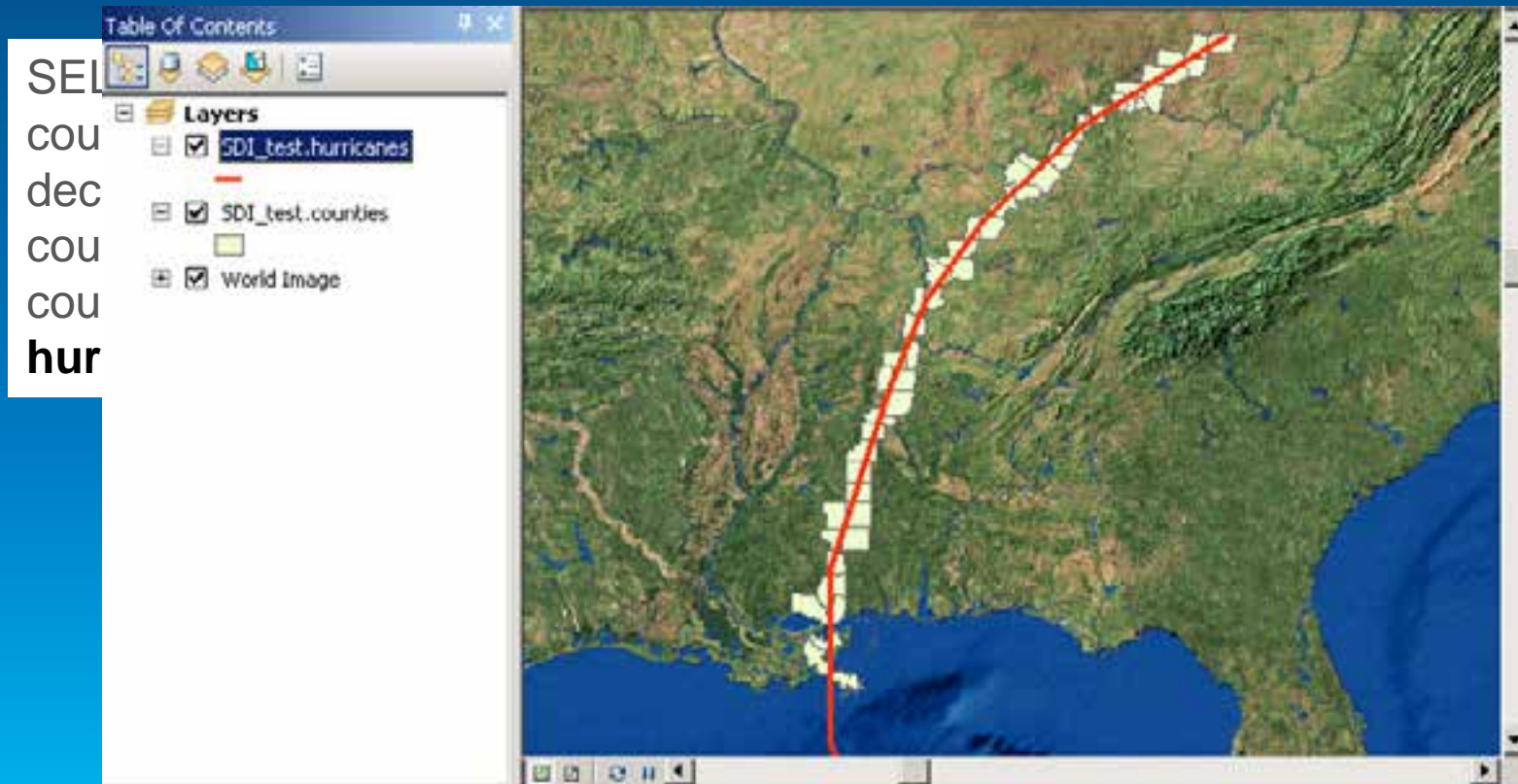
Viewing database data in ArcGIS

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```

Viewing database data in ArcGIS

- Most complex SQL query that uses casting, derived columns and spatial operators



Query Layers - Viewing database data in ArcGIS

- Display and use of the data is determined on the fly or defined by you within the layer
- Works well for viewing and querying spatial and non-spatial database information
- Cases where you want to do more with your data

Building on top of Database Functionality

- **Store business rules with the data so they're available to everyone who accesses the data**
- **Advanced data modeling such as with transportation or utility networks**
- **Store and work with detailed cartography**
- **Multiple editors working on the same data at the same time without impacting each other**

The Geodatabase

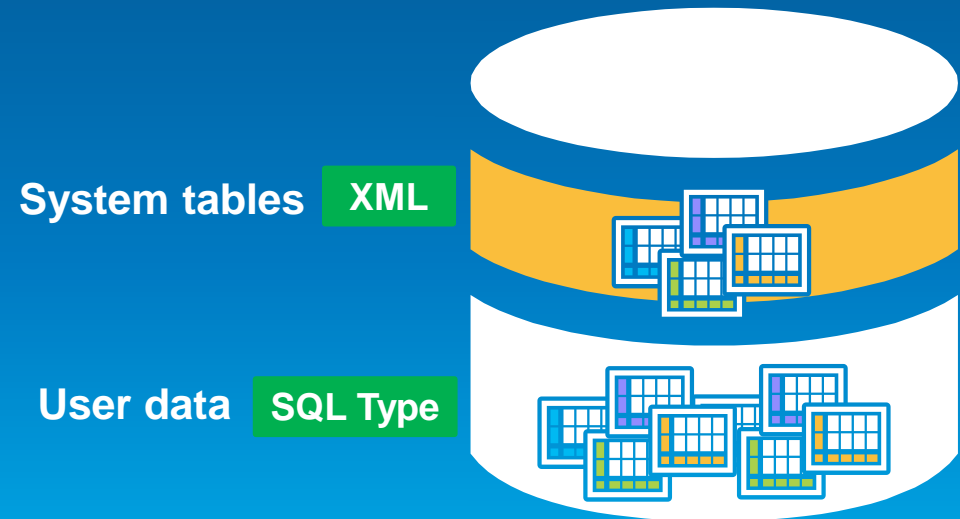
- **A physical store of geographic data**
 - Scalable storage model supported on different platforms
- **Core ArcGIS information model**
 - A comprehensive model for representing and managing GIS data
 - Implemented as a series of simple tables
- **A transactional model for managing GIS workflows**
- **Set of components for accessing data**

Geodatabase is based on relational principles

- The geodatabase is built on an extended relational database
- Leverages key DBMS principles and concepts to store geographic data as tables in a DBMS
- The core of the geodatabase is a standard relational database schema
 - a series of standard database tables, column types, indexes, and other database objects

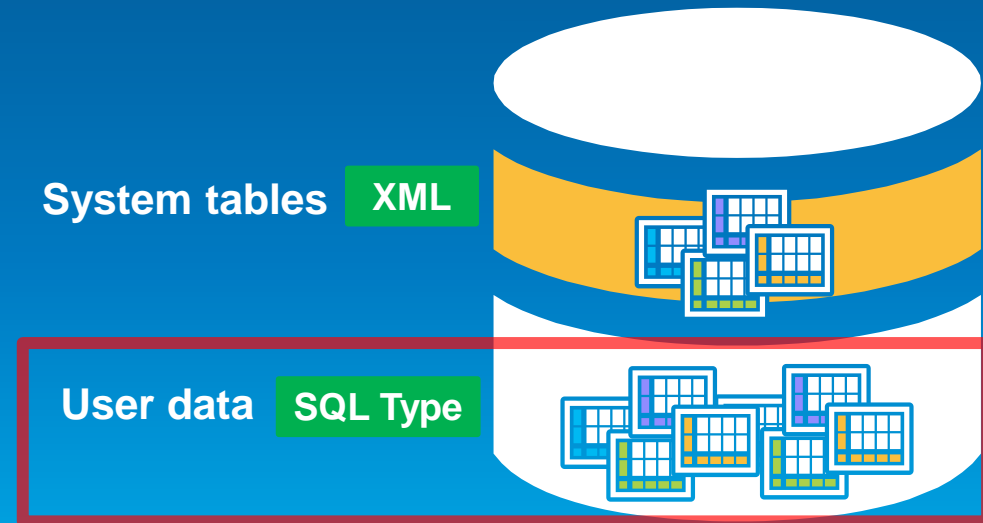
Geodatabase Schema

- There are two sets of tables:
 - Dataset tables (user-defined tables)
 - Geodatabase system tables



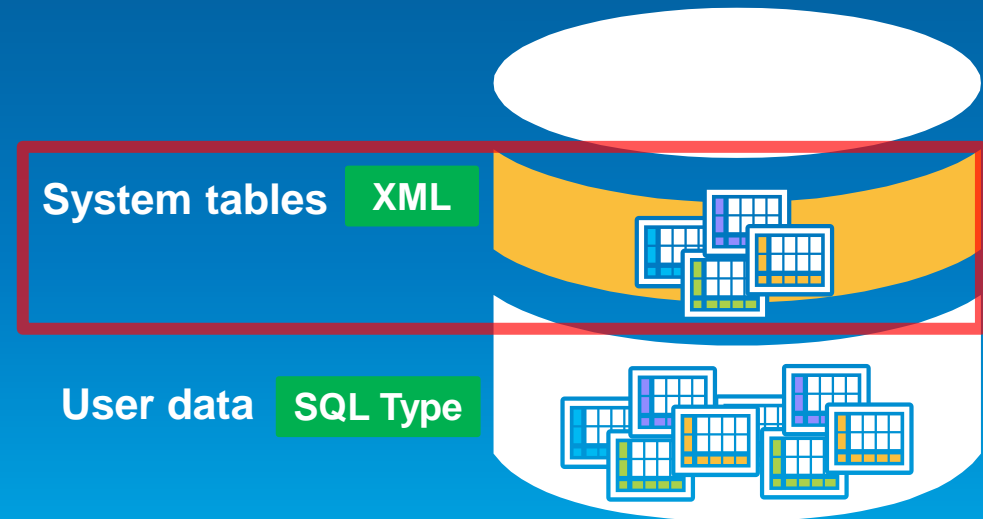
User-defined tables

- Stores the content of each dataset in the geodatabase
- Datasets are stored in 1 or more tables
- Spatial Types enhance the capabilities of the geodatabase
 - SQL access to geometry
 - Industry standard storage model and API

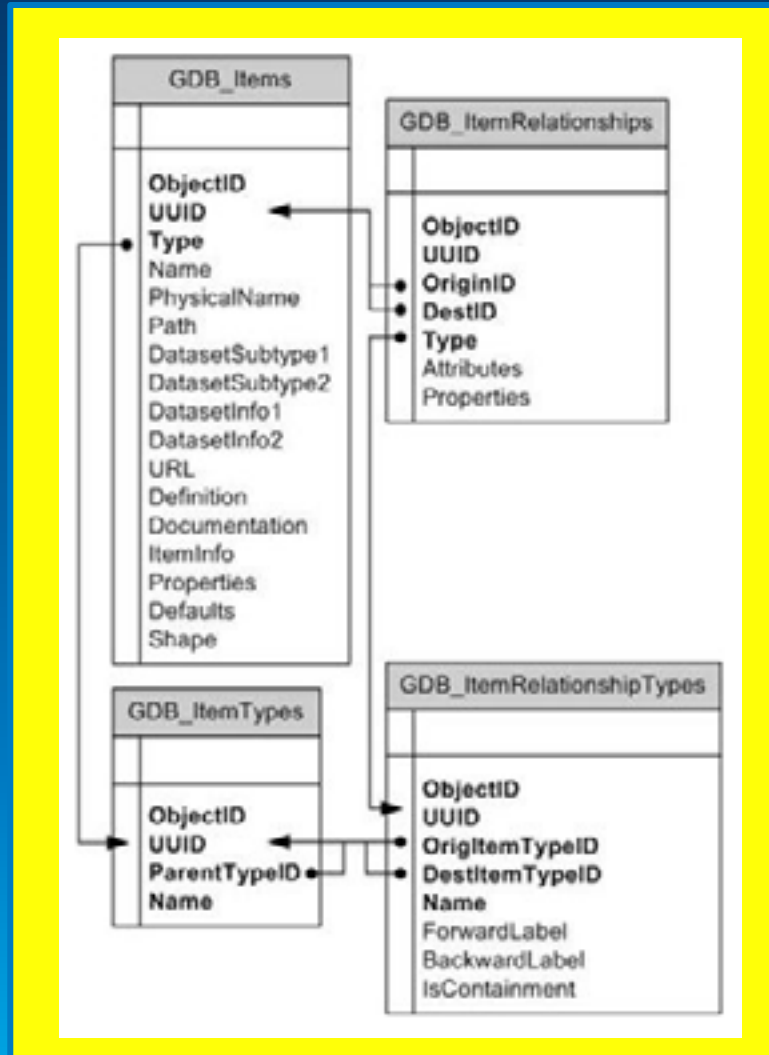


Geodatabase system tables

- System tables store definitions, rules, and behavior for datasets
- Tracks contents within a geodatabase
- 4 main system tables
- Geodatabase schema is stored primarily within an XML field



Geodatabase Schema...

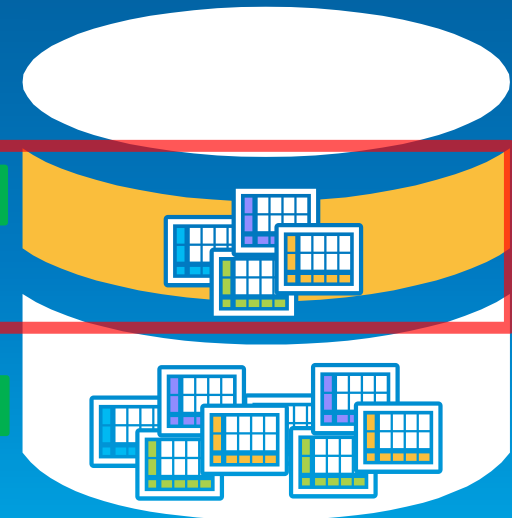


System tables

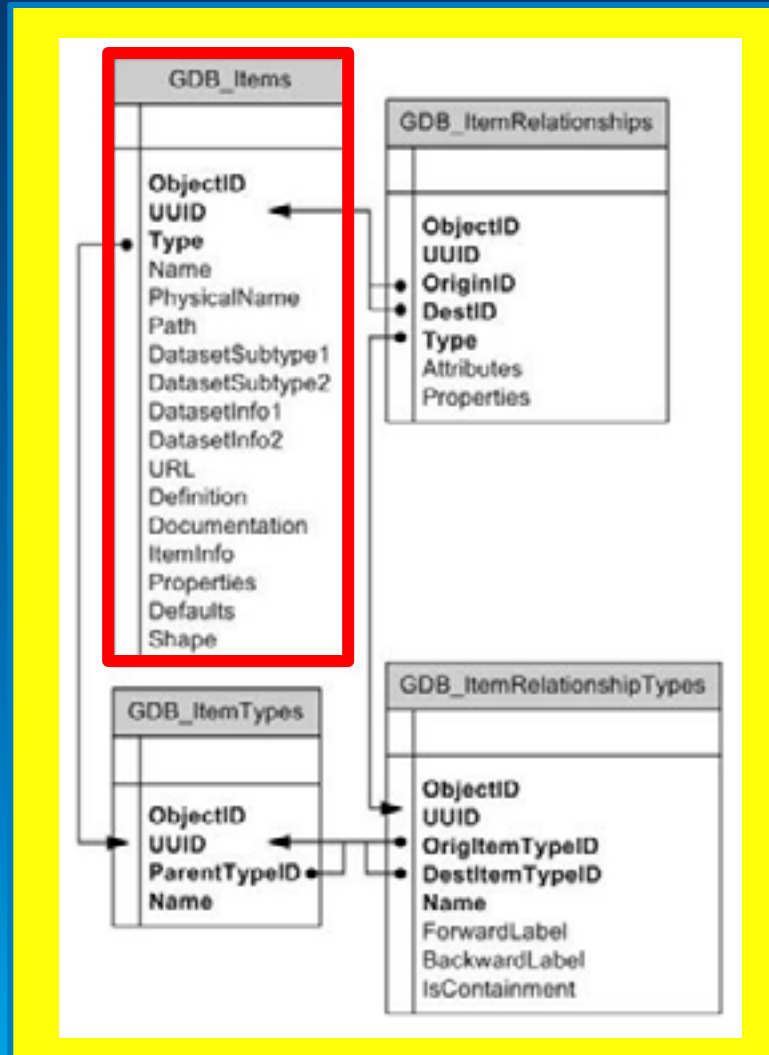
XML

User data

SQL Type



Geodatabase Schema...

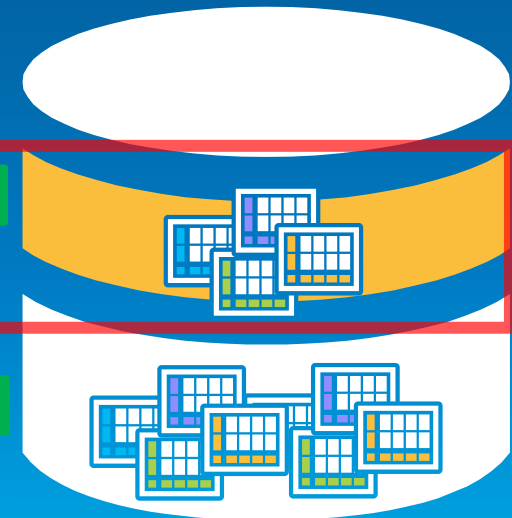


System tables

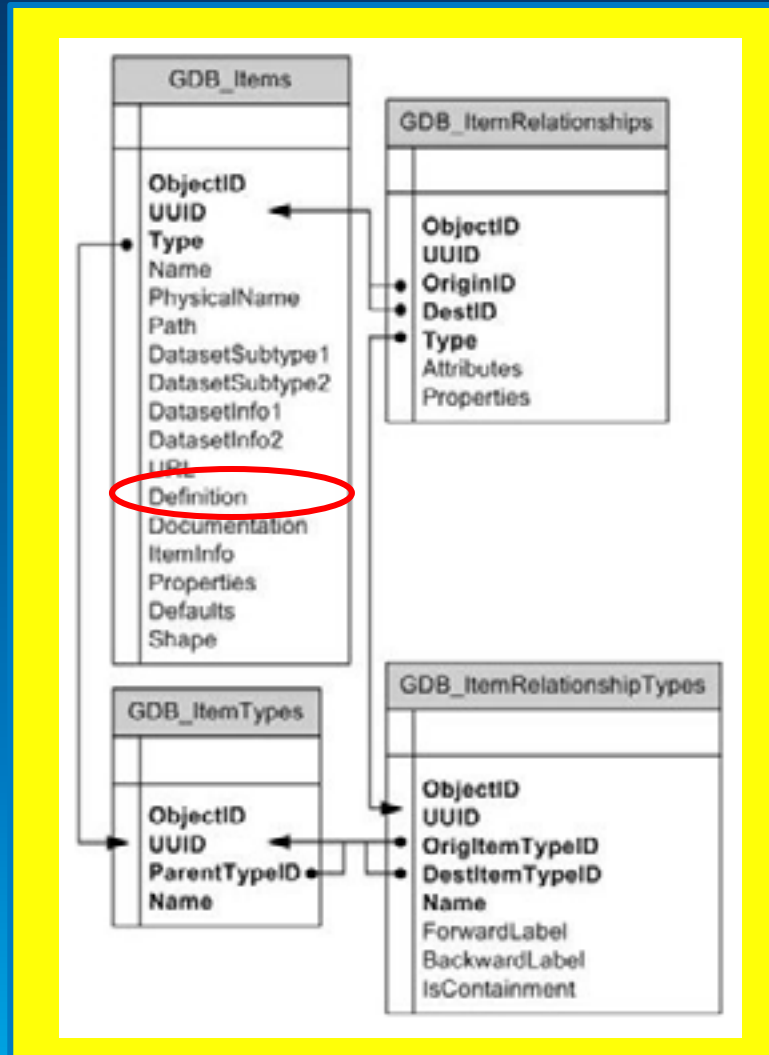
XML

User data

SQL Type



Geodatabase Schema...

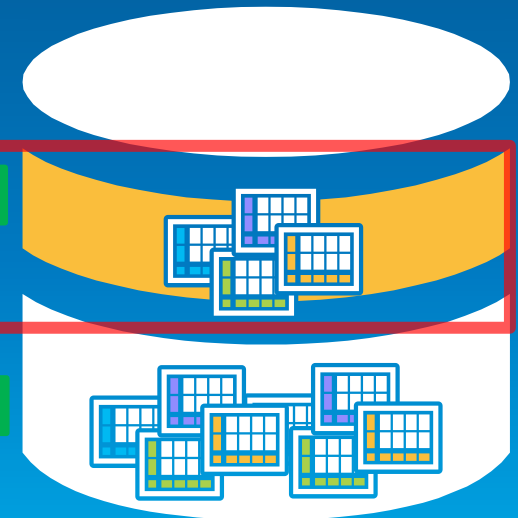


System tables

XML

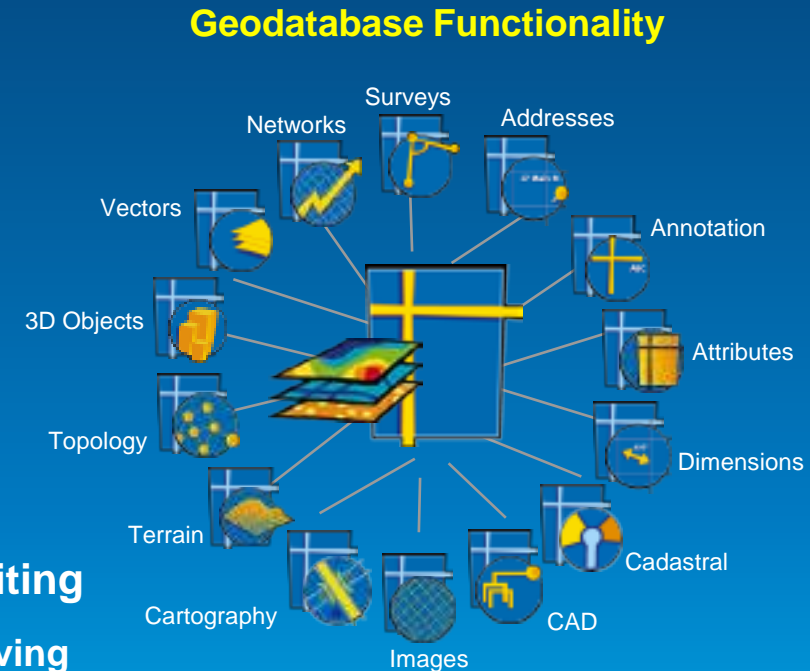
User data

SQL Type



Modeling Real-World Data with the Geodatabase ...

- The geodatabase enhances data and thematic layers by adding rules and behavior
 - Spatial and relational integrity rules
 - Data validation
 - Business logic
- Create thematic layers with behavior
 - Road and utility networks
 - Parcel fabrics
 - Terrain and 3D surfaces
 - Location services
- Extended framework for advanced workflows and editing
 - Multiuser editing, Data Replication, Editor tracking, Archiving



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- Plug In Data Sources
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What is SQL (Structured Query Language)?

- A set of defined expressions and syntax used to query and manipulate data in a DBMS
- Most SQL based on an ANSI standard and then extended for each DBMS
 - SQL syntax across different DBMSs is slightly different
- SQL can be used to access, create, and update data
- Geometry is stored within a Spatial Type

What is a spatial type?

- **A spatial type (ST) is a type that stores geometry data in a single spatial attribute**
 - Geometry type, coordinates, dimension, spatial reference
- **Spatial Index**
 - Access path for quick retrieval
- **Relational and geometry operators and Functions**
 - Constructors
 - Accessor
 - Relational
 - Geometry

What are the benefits of a spatial type?

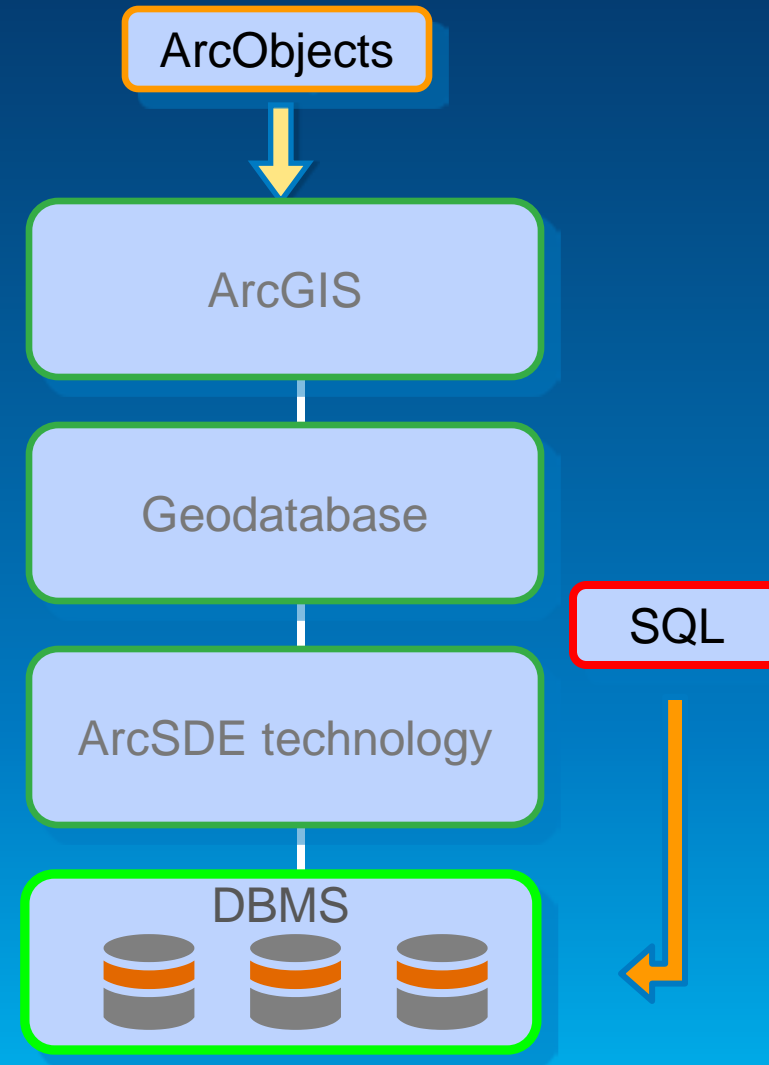
- **Efficiency**
 - Spatial data and methods are stored in the database
 - Applications access native dbms type
- **Accessed using common API's and SQL**
 - C, C++, C#, Java, OLEDB
 - Adheres to standards for SQL access
- **With SQL and a ST you can**
 - Create tables with a spatial attribute
 - Read and analyze the spatial data
 - Insert, update, and delete simple geometry data

Accessing Geodatabase through SQL

- Access schema and properties of existing datasets
 - Use SQL SELECT statements to query the Definition field in the GDB_ITEMS table
- Editing tables/feature classes, versioned or not
- Create tables with or without spatial type
- Use spatial SQL functions to evaluate attributes and spatial relationships, perform spatial operations, and return and set spatial properties

Accessing Geodatabase through SQL

- With SQL accessing the data at the DBMS level
 - Bypass behaviors and functionality enforced by the geodatabase or ArcGIS clients
- Need to be aware of what you can and cannot edit
 - Relationship classes
 - Geometric networks
 - Topology
 - ...



Schema Creation

- You can use the native SQL of your DBMS to tables and populate tables
 - Need to register the table with the geodatabase to use geodatabase functionality
- Generally advise to not modify schema of geodatabase items (i.e domains) through SQL

```
CREATE TABLE hazardous_sites (row_id integer NOT NULL, site_id integer, name varchar(40), location sde.st_geometry);
```

Register with Geodatabase command

Editing tables/feature classes

- Editing ArcGIS feature classes with SQL
 - Simple features only
 - Points, lines, polygons (single or multipart)
 - Ability to modify geometry when stored as a spatial type
 - Without geodatabase behavior
- Use the **Is_Simple** function to determine whether your data can be updated

Editing tables/feature classes

- **Editing tables/feature classes**
 - Use SQL SELECT statements
 - Directly editing the database tables (no delta tables)
 - Nonversioned editing in ArcGIS terminology
- **Requires a unique identifier (ObjectID) when inserting**
 - Used to uniquely identify rows in tables in a geodatabase
 - Obtained from classes sequence or procedure
 - Object ID is used by ArcGIS to do such things as display selection sets and perform identify operations on features

Editing tables/feature classes

- **Editing versioned tables/feature classes**
 - Requires a versioned view
- **Can use SQL to update, insert and delete data from tables that are not versioned**
- **Can leverage DBMS functionality**
 - Unique indexes, constraints, referential integrity, default values, triggers

Editing versioned tables/feature classes

- **Must use several stored procedures/commands installed with ArcSDE technology**
 - Create versioned views through Desktop or with GP tool
 - Create a new version (create_version)
 - Set which version to access (set_current_version)
 - Start Edit session, perform edits within the new version and Stop Edit session (edit_version)
- **Unlike nonversioned editing, ObjectID values for new records are automatically generated**
 - Changes are made to the delta tables
 - Versions must be reconciled through ArcGIS

Demo

- **SQL access with the Geodatabase demo**
- **Using SQL to Access Dataset Properties**
- **Using SQL to Access and Edit Geodatabase Data**

Presentation Outline

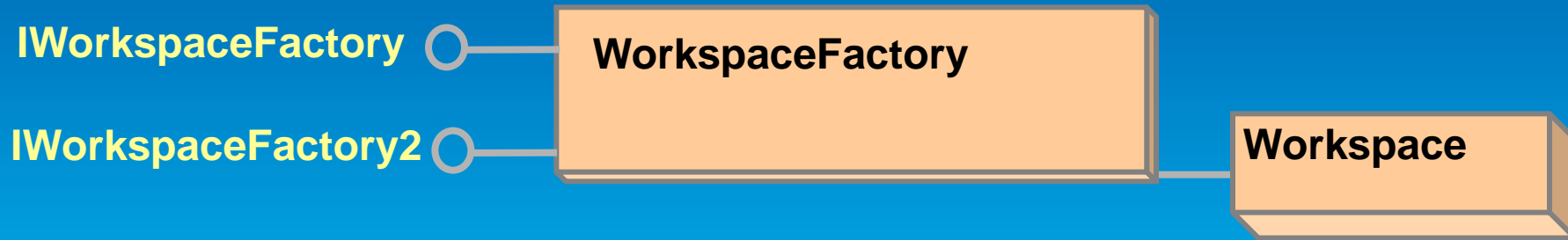
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What is ArcObjects?

- ArcObjects is a library of Component Object Model (COM) components that make up the foundation of ArcGIS
- ArcObjects components are installed with the ArcGIS Desktop, ArcGIS Engine, or ArcGIS Server products and can be used in a number of ways:
 - To customize the ArcGIS Desktop applications
 - To build standalone mapping applications
 - To develop Web applications
- Grouped into over 65 assemblies based on relationships between objects
- Available for .Net, Java, C++

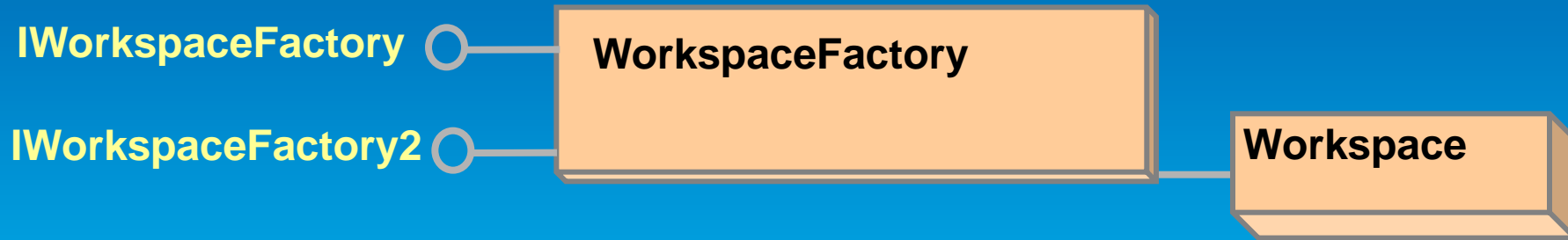
Workspace Factory and Workspaces

- **Workspace Factory** is a dispenser of workspaces
 - Personal, File, ArcSDE workspaces, **SQL workspaces**
 - Create a factory from a workspace factory coclass
- **Workspace factories** are singleton objects
 - One instance created per Component Object Model (COM) apartment
 - Further calls return a reference to the existing object



Workspace Factory and Workspaces

- A workspace is a container of datasets.
 - Database or Geodatabase
- Workspaces are not singleton objects
 - But, requesting a workspace with the same properties as an existing instance returns a reference to it
 - The Geodatabase guarantees unique instancing



Making a connection

- Create a workspace from a factory
 - Path to data and window handle (app ID)

```
IWorkspaceFactory sdeWkspFact = new SdeWorkspaceFactoryClass();
IPropertySet propset = new PropertySetClass();

propset.SetProperty("SERVER","crimsontide");
propset.SetProperty("INSTANCE","5151");
propset.SetProperty("USER","brent");
propset.SetProperty("PASSWORD","brent");
propset.SetProperty("DATABASE","null");
propset.SetProperty("VERSION","SDE.DEFAULT");
propset.SetProperty("AUTHENTICATION_MODE","DBMS");

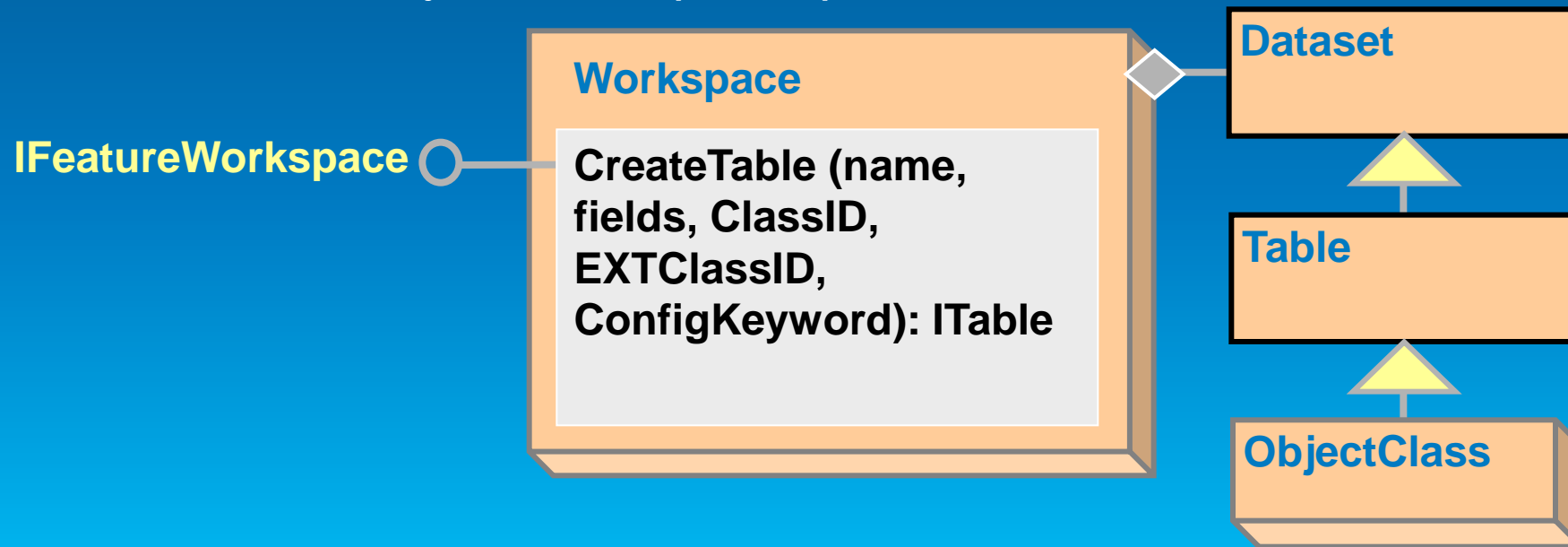
IWorkspace workspace = sdeWkspFact.Open(propset, 0);
```

- Connecting using a connection file

```
string nameOfFile = "D:\\data\\redarrow.sde";
IWorkspace workspace = workspaceFactory.OpenFromFile(nameOfFile, 0);
```

Create an Object Class

- Creates an ObjectClass, returns ITable interface
 - ObjectID field. Values are Never Reused (can be viewed as a primary key)
- Can also use it to create a Table
- Custom behavior ID's (can use null for EXTClassID)
- Configuration keywords (can use " ")
- Can create Fields first : IObjectClassDescription:RequiredFields

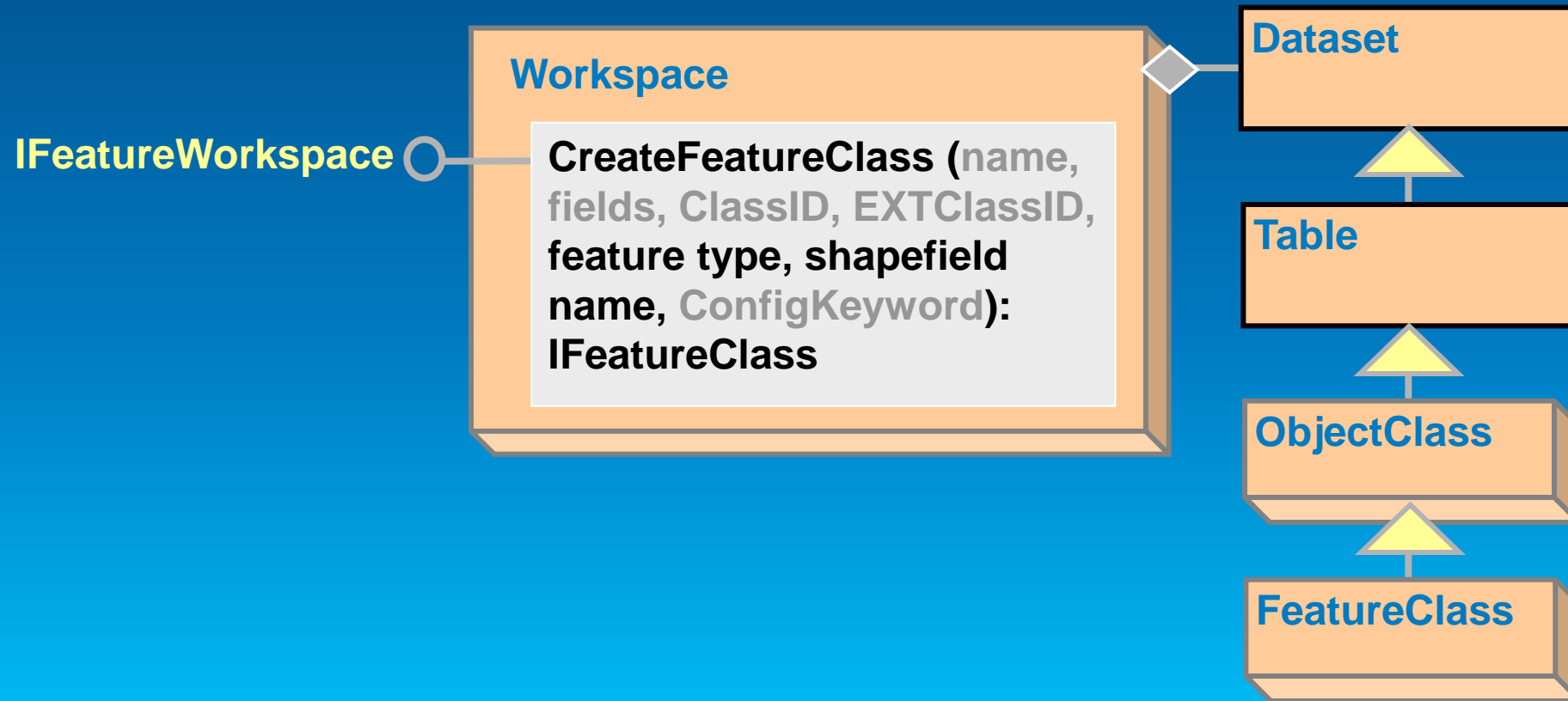


Create an Object Class ...

- Object Classes have geodatabase specific functionality that Tables do not, through several interfaces
 - IObjectClass
 - AliasName
 - ObjectClassID
 - RelationshipClasses
 - ISubtypes
 - AddSubtype
- Standard table operations, such as queries and row creation, are still performed on an object class using the ITable interface.

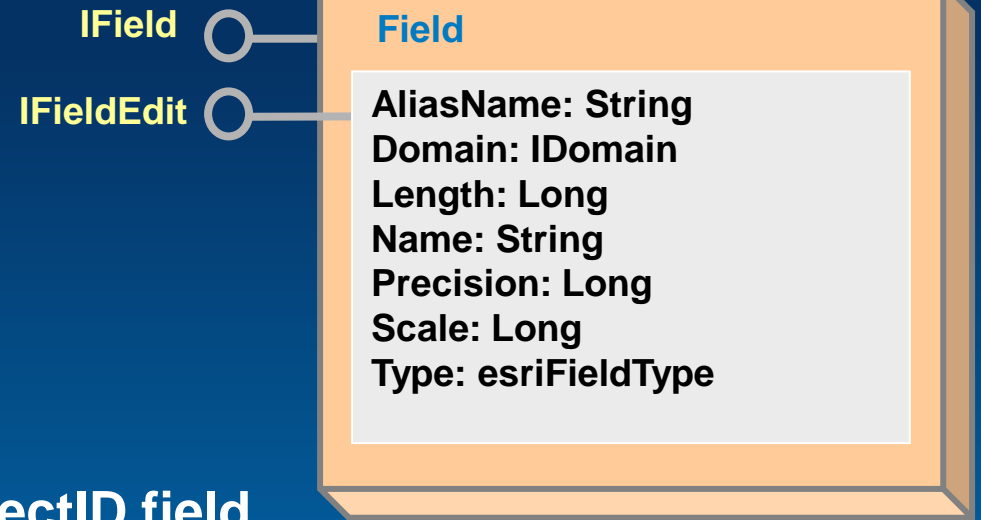
Create a Feature Class

- Same as CreateTable except requires Shape type and Shape field name
 - IGeometryDefEdit used when defining new feature class
 - Use IObjectClassDescription:RequiredFields



Create a Field

- Synonymous with a column
- Set properties with IFieldEdit
- Geodatabase tables/feature classes require ObjectID field
 - Using Class Descriptions will take care of this
- Use a Field collection (Fields) when creating datasets
 - For existing tables use IClass::AddField method to add fields and IClass::DeleteField method to delete fields
- Set properties for the Field with the IFieldEdit interface



Demo

- Database Access with ArcObjects

Feature Datasets ...

- A container object for datasets with the same spatial reference
 - Only exist within a Geodatabase
- Need to remember that feature classes may or may not belong to a feature dataset
 - The following code assumes a feature dataset exists and may fail:

```
IFeatureDataset featureDataset = featureClass.FeatureDataset;  
IWorkspace workspace = featureDataset.Workspace;
```

- This piece of code will work for standalone feature classes and those in feature datasets:

```
IDataset dataset = (IDataset)featureClass;  
IWorkspace workspace = dataset.Workspace;
```

Domains

IWorkspaceDomains

Workspace

```
AddDomain  
AlterDomain  
DeleteDomain  
DomainsByFieldType  
DomainsByName  
...
```

- Describe the legal values of a field type.
 - Used to ensure attribute integrity
 - Two types: Range and Coded Value
- Use the IWorkspaceDomains interface to manage the collection of domains found within a workspace.
 - Since Domains are shared amongst feature classes; the management of them is at the workspace level
- DeleteDomain will fail if the domain is associated with a field
- Domain names are unique across a workspace
 - Need to check for existence of Domain name prior to creation or trap for the error

Subtypes

- Subtypes are specific to feature class
 - Partition the objects in a class into like groups
- Once set, need to check attribute, connectivity and relationship rules at subtype level
- Each object class has a default subtype code
 - Important for feature creation and editing
- ISubtypes interface is used for managing subtypes and the associated default values and attribute domains

ISubtypes



ObjectClass

AddSubtype
DefaultSubtypeCode
Domain
...

Demo

- Database Access with ArcObjects Part Deux

Creating Rows and Features

- **Basic process to create row or feature**
 - **CreateRow or CreateFeature**
 - Can also use InsertCursor, more later
 - **If subtypes present, set IRowSubtypes::SubtypeCode**
 - **If default values, call IRowSubtypes::InitDefaultValues**
 - **Set attribute values**
 - **Create geometry and set Shape**
 - **Call Store**
 - Writes the values to the record in the table

Simple vs. Complex Features

- Within the geodatabase, behavior is dependent upon whether a feature is simple or complex
- Simple features
 - Point, line, polygon, multipoint, multipatch features
 - Simple Relationships
- Complex features
 - Network features (simple edge, simple junction, complex edge)
 - Annotation features
 - Dimension features
- Any dataset specific behavior (i.e.: for features created in geometric networks) is handled at creation time
 - Not required to call Connect or create Dirty Areas

Demo

- **Creating Features**
 - Walk through basic process to create a feature

Geodatabase Editing - Edit Session

- Geodatabase explicitly stores change information when edited
- Only see the changes you've made within the edit session
 - Changes made by other applications are not seen
 - Until Save or Discard
- Edits should be made within an edit operation
 - StartEditOperation – StopEditOperation
 - Perform the edit as quickly as possible
 - Keep edit operation “tight and compact”
 - Collect the required information before starting the edit operation

Geodatabase Editing - Edit Session ...

- Each edit operation represents a transaction
 - Stop commits the change
 - Abort rolls back, like undo
- Applications are responsible for calling:
 - AbortEditOperation when errors are detected
 - StopEditOperation to complete edit operations
 - Pushes the edit operation onto the undo stack
- UndoEditOperation, RedoEditOperation
 - Geodatabase moves the operation between the undo and redo stacks

Editing the Geodatabase

- When to use edit sessions?
 - Must use with topologies, geometric networks, etc
 - Use `IObjectClassInfo2::CanBypassEditSession`
- When to use `IEditor` or `IWorkspaceEdit`?
 - Use `IEditor` to edit within an application, like ArcMap
 - Ensures undo/redo consistency between edits made programmatically and through the UI
 - Must use `IWorkspaceEdit` in Engine environment
- Similar methods on each



Other Useful Method When Editing

- **IDatasetEdit.IsBeingEdited**
 - Determine if a particular dataset is participating in the edit session
- **IWorkspaceEdit2.IsInEditOperation**
 - Determine if the workspace is currently in an edit operation
 - Use when deciding whether to start an edit operation
- **IWorkspaceEdit2.EditDataChanges**
 - Determine which features have been changed with the scope of an edit session or edit operation.

Editing Demo

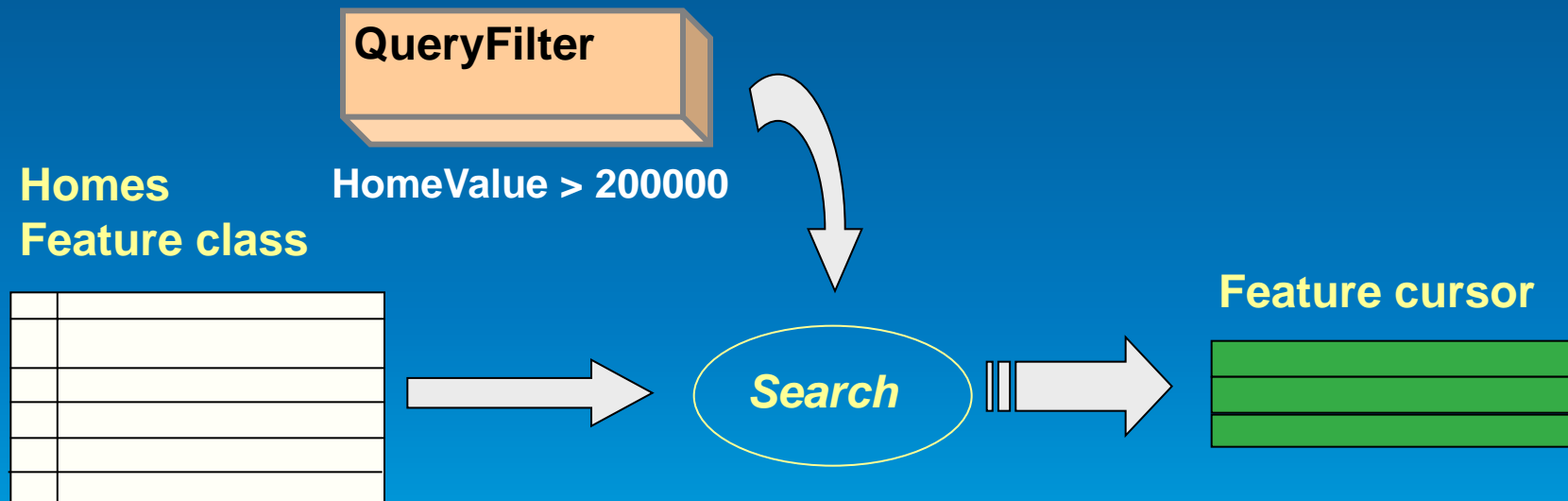
- Edit Operations

Cursors

- A geodatabase object used for the iteration of records returned from a query
- 3 Class Cursors
 - Search (general query cursor)
 - Update (positioned update cursor)
 - Insert (bulk inserts)
- A table and a query return a cursor
- Used to:
 - Iterate over a set of rows in a table
 - Insert new rows into a table
- A cursor gives you access to one row at a time

Creating a Cursor

- **QueryFilter** contains a SQL-like statement
- **The cursor contains a subset**
 - No filter\nothing, all rows returned



IQueryFilter

- IQueryFilterDefinition::PostFixClause
 - Supports functions such as ORDER BY

```
IQueryFilter queryFilter = new QueryFilterClass();
queryFilter.SubFields = "OBJECTID,FULLNAME,ParcelID";
queryFilter.WhereClause = "FULLNAME like 'D%'";

IQueryFilterDefinition queryFilterDef =
(IQueryFilterDefinition)queryFilter;
queryFilterDef.PostFixClause = "ORDER BY FULLNAME";

IFeatureCursor featureCursor = featureClass.Search(queryFilter, true);
```


Creating a Cursor ...

- **SpatialFilter** need a geometry and relationship
- Below the geometry is a polygon
- Below the spatial relationship is *contains*



Contains

Crosses

Intersects

Overlaps

Touches

Within

ISpatialFilter

- Used to query spatial aspects of a feature class
 - Inherits from IQueryFilter

```
ISpatialFilter spatialFilter = new spatialFilterClass();

spatialFilter.SubFields = "OBJECTID,FULLNAME,ParcelID,SHAPE";
spatialFilter.Geometry = envelope;
spatialFilter.SpatialRel = within;
spatialFilter.WhereClause = "FULLNAME like 'D%'";

IFeatureCursor featureCursor = featureClass.Search(spatialFilter, true);
```

Types of Class Cursors

- Search cursors
 - Returns rows specified by a Query or Spatial Filter
- Update cursors
 - Update and delete rows specified by the filter
 - Specify the ObjectID field
- Insert cursors
 - Used for inserting rows into a table
- Accessed by
 - Corresponding methods on table or feature class

Types of Class Cursors ...

- Forward only, do not support
 - Backing up and retrieving rows already retrieved
 - Making multiple passes
 - Resetting
- Solution:
 - Re-execute the query
- Release Class Cursors with
 - `Marshal.ReleaseComObject`
 - `Cleaner.release()`

Types of Class Cursors ...

- **Insert cursors are used to bulk insert rows**
 - **Faster for loading simple data than IFeature.Store**
 - Bypasses events
 - IObjectClassInfo2 and IWorkspaceEditControl to override
 - **Not Faster for non-simple data**
 - Behavior, composite relationships, and notification
 - Need CreateRow and Store methods, so no performance gain
 - **Use of Buffering is key**
 - Pre-define attribute values
 - Buffers inserts on client, sends to database on Flush
- **Flush – Call or not**
 - **Interval flushing: Check for room or handle errors**
 - **Careful: Insert cursors flush on destruction**
 - No chance to detect errors

Types of Class Cursors ...

- **Scope cursors to edit operations**
- **Cursor is bound to a specific state of the geodatabase**
- **When state of the geodatabase changes cursor is no longer valid and should not be used**
 - **Performing edits on a cursor that is incorrectly scoped can cause unexpected behavior.**

Recycling Method

- Recycling

- A recycling cursor is a cursor that does not create a new client side row object for each row retrieved from the database
- Allocate a single row object
 - Re-hydrate on each fetch
- Performance advantages
- Primarily used for reading data

- Non Recycling

- A different row object on each fetch
- Always has full set of fields, even if IQueryFilter::Subfields used

```
pCursor = theMeds.Update(pFilter, false)
```

Cursor demo

- Cursors examples
 - Search
 - Update
 - Insert

Presentation Outline

- Introduction
- Databases and Geodatabases
- SQL
- ArcObjects
- **Plug In Data Sources**
- BREAK
- Python
- File Geodatabase API
- Runtime
- Web Mapping

What are Plug-In Data Sources?

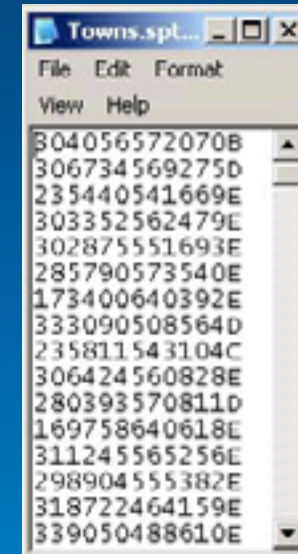
- Integrates a new data format into ArcGIS in a read-only manner
- Provides ability to:
 - browse, preview, and manage the data in Catalog
 - select, render, query, label, and join the data in ArcMap.
 - program with the data source using normal geodatabase interfaces such as IWorkspace and IFeatureClass.
- Supports simple feature types; tables, feature classes and feature datasets

The Case for a Plug-In Data Source

- **Receive a regular supply of text files containing geographic locations**
 - Data in the files has an unusual/non-standard format
- **Don't want to convert data every time a new file is received to use with ArcGIS**
 - Need to work with data in its native format within ArcGIS

The Case for a Plug-In Data Source

- Example ASCII text file
 - Point data
- The first six characters are the x-coordinate
- The next six characters contain the y-coordinate
- The trailing characters contain an attribute value.



Creating a Plug-In Data Source

- To make a plug-in data source, you must implement four required classes:
 - plug-in workspace factory helper
 - plug-in workspace helper
 - plug-in dataset helper
 - plug-in cursor helper
- Other optional classes that can also be implemented

Demo

- Plug-In Data Sources walkthrough

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Presentation Outline

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What is Python?

- Cross-platform, open source programming language
- Does not require a compiler
- Programs written with Python are called scripts

Why Python?

- Free
- Simple and easy to learn
- Modular
- Easy to maintain
- Scalable
- Cross platform (Windows and Linux)
- Wide-acceptance
- Scheduling



Why Python ...

- **Significantly reduces the amount of time spent on a project.**
 - Quickly execute & re-execute tools or functions
 - Automate common tasks
- **It is designed to be easy to read and learn**
 - **“Maintainability”** – easy to modify and keep up to date

What is ArcPy?

- A cornerstone for automation in ArcGIS
 - Data analysis, data conversion, data management, map automation, **geodatabase management**
- ArcPy is a native Python site-package
 - Site package is Python's term for a library that adds additional functions to Python
 - Access to 800+ geoprocessing tools
 - Embedded reference documentation for each function, class and module
 - Code completion for ArcGIS components in your favorite Python editor

Running Python Code

- **Through the Python window**
 - An interactive window that lets you enter Python code, execute it, and view the results in your active map.
- **Script tool/Python tool**
 - Create a geoprocessing tool that executes a Python script
- **Operating system prompt**
 - Execute a Python script that uses ArcPy routines
 - Need an ArcGIS application, does not need to be running
- **Various Python IDE's**
 - PyScripter, Wing IDE, PythonWin, PyDev/Eclipse etc.

Demo

- Python demo

Presentation Outline

- Introduction
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- Plug In Data Sources
- Python
- **File Geodatabase API**
- Runtime
- Web Editing

File Geodatabase API



- Provide a non-ArcObjects based means by which advanced developers can work with File Geodatabases
- C++ API with coarse grained access to File Geodatabase
- Will not replace other APIs as the recommended approach to interacting with the File Geodatabase

File Geodatabase API...

- **Leveraging the work done with simplifying the Geodatabase**
 - Will only support file geodatabases created with 10.0 and newer clients
 - No support for pre-10.0 file geodatabases
- **Target audience**
 - Advanced developers who require access to the File Geodatabase without an ArcObjects license for purposes of interoperability

Coarse-Grained Tasks possible with API

- **Create, Open, Delete file geodatabases**
- **Read the schema of a geodatabase**
 - All content within a geodatabase can be opened for read access
- **Create schema for objects within the simple feature model:**
 - **Tables**
 - **Point, Line, Polygon feature classes**
 - **Feature datasets**
 - **Domains**
 - **Subtypes**

Coarse-Grained Tasks possible with API...

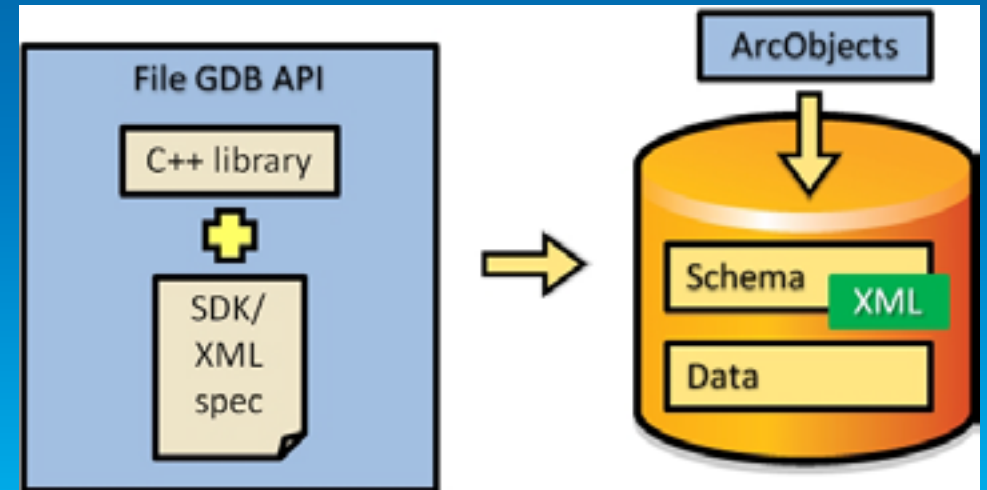
- **Read the contents of datasets in a geodatabase**
 - The majority of dataset content within a geodatabase can be read
 - Some exceptions such as network indexes
- **Insert, Delete and Edit the contents of simple datasets:**
 - Tables
 - Point, Line, Polygon, Multipoint, Multipatch feature classes

Coarse-Grained Tasks possible with API...

- **Perform attribute and (limited) spatial queries on datasets**
 - Spatial queries will be limited to the envelope-intersects operator
- **Spatial References are limited to pre-defined GCS, PCS and Unknown**
 - Custom coordinate systems are not supported
- **Supports for a subset of the SQL 92 standard**
 - e.g. Select statements, Order By

File Geodatabase API Overview

- Single downloadable ZIP file containing:
 - C++ library (single dll, lib, .h) built on Windows, Linux, Mac OS platforms
 - API documentation (html) and Samples
- Freely available from the [Geodatabase Resource Center](#)
 - Version 1.3 is available
 - Version 1.4 coming soon



Demo

- **File API demo**

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Lightweight Applications and Runtime SDKs

Configurable applications and native ArcGIS Runtime SDKs

iOS	Android	Windows Phone	Windows Mobile	Windows	Linux
Applications <ul style="list-style-type: none">• ArcGIS	Applications <ul style="list-style-type: none">• ArcGIS	Applications <ul style="list-style-type: none">• ArcGIS	Applications <ul style="list-style-type: none">• ArcGIS	Applications <ul style="list-style-type: none">• ArcGIS Explorer*	Applications <ul style="list-style-type: none">• None
Runtime SDK <ul style="list-style-type: none">• Objective C	Runtime SDK <ul style="list-style-type: none">• Java	Runtime SDK <ul style="list-style-type: none">• Silverlight	Runtime SDK <ul style="list-style-type: none">• .NET	Runtime SDK <ul style="list-style-type: none">• WPF, Java, Qt	Runtime SDK <ul style="list-style-type: none">• Qt, Java
					

Introducing the ArcGIS Runtime for Desktop

A GIS Runtime for Windows and Linux

- Integrated into the ArcGIS Ecosystem
- Small Footprint
- Fast Display
- Easy to Deploy

ArcGIS Runtime for Desktop Specifics

- **New Architecture**
 - Native 32 and 64 bit code execution
 - Utilizes hardware (Cores, CPUS,..)
 - Asynchronous programming pattern
- **Simplified Deployment**
 - No install required
 - Deploy only needed components
 - Side-by-Side deployment
 - Independent of other ArcGIS installs
- **SDKs**
 - WPF, Java, Qt,
 - Builds on the ArcGIS APIs

Its Not Just About Writing Code

- ArcGIS Desktop Used to Provision Content
- Content is Authored
 - Map Packages
 - Tile Packages
 - Locator Packages
- Functionality Can Be Authored
 - Geoprocessing Packages
- Packages can be delivered on Media, or downloaded from online
- ArcGIS Server Can Deliver Content to Clients



Available Functionality

- **Fully Supports ArcGIS Cartography Including Representations, Annotation and Labeling**
- **Geocoding**
- **Geoprocessing Tools, Scripts and Models Supported**
 - System Tools Available Depend on Level of the Runtime
- **Geodatabase Feature Editing**
 - File and Enterprise Geodatabase
 - Simple Feature Editing
 - Attributes and Shape
- **Feature Services**



Desktop Developer

Development Options



Presentation Outline

- Introduction
- Databases and Geodatabases
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- File Geodatabase API
- Runtime
- **Web Editing**

Agenda

- **The basics of Web Editing in ArcGIS Server**
- **Web Editing scenarios**
 - Attachments
 - Editor tracking
 - Ownership Based Access Control
 - Handling complex symbology/geometries
 - Disable geometry edits
 - Editing versions
 - Sophisticated Web Editing

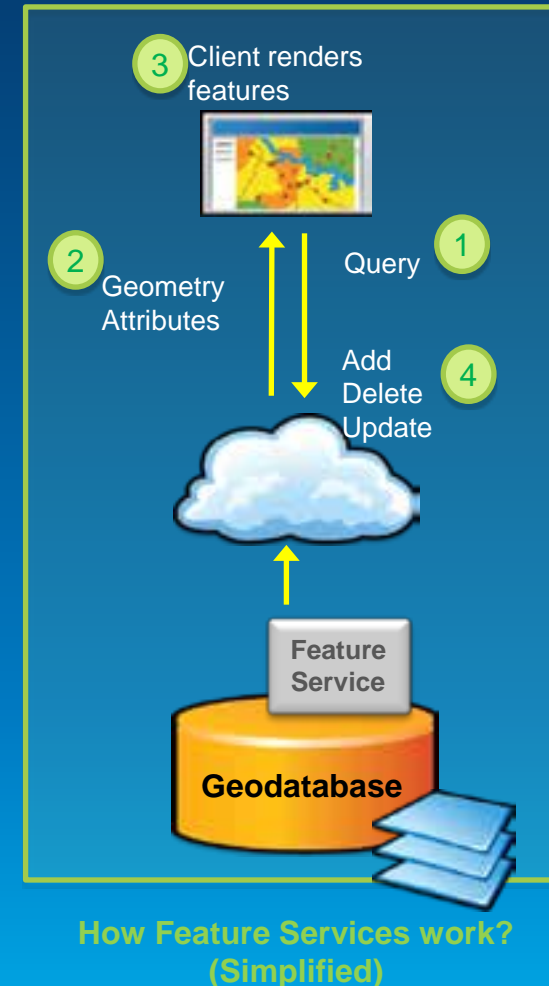
Feature Services in ArcGIS

From simple sketching to sophisticated editing through web services



What is a Feature Service?

- **Added in ArcGIS 10**
- **Designed for web editing**
 - Push changes into the geodatabase over the internet
 - Feature template-based editing
- **Also excellent for querying**
 - Fetch geometries and attributes
 - Client renders features (Thematic mapping, maptips...)
- **Stateless, quick, RESTful service**






The Services Directory view

The screenshot shows the ArcGIS Services Directory interface in a Windows Internet Explorer browser window. The address bar displays the URL `http://184.72.245.153/ArcGIS/rest/services/SaveTheBay`. The page title is "Folder: SaveTheBay" and the current version is 10.0. The "View Footprints In:" link points to "Google Earth". The "Services:" section lists two services: "SaveTheBay/SaveTheBay (MapServer)" and "SaveTheBay/SaveTheBay (FeatureServer)". The "Supported interfaces:" section lists "REST", "SOAP", "Sitemap", and "Geo_Sitemap".

Annotations with green callouts:

- "Your Map Service" points to the "SaveTheBay/SaveTheBay (MapServer)" service.
- "It's Feature Service" points to the "SaveTheBay/SaveTheBay (FeatureServer)" service.
- "Templates" points to the "Value: Nesting Pair" entry in the "Drawing Info:" panel.

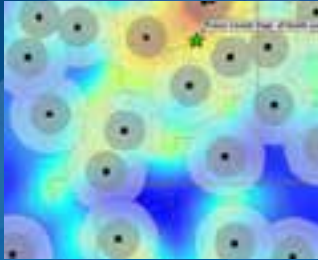
The "Drawing Info:" panel on the right shows the "Spatial Reference: 102113" and the "Renderer:" section. The "Unique Value Renderer:" section lists the "Default Label:" and "Unique Value Infos:" for three values:

- Value: Chicks Sighted
Label: Chicks Sighted
Description:
Symbol: 
Picture Marker Symbol:
- Value: Confirmed Sighting
Label: Confirmed Sighting
Description:
Symbol: 
Picture Marker Symbol:
- Value: Nesting Pair
Label: Nesting Pair
Description:
Symbol: 
Picture Marker Symbol:

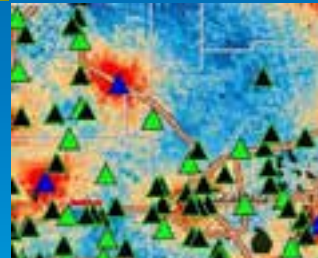
How to create a web editing application?



Feature Service Basics Demo



- Authoring the Map and Editing Templates
 - Publishing the service
 - Using it



Web Editing Scenarios

- Attachments
- Editor tracking
- Ownership Based Access Control
- Handling complex symbology/geometries
 - Disable geometry edits
 - Editing versions
- Sophisticated Web Editing



Web Editing Scenarios

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- Editor tracking
- **Ownership Based Access Control**
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Web Editing Scenarios

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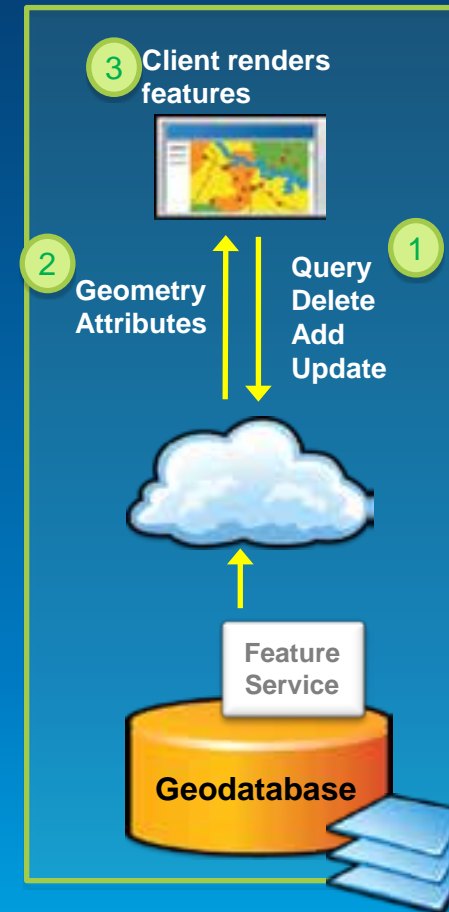


Feature Service usage web editing patterns I

Feature Service to edit and graphics render

- Render features in the client (Feature Layer)
 - Fetch all at once (Snapshot mode)
 - Or as needed (On demand mode)
-
- Subset of ArcGIS symbology
 - No more than a few hundred features in display*
 - Careful with large polys/polylines
 - Take advantage of maptips (popups)

* Be smart about using scale dependencies, generalize, filter...

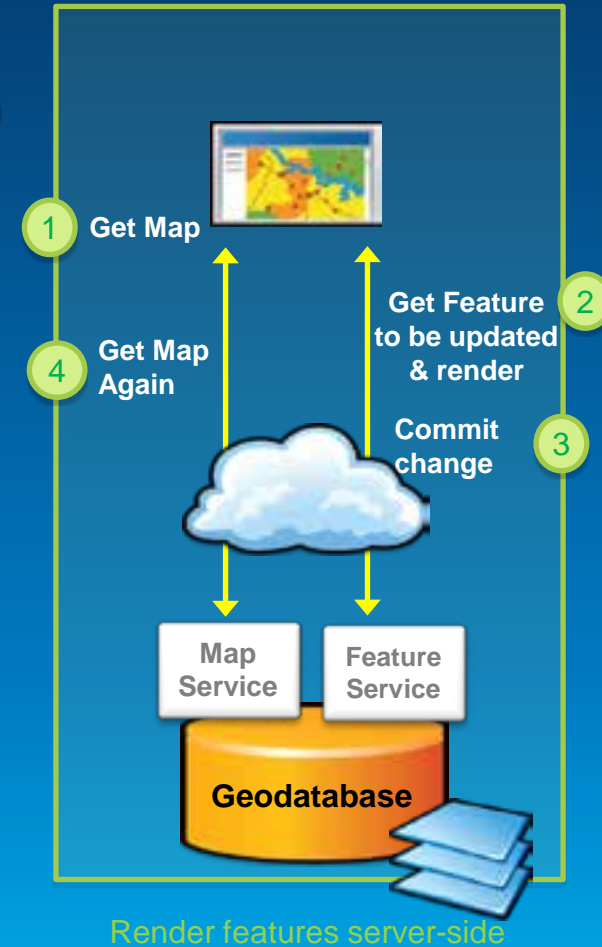


Render features client-side

Feature Service usage web editing patterns II

Feature Service to edit and map service to render

- Render features in the server (Map service)
- Refresh map after every update
- Features being edited displayed in client
 - Through FeatureLayer Selection mode
- Full symbology
- Many and complex features



Web Editing Scenarios

- Attachments
- Editor tracking
- Ownership Based Access Control
- Handling complex symbology/geometries
 - **Disable geometry edits**
- Editing versions
- Sophisticated Web Editing



Web Editing Scenarios

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Web Editing Scenarios

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- **Sophisticated Web Editing**

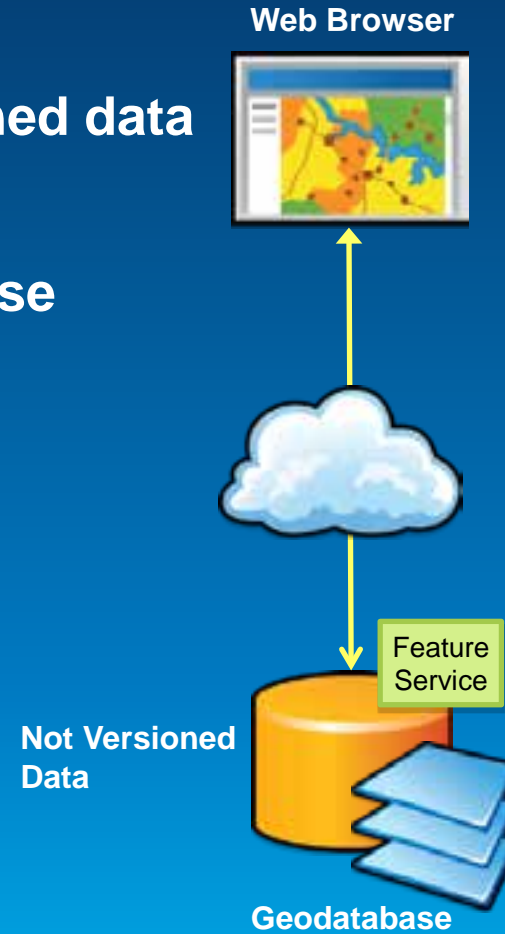


Sophisticated Web Editing

- **Edit toolbar available with the web APIs**
- **Geometry Service**
 - **ArcGIS Server service for geometry manipulation**
- **Server Object Extensions**
 - **how you extend ArcGIS Server**
- **ArcGIS desktop**
 - **Tools to edit and sync a local copy**

Editing native spatial types in databases

- Feature service against non versioned data
- Last-in wins
- Changes directly applied on database
- Use Spatial Data Server



The challenge is the user experience

- Adding many tools is an easy and often unnecessary part
- Build focused editing apps
 - The necessary tools, no more
 - The workflow drives the design, not the opposite!
- Start by selecting the right client
 - Do not reinvent the wheel
 - Do not push the technology beyond its comfort level
 - Or your users!
- Develop if needed

Summary

- **ArcGIS Server features built-in web editing capabilities**
- **Enabling many exciting applications**
 - Crowd sourcing, geocollaboration, web editing...
- **Feature Services**
- **Out of the box editing clients**
 - ArcGIS.com Viewer
 - ArcGIS Viewer for Flex
- **ArcGIS Web Mapping APIs**
 - FSVersionedEditing app on ArcGIS.com
- **Geometry Service and Server Object Extensions**

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- File Geodatabase API
- Runtime
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- Questions and other information

Sessions

- **Effective Geodatabase Programming**
 - Tuesday; 1:00 – 2:00. Pasadena/Ventura/Sierra
- **Administering your Enterprise Geodatabase through Python**
 - Tuesday; 2:30 – 3:30. Primrose B
- **Using the File Geodatabase API**
 - Tuesday; 2:30 – 3:30. Demo Theater 1
- **Accessing your Enterprise Geodatabase through SQL**
 - Tuesday; 4:00 – 5:00. Primrose C/D
- **Big Data: Using ArcGIS with Apache Hadoop**
 - Thursday; 8:30 – 9:30. Catalina/Madera
 - Thursday; 1:00 – 2:00. Smoketree F

Additional Resources

- **Showcase at Night**
 - Tuesday at 6:30 – 8:30 pm
- **ESRI Showcase**
 - Monday 11:00am – 7:30pm
 - Tuesday 12:30pm – 5:30pm
 - Wednesday 10:00am – 4:00pm
- ***ESRI Resource Centers***
 - PPTs, code and video



Final Notes

- **Please fill out session surveys**
 - **Helps us improve the session**
- **All sessions are recorded and will be available on the Resource Center**
 - **Slides and code samples will also be available**
- **Still have questions?**
 - **Geodatabase area in the Showcase**



Understanding our world.