

### ArcGIS API for JavaScript: Creating Custom Layers and Layer Views

Yann Cabon, Johannes Schmid

### Agenda

- Introduction to layers in 4.x
- Building a custom dynamic layer
- Building a custom tile layer
- Layer loading and attribution
- Custom Elevation Layer
- Using web workers
- Future work

## **Introduction to Layers**

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### Introduction to Layers extensibility in 4.x

- They don't have a visual representation, they are a data access
- Create a custom layer
  - To connect to a service not supported (or not yet) by the API
  - To work on the data client-side before it's being displayed
  - Because you can 🙂
- We will cover:
  - Dynamic layer
  - Tile
  - Elevation
- 4.4 with introduce new layer classes designed for extensibility

# **Custom Dynamic Layers**

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### **Dynamic Layer**

- displays an image that covers the view. At the end of a user interaction, a new image is requested.
  - 1 export in MapView
  - 2 exports in SceneView
- Pro: One export on the service
- Con: Export is different each time, so cannot be cached in the browser cache

### **Dynamic Layer**

#### Extensibility hooks:

- BaseDynamicLayer.getImageUrl
  - Easiest method that creates a url for a extent and size
- BaseDynamicLayer.fetchImage
  - Method that do the actual image fetching
  - To extend if you need to transform data.
  - Default implementation fetch the image at the URL returned by getImageUrl

#### • Example:

- WMS Layer from GeoBretagne.fr
  - http://geobretagne.fr/mapfishapp/
  - http://geobretagne.fr/geonetwork/apps/georchestra/?uuid=048622c5-b333-4c2b-94ec-40a41608dc06

## **Custom Tile Layers**

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### **Tile Layer**

- Displays adjacent images stitched together to covers the view.
- New tiles are requested as the user interacts with the view
- Pro: really efficient as tiles are cacheable resources on the server and web browser
- Con: a tile resource has to less dynamic to have an efficient layer

### **Tile Layer**

- Extensibility hooks:
  - BaseTileLayer.getTileUrl
    - Easiest method that creates a url for a tile id: level / row / col
  - BaseTileLayer.fetchlmage
    - Method that do the actual image fetching
    - To extend if you need to transform data.
    - Default implementation fetch the image at the URL returned by getTileUrl
- Example:
  - Tiled WMS Layer from GeoBretagne.fr
  - Tint Stamen tiles

# loading and integration

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### Loading and integration

- Layers are loadable resources
- They need to fetch some information from a service before being ready
- Is the service exists and valid?
- What are the properties of the layer?
  - Extent
  - Title
  - Attribution
  - Others...

Johannes Schmid

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Derive from BaseElevationLayer and override fetchTile()

Return a Promise that resolves to

```
values: Array | Float32Array; // height values in meters
width: number;
height: number;
noDataValue: number;
```

// this.tileSize[0] + 1 (e.g. 257) // this.tileSize[1] + 1 // Must be equal to options.noDataValue

Map tiles

- [x0, y0, x1, y1] = this.getTileBounds(level, row, col);



Number of values in one row or column: e.g. 256

- Elevation tiles
  - Pixels/samples are located at the corners of cell grid



- Number of values in one row or column: e.g. 257
- But: tileInfo.tileSize[\*] = 256 !

#### • Elevation tiles

- Neighboring tiles have one row of overlapping samples



• Elevation tiles

- Don't forget: Y coordinates are upside down



#### • For more information on Esri Tiled Elevation Services:

https://developers.arcgis.com/documentation/tiled-elevation-service/

### Using Web Workers Yann Cabon

### **Using Web Workers**

- Use worker to execute expensive work on data
  - Avoid blocking the main thread
- We developed a worker framework
  - https://developers.arcgis.com/javascript/latest/api-reference/esri-core-workers.html
- Example: Generating contour lines from elevation data
  - http://blog.bruce-hill.com/meandering-triangles/

### **Future work**

### **Future work**

- Building useful examples
  - Loading a TPK and other file types
  - Drawing vector data on canvas
  - Which ones would you like to see?
- Data refresh / update
- Custom LayerViews

