



ArcGIS Pro SDK for .NET: An Overview of the Geodatabase API

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What will not be deeply discussed

- **Add-in model**
 - **ArcGIS Pro SDK for .NET: UI Design and MVVM**
- **Threading model**
 - **ArcGIS Pro SDK for .NET: Configurations**
- **Editing**
 - **ArcGIS Pro SDK for .NET: Editing and Geodatabase Integration**

Intro to Core.Data

- **Geodatabase API namespace Core.Data**
- **ArcObjects is not exposed to external developers**
- **Managed .NET API**
- **Coarse grained objects (layer, CIM model, etc.)**

- **Add-In extensibility mechanism for external developers**
- **Looser coupling at the application level than with ArcObjects Class Extensions**

History

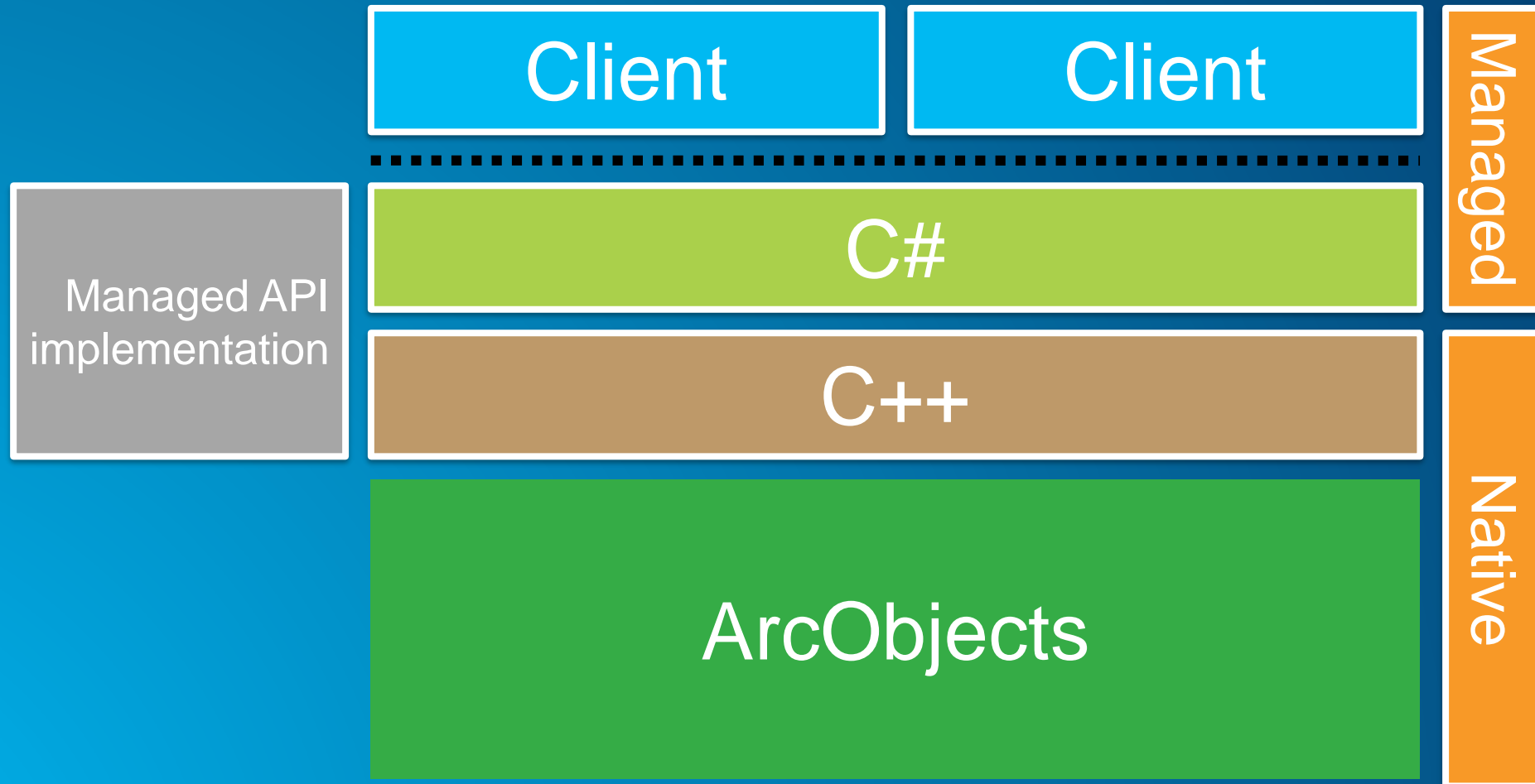
- **Grows on demand to support ArcGIS Pro**
- **1.1 – web geodatabase support level (fileGDB, Enterprise)**
- **1.2 – versioning, and feature service support**
- **1.3 – database access, queryDef(initions)**
- **1.4 – joins, SQLSyntax, feature service as geodatabase**

Architecture Principles

Architecture Principles

- **Managed .NET API that provides access to the Geodatabase and supporting data**
- **It is an object-oriented API**
- **Aligns with modern C# practices and existing frameworks**
- **Adheres to the principles and architecture of the general Pro API**

Core.Data



Data Manipulation Language Only

- **Core.Data API is a DML-only (Data Manipulation Language) API**
 - **Cannot perform schema creation or modification operations:**
 - creating tables or adding fields
 - creating domains or adding coded values
 - **Schema operations are performed using the GP (Geoprocessing) tools**
 - **GP tools can be called from C# using the Geoprocessing API**

```
ReadOnlyList<string> args = Geoprocessing.MakeValueArray(@"C:\Data.gdb", "Places");
IGPResult gpResult      = await Geoprocessing.ExecuteToolAsync("CreateFeatureclass_management", args);

if (gpResult.IsFailed)
{
    // ...
}
```


Threading

- Almost all of the methods in Core.Data API should be called on the MTC (Main CIM Thread)
 - API reference documentation on the methods that need to run on the MCT are specified
 - These methods calls should be wrapped inside the QueuedTask.Run call
 - Failure to do so will result in CalledOnWrongThreadException or ConstructedOnWrongThreadException being thrown
- Read “Working with multithreading in ArcGIS Pro” conceptual help to learn more

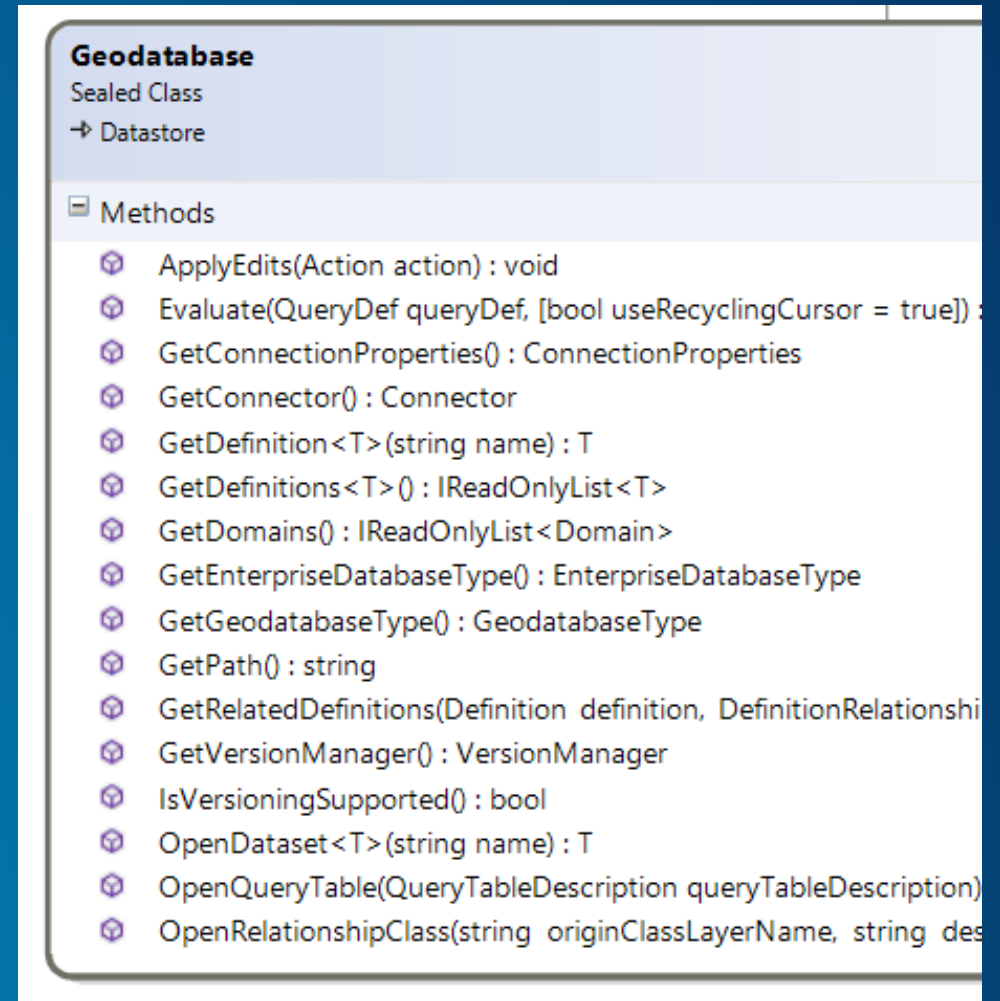
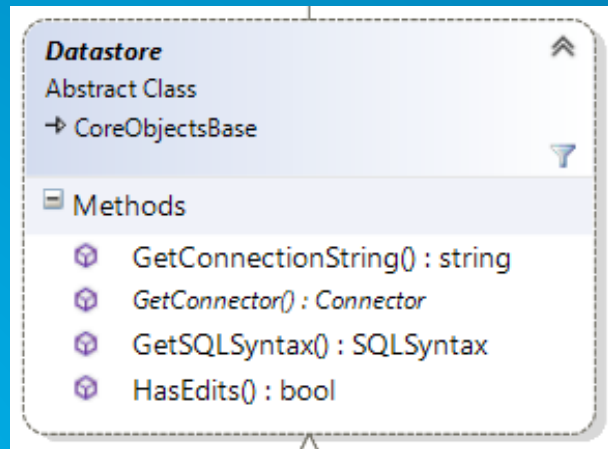
```
await QueuedTask.Run(() =>
{
    using (Geodatabase geodatabase = new Geodatabase(new DatabaseConnectionFile(new Uri(sdeFilePath))))
    {
        workspaceConnectionString = geodatabase.GetConnectionString();

        // ...
    }
});
```

Core.Data

Datastore

- Container of spatial and non-spatial datasets
- Accessed by:
 - connection properties
 - uri (local file path or url)
 - **ArcGIS.Core.Data.Dataset.GetDatastore()**



Datastore constructors

ShapefileConnectionPath
Sealed Class
→ Connector

Properties

- Path { get; } : Uri

Methods

- ShapefileConnectionPath(Uri path)

SQLiteConnectionPath
Class
→ Connector

Properties

- Path { get; } : Uri

Methods

- SQLiteConnectionPath(Uri path)

FileGeodatabaseConnectionPath
Sealed Class
→ Connector

Properties

- Path { get; } : Uri

Methods

- FileGeodatabaseConnectionPath(Uri path)

DatabaseConnectionProperties
Sealed Class
→ Connector

Properties

- AuthenticationMode { get; set; } : AuthenticationMode
- Database { get; set; } : string
- DBMS { get; set; } : EnterpriseDatabaseType
- Instance { get; set; } : string
- Password { get; set; } : string
- ProjectInstance { get; set; } : string
- User { get; set; } : string
- Version { get; set; } : string

Methods

- DatabaseConnectionProperties(ConnectionInfo connectionInfo)
- DatabaseConnectionProperties(EnterpriseDatabaseType databaseManagementSystemType)

DatabaseConnectionFile
Class
→ Connector

Properties

- Path { get; } : Uri

Methods

- DatabaseConnectionFile(Uri path)

ServiceConnectionProperties
Sealed Class
→ Connector

Properties

- Password { get; set; } : string
- URL { get; } : Uri
- User { get; set; } : string

Methods

- ServiceConnectionProperties(Uri serviceURL)

Datasets - Table

- **Table**

- Contains 0 or more Rows
- Supports Search and Select

- `geodatabase.OpenDataset<Core.Data.Table>("TableName");`
- `Desktop.Mapping.FeatureLayer.GetTable();`
- `Row.GetTable();`

The screenshot shows the Visual Studio class browser for the `Table` class. It is categorized as a `Class` and inherits from `Dataset`. The `Properties` section contains one property: `Type { get; } : DatasetType`. The `Methods` section lists the following methods:

- `CreateRow(RowBuffer rowBuffer) : Row`
- `CreateRowBuffer() : RowBuffer`
- `CreateRowBuffer(Subtype subtype) : RowBuffer`
- `DeleteRows(QueryFilter queryFilter) : void`
- `GetControllerDatasets() : IReadOnlyList<Dataset>`
- `GetDefinition() : TableDefinition`
- `GetJoin() : Join`
- `IsAttachmentEnabled() : bool`
- `IsControllerDatasetSupported() : bool`
- `IsJoinedTable() : bool`
- `RelateTo(Table destinationTable, VirtualRelationshipClassDescription d`
- `Search([QueryFilter queryFilter = null], [bool useRecyclingCursor = tru`
- `Select([QueryFilter queryFilter = null], [SelectionOption selectionOptic`
- `Select(QueryFilter queryFilter, SelectionType selectionType, SelectionC`
- `Validate(IReadOnlyList<Row> rows) : IReadOnlyDictionary<long, string>`
- `Validate(QueryFilter filter) : IReadOnlyDictionary<long, string>`
- `Validate(Selection selection) : IReadOnlyDictionary<long, string>`

Datasets - Feature class

- **Feature class**

- Inherit from tables
- Tables with shape (point, line, polygon)
- Contains 0 or more Features
- Supports spatial queries and Selections

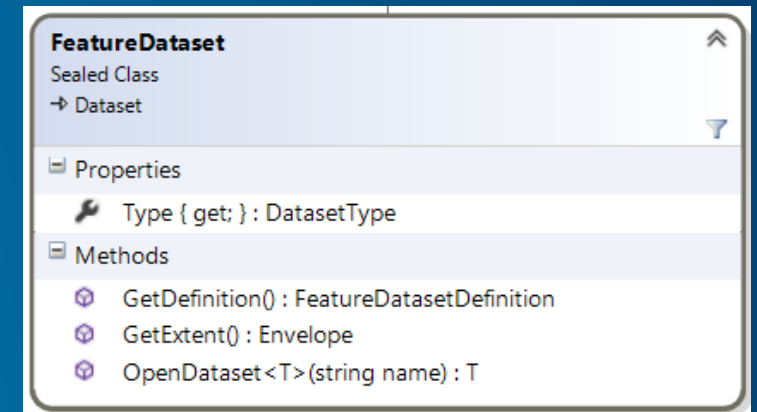
- `geodatabase.OpenDataset<Core.Data.FeatureClass>("FeatureClassName");`
- If (table is FeatureClass) `Desktop.Mapping.FeatureLayer.GetTable() as FeatureClass;`
- If (row is Feature) `Row.GetTable() as FeatureClass;`
- Open as table:
 - `geodatabase.OpenDataset<Core.Data.Table>("FeatureClassName");`

Datasets - Feature dataset

- **Feature Dataset**

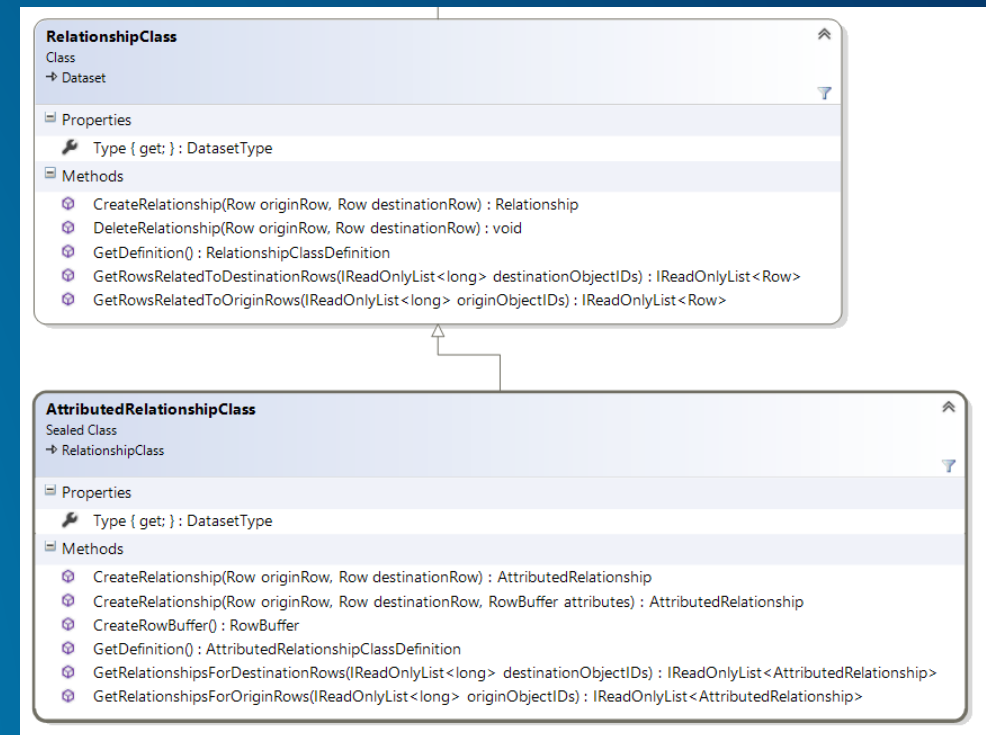
- Collection of related datasets with a common coordinate system
- Organize feature classes to support topology, network dataset or terrain dataset.
- Acts as a container

- `geodatabase.OpenDataset<Core.Data.FeatureDataset>("FeatureDatasetName")`



Datasets - Relationships

- Geodatabase stored relationship between tables\feature classes
- Origin and Destination tables
- Cardinality of relationship between features
- Two types:
 - RelationshipClass
 - May not have a backing table
 - AttributedRelationshipClass
 - Inherits from RelationshipClass
 - Has a backing table
 - May have user defined attributes



Definition

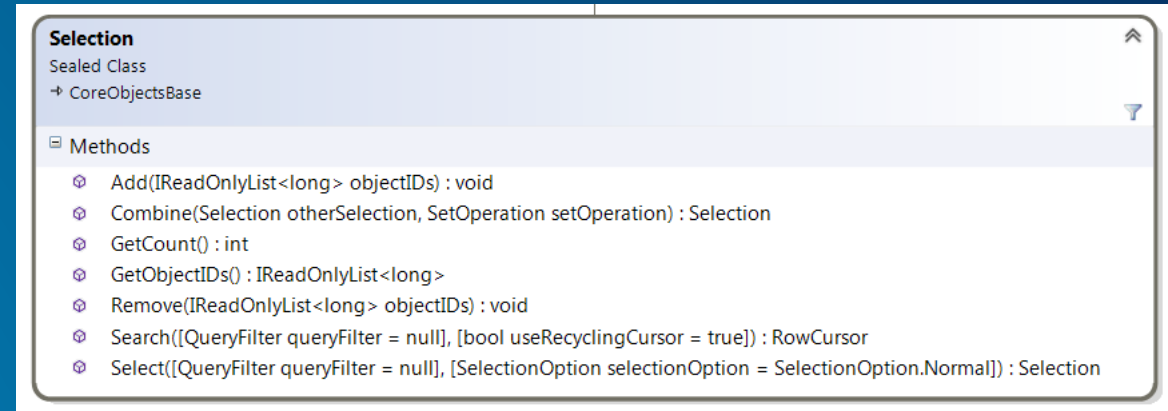
- **Concept to represent information about the dataset**
- **Used to describe schema and unique properties**
 - e.g., `GetFields`, `HasGlobalID`
- **Separated from the dataset to facilitate a lightweight mechanism of discovery**
- **Opening dataset comparatively expensive**
- **Definitions can be use to filter datasets without opening them**
- `table.GetDefitintion();`
- `geodatabase.GetDefinition<TableDefinition>("TableName");`
- `geodatabase.GetDefinitions<TableDefinition>();`

Demo: Datastore & Dataset

Querying Data

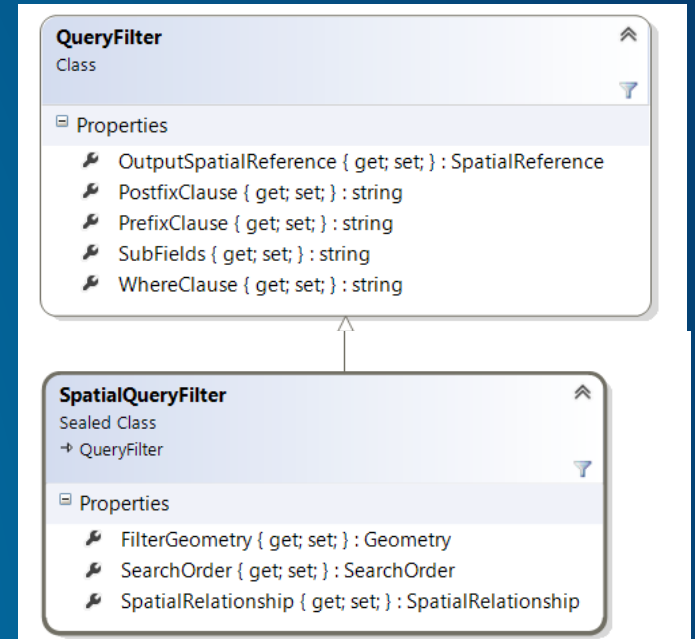
- **Selection**
 - List of Object IDs
 - Lightweight way to highlight features on map
 - Ability to combine

- **Search**
 - Return Rows (or subset of values) via RowCursor
 - Table bound
 - Supports Recycling

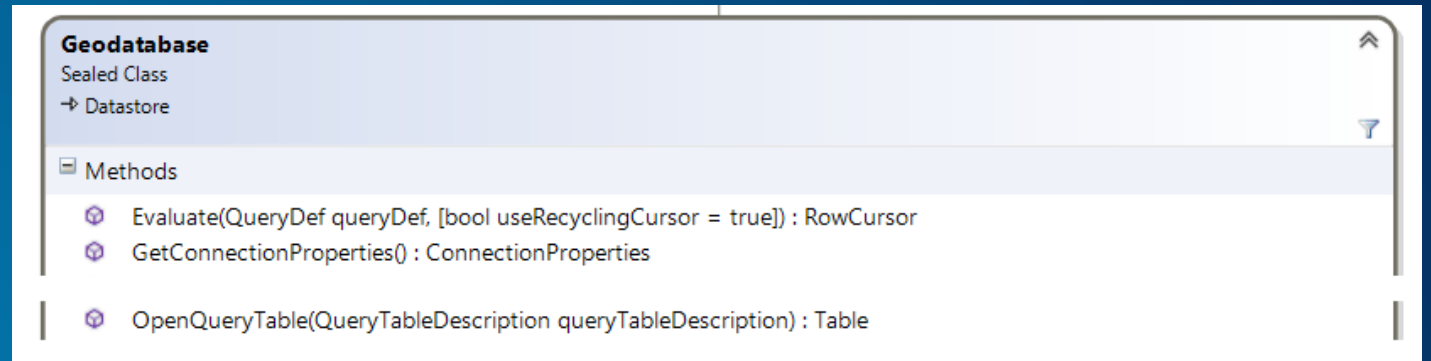


Querying Data - Filtering queries

- **QueryFilter**
 - Used to restrict the records retrieved (Whereclause, Subfields)
 - Apply pre or postfix clauses (DISTINCT or ORDER BY)
 - Exception to MTC rule (can be created on a non-MTC thread)

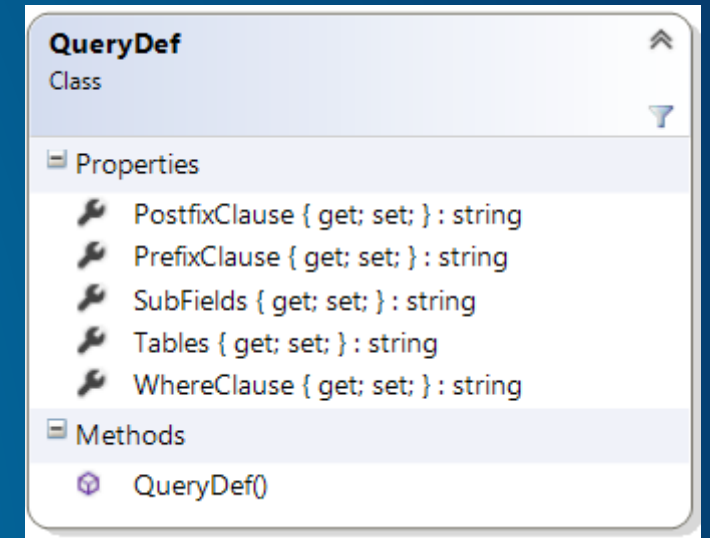


Querying Data - QueryDef



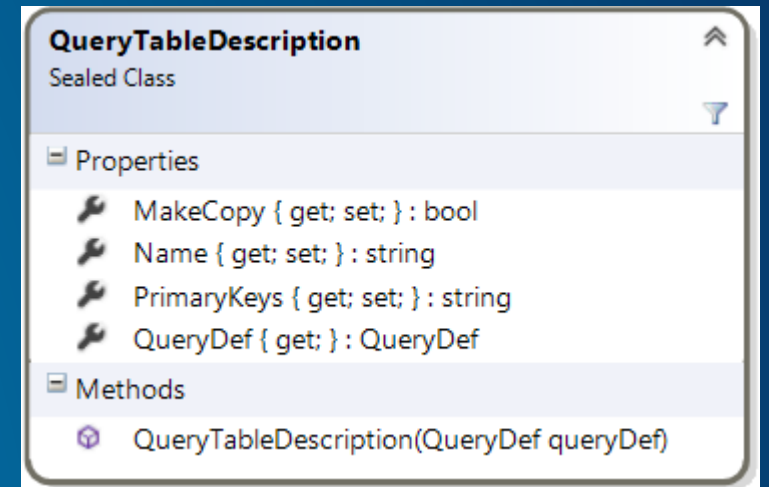
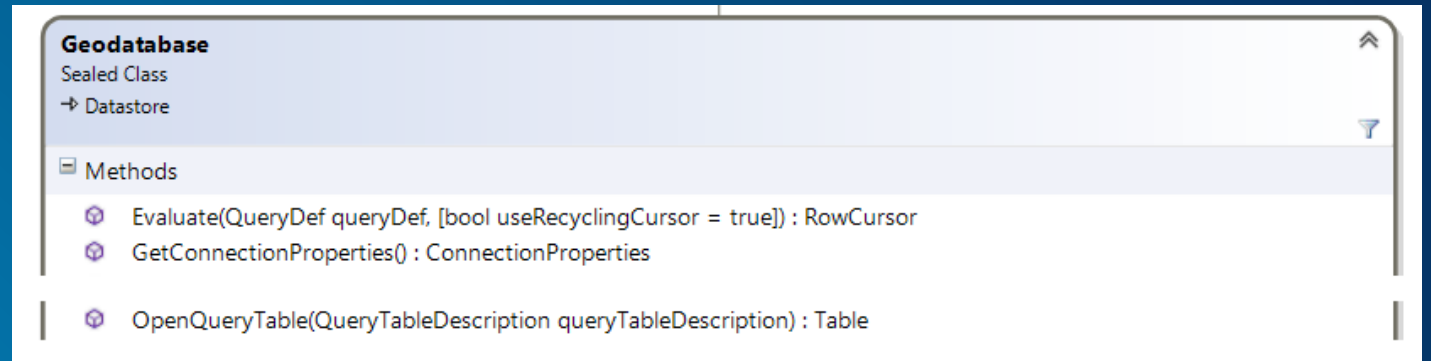
- **QueryDef**

- Available from the geodatabase datastore (exception, not available with Feature Services)
- Tables are input parameter
- Single table query
- Or two or more joined tables within the same datastore
- Rows do not implement `GetTable()`
- Does not support field aliases
- 'Left' most shape field supported
- `geodatabase.Evaluate(queryDef, false);`



Querying Data - QueryTable

- **QueryTable**
 - **ReadOnly**
 - **Virtual table (for map layer or Geoprocessing)**
 - **Requires a QueryTableDescription**
 - **Name**
 - **QueryDef**
 - **Key fields (Object ID \ Shape)**
 - **geodatabase.OpenQueryTable(QueryTableDescription);**



Demo:

Working with rows & features

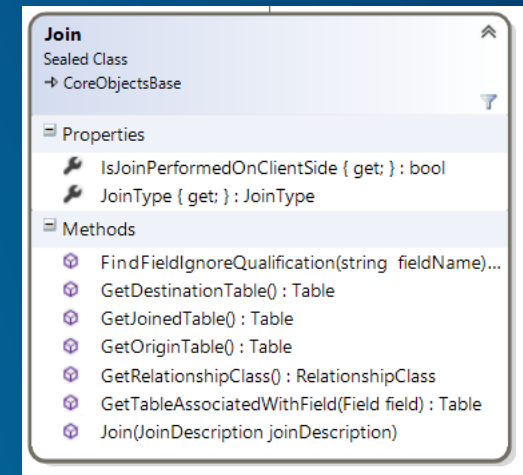
SQL Helper Method

- **SQLSyntax**
 - **Eases the generation of SQL across multiple platforms**
 - FileGDB, Oracle or SQLServer
 - **Obtained from the datastore**

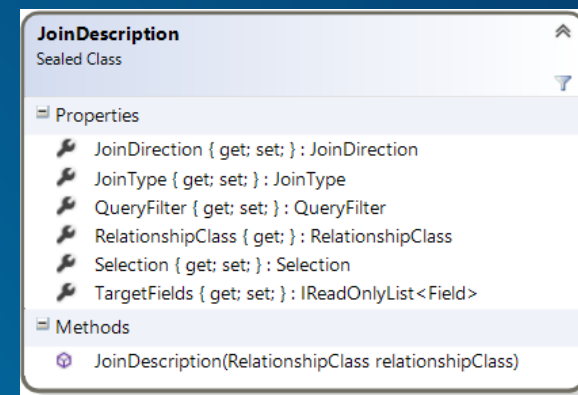
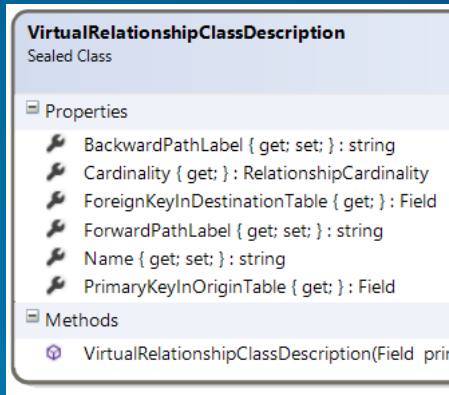
 - **Fully qualify a table or field**
 - **Return owner name for a fully qualified table name**
 - **Find supported sql functions**
 - **Find keywords**
 - **Useful when creating fields or table via geoprocessing**
 - Invalid characters

Joins

- Used to combine fields from two tables into a single table representation
- Supports table from one or two datastores
- Created using relationship classes
 - Relationship class stored in the geodatabase
 - Or Virtual relationship class
- Result is read-only, but reflect updates to underlying tables
- Do not support Many-Many cardinality
 - VirtualRelationshipClassDescription will raise an exception



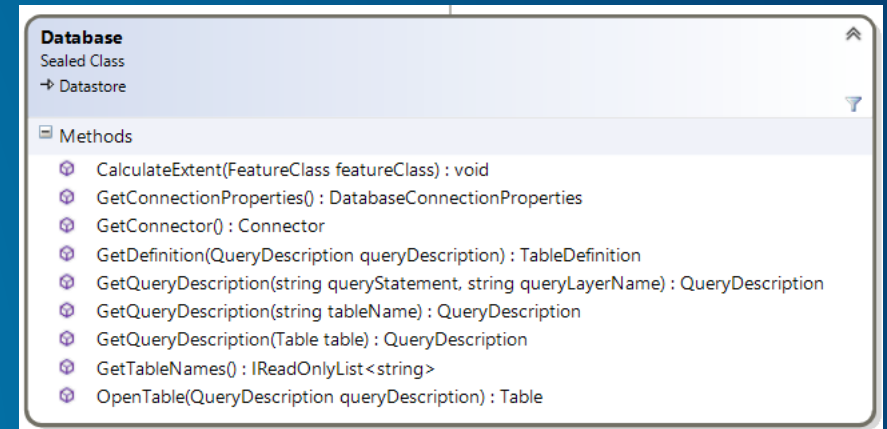
Joins & Relates



- **join.GetJoinedTable()**
- **Definitions not supported on joined tables where tables are from multiple datastores**
- **Every attempt will be made to push join to database for performance**
 - **Within a single datastore**
- **Virtual relationship class can be used to support a Relate**
 - **Created with VirtualRelationshipClassDescription**
- **table.RelateTo(rightTable, virtualRelationshipClassDescription)**

Database and QueryLayers

- **Database: Datastore for a DBMS without geodatabase enabled**
- **Allows queries of these tables via QueryLayers**
- **QueryLayers are created via Database.GetQueryDescription**
 - From a table
 - From a string containing a sql query
- **Modify QueryDescription**
 - unique ID field, must have not Nulls
 - single geometry column
- **Pass to Database.OpenTable**

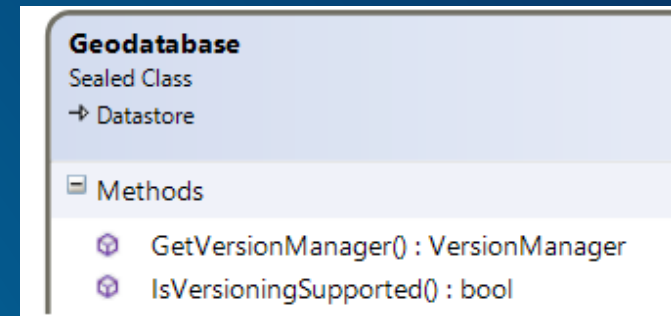


When to use difference query constructs

- Simple single registered table from geodatabase? -> table.Search or fc.Search
- Onetime query with join within a geodatabase? -> QueryDef
 - Don't like sql? Join
- Reuse above query multiple times? -> QueryTable
- Use result as Layer or input to GP tool? -> QueryTable
- Join multiple tables in the same datastore? -> QueryDef
 - Join does support joining a table to an existing JoinTable
- Database simple query? -> QueryLayer
- Database join? -> QueryLayer
- Cross datastore join? -> Only possible via Join

Demo: Joins

Versioning Support

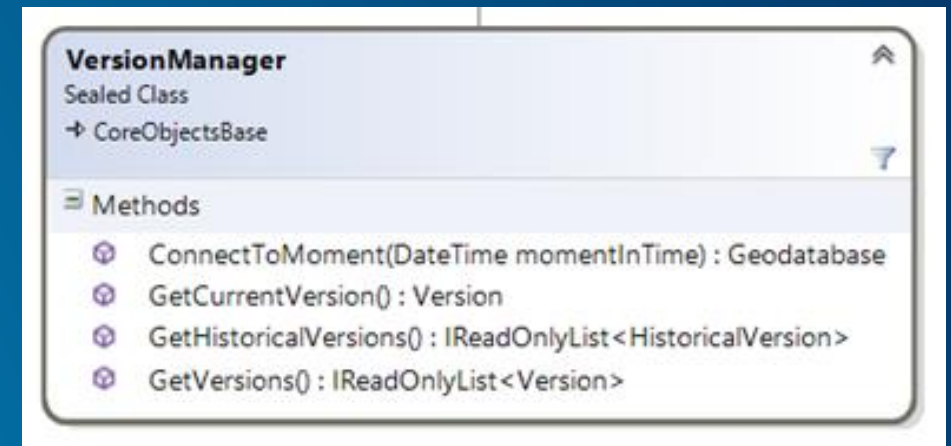


- **VersionManager**

- Available only if `Geodatabase.IsVersioningSupported`
- Access to `HistoricVersions` or `public\owned` versions

- **Current capabilities**

- Connect to a specific named version
- List all versions in a geodatabase, including properties
- List differences between Tables and Feature Classes from different Versions



Editing

- **ArcGIS.Desktop.Editing**
 - **EditOperation**
- **ArcGIS Pro SDK for .NET: Editing and Geodatabase Integration**
 - **10:00 am - 11:00 am in Mesquite C**

Core.Host

- **Using CoreHost in ArcGIS.Core.Hosting namespace**
 - Programs using the API can be run “head-less” (i.e., standalone)
 - GP tools must be run directly from Python
- **ArcGIS.Desktop.Editing not possible**
 - **geodatabase.ApplyEdits**
 - Not to be used in Add-in

Best Practices

Garbage Collection

- By default, locks and connections on database objects held by .NET objects are released at non-deterministic times (When garbage collection runs)
 - As a consequence, connections and locks on any dataset referenced by the .NET object will also be held
- Using blocks or calling Dispose on objects after use provides greater control on when connections and file system locks are released

```
FeatureClass featureClassIndeterministic = geodatabase.OpenDataset<FeatureClass>(featureClassName);  
  
using (FeatureClass featureClassDeterministic = geodatabase.OpenDataset<FeatureClass>(featureClassName))  
{  
    Console.WriteLine(featureClassDeterministic.GetName());  
}
```

- Locks acquired by featureClassIndeterministic are released when garbage collector runs
- Locks acquired by featureClassDeterministic are released at the end of the using block

Best Practices

- Do explicitly dispose of objects of the following types:
 - *ArcGIS.Core.Data.Datastore* and its derived classes (e.g., *Geodatabase*)
 - *ArcGIS.Core.Data.Dataset* and its derived classes (e.g., *FeatureDataset*, *Table*, *FeatureClass*, *RelationshipClass*, etc)
 - *ArcGIS.Core.Data.RowCursor*
 - *ArcGIS.Core.Data.RowBuffer*
 - *ArcGIS.Core.Data.Row* and its derived class, *Feature*

Best Practices (cont'd)

- Two standard ways to explicitly dispose of objects in C#
 - Via the *try/finally* block:

```
public void DoSomething()
{
    Geodatabase geodatabase = null;
    FeatureClass featureClass = null;

    try
    {
        geodatabase = new Geodatabase(connectionProperties);
        featureClass = geodatabase.OpenDataset<FeatureClass>(SOME_FEATURE_CLASS);
        //...
    }
    finally
    {
        if (featureClass != null)
            featureClass.Dispose();

        if (geodatabase != null)
            geodatabase.Dispose();
    }
}
```

Best Practices (cont'd)

- Via the *using* statement:

```
public void DoSomething()
{
    using (Geodatabase geodatabase = new Geodatabase(connectionProperties))
    using (FeatureClass featureClass = geodatabase.OpenDataset<FeatureClass>(SOME_FEATURE_CLASS))
    {
        //...
    }
}
```

```
public void DoSomething()
{
    using (Geodatabase geodatabase = new Geodatabase(connectionProperties))
    {
        using (FeatureClass featureClass = geodatabase.OpenDataset<FeatureClass>(SOME_FEATURE_CLASS))
        {
            //...
        }
    }
}
```

Best Practices (cont'd)

- Do remember to explicitly dispose of Row/Feature returned from RowCursor
 - Not explicitly disposing of Row/Feature:

```
public static long CountRows(Table table)
{
    using (RowCursor rowCursor = table.Search())
    {
        long count = 0;

        while (rowCursor.MoveNext())
        {
            ++count;
        }

        return count;
    }
}
```

Best Practices (cont'd)

- Explicitly disposing of Row/Feature:

```
public static long CountRows(Table table)
{
    using (RowCursor rowCursor = table.Search())
    {
        long count = 0;

        while (rowCursor.MoveNext())
        {
            ++count;
            rowCursor.Current.Dispose(); // Need to call Dispose on the Row/Feature as well.
        }

        return count;
    }
}
```

Best Practices (cont'd)

- Canonical form of processing a *RowCursor* :

```
public void DoSomething()
{
    using (Geodatabase geodatabase = new Geodatabase(connectionProperties))
    using (Table table = geodatabase.OpenDataset<FeatureClass>(SOME_TABLE))
    {
        using (RowCursor rowCursor = table.Search())
        {
            while (rowCursor.MoveNext())
            {
                using (Row row = rowCursor.Current)
                {
                    //...
                }
            }
        }
    }
}
```


Best Practices (cont'd)

- Don't create static variables for classes derived from *ArcGIS.Core.CoreObjectBase*

```
public class SomeClass
{
    private static Table table = Factory.InitializeTable();

    //...
}
```

- will cause *ConstructedOnWrongThreadException* because all static variables will be executed on the *GUI thread* when an add-in is first loaded by ArcGIS Pro

Road Ahead

What is coming

- **2.0 (breaking api changes allowed)**
 - Items marked **Deprecated** can be removed
 - **Blob field support (reading and writing)**
 - **Create Version / Delete Version**
 - **Annotation support**

- **2.x +**
 - **LongTransaction support in feature services**
 - **UtilityNetwork support**
 - **Topology feature interactions**
 - **Dimensions support**
 - **WFS datastore support**

Core.Data - Conceptual Help

- <https://github.com/Esri/arcgis-pro-sdk/wiki>
- <https://github.com/Esri/arcgis-pro-sdk-community-samples>

- **Geodatabase**
 - **ProSnippets: Geodatabase**
 - **ProConcepts: Geodatabase**

- **Editing**
 - **ProSnippets: Editing**
 - **ProConcepts: Editing**



esri

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