# Special Event Mapping



Baltimore City Fire Department FFPM Peter Hanna December 2, 2014

# Overview

Moonrise

Star Spangled Spectacular

GeoEvent Processor

Moonrise 2014

• Two Day Rave Party

#### • Rave Death at Merriweather

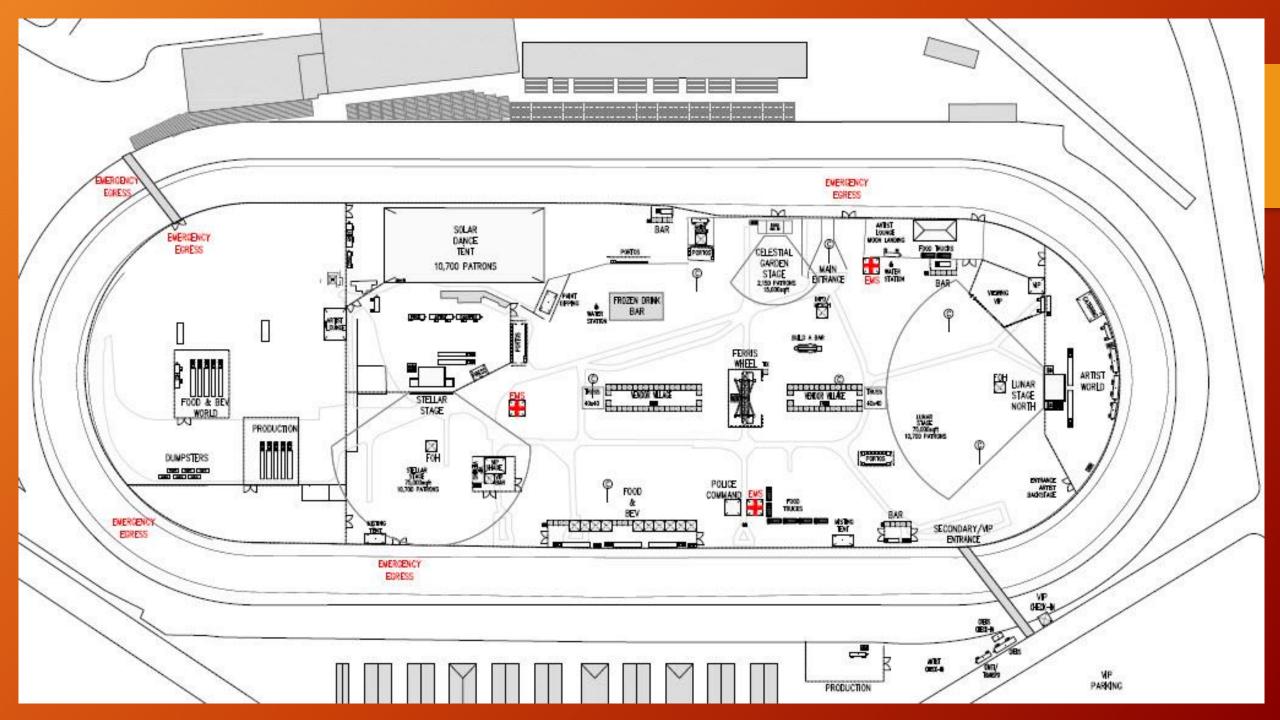
• EMS Concerns

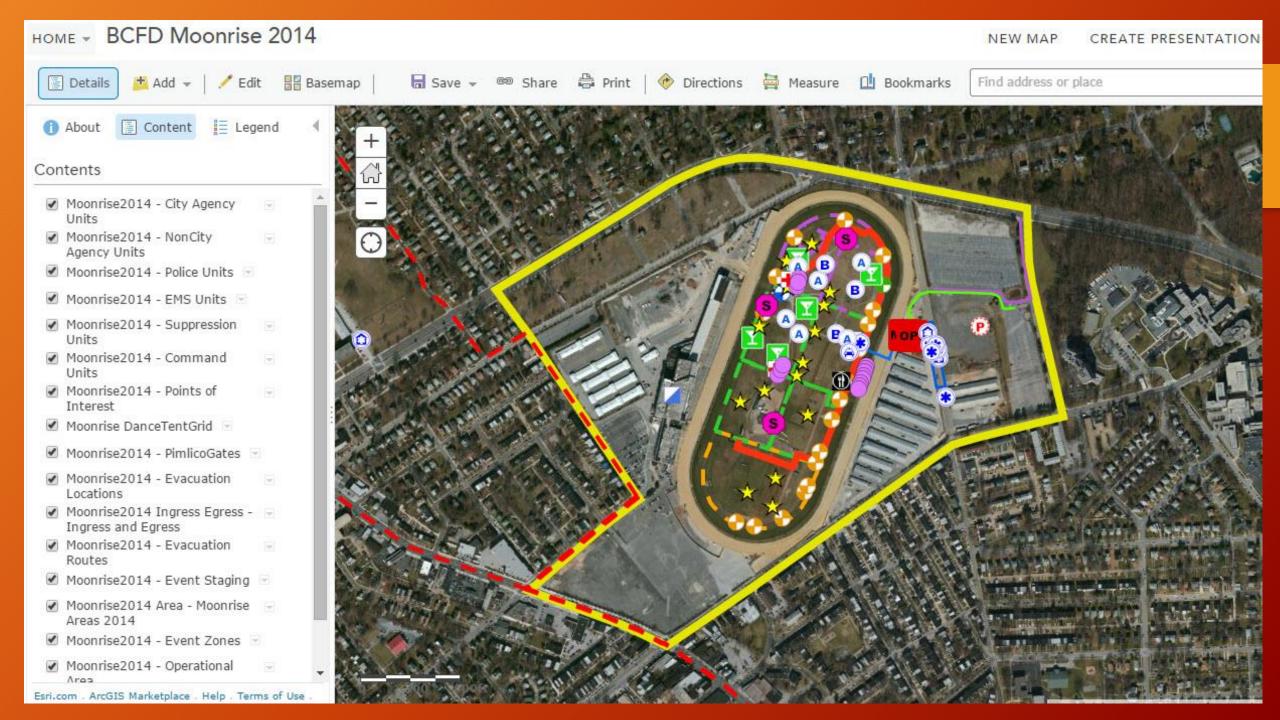
# Moonrise 2014

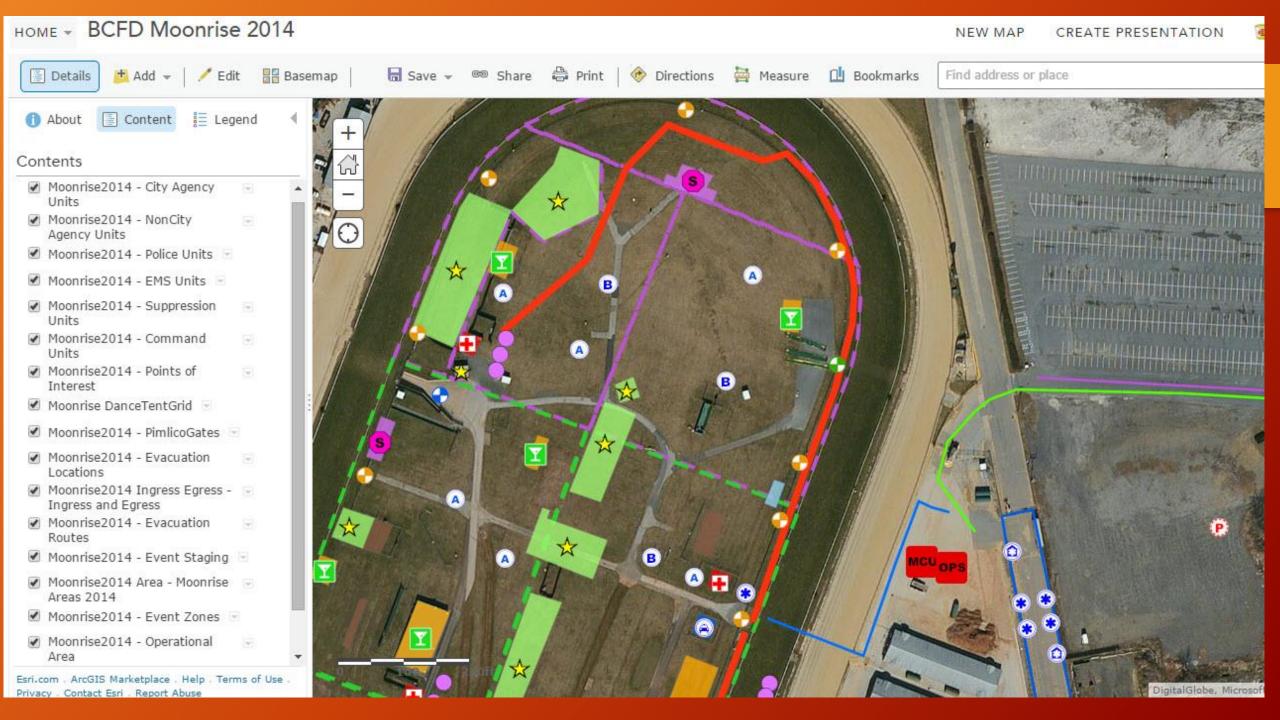


# Moonrise 2014









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Moonrise Areas 2014: Stellar Stage

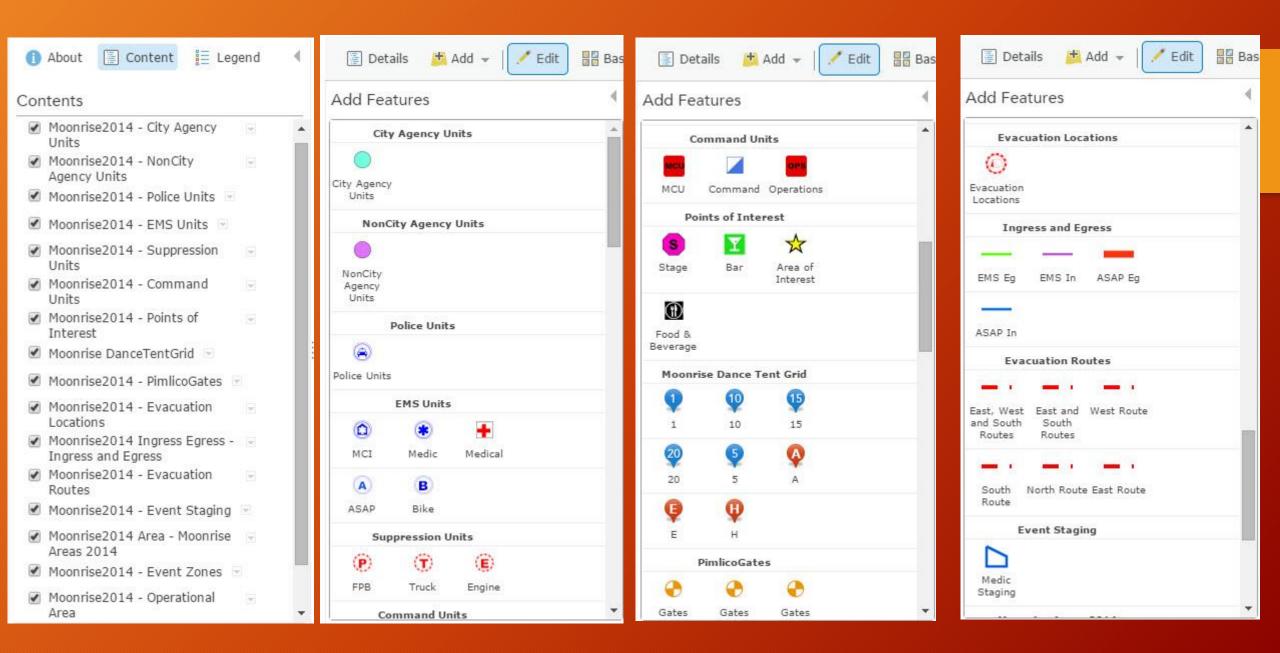
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Name Stellar Stage Type Stage

Zoom to Get Directions Edit





# Moonrise 2014 Lessons Learned

#### Symbology in ArcGIS Online

#### Mobile Devices





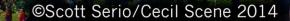


• Naval & Tall Ships From Around the World

 Many visitors including POTUS and the Vice President

Blue Angels and Fireworks







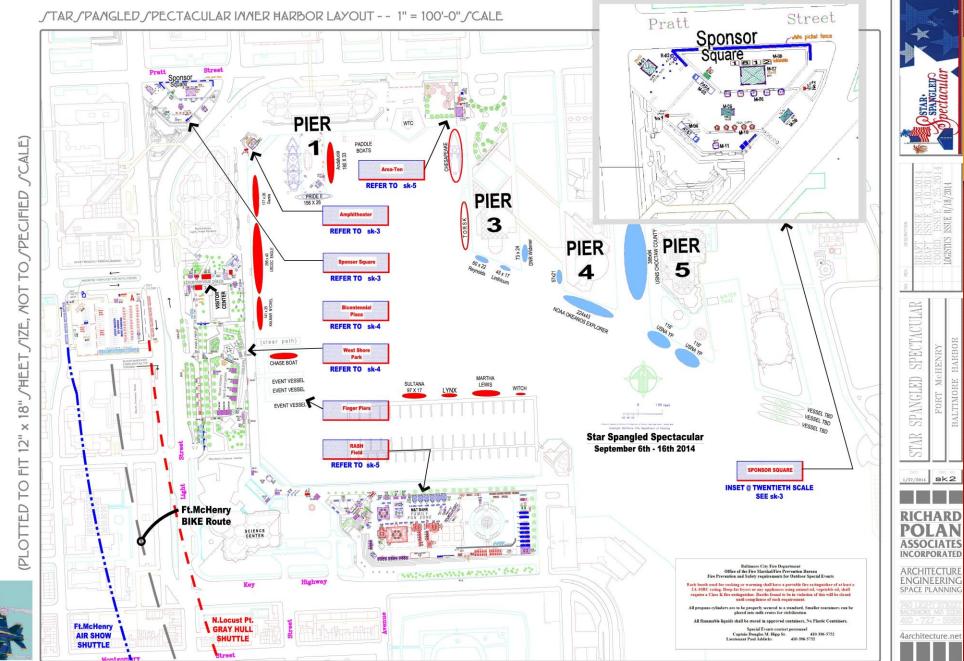






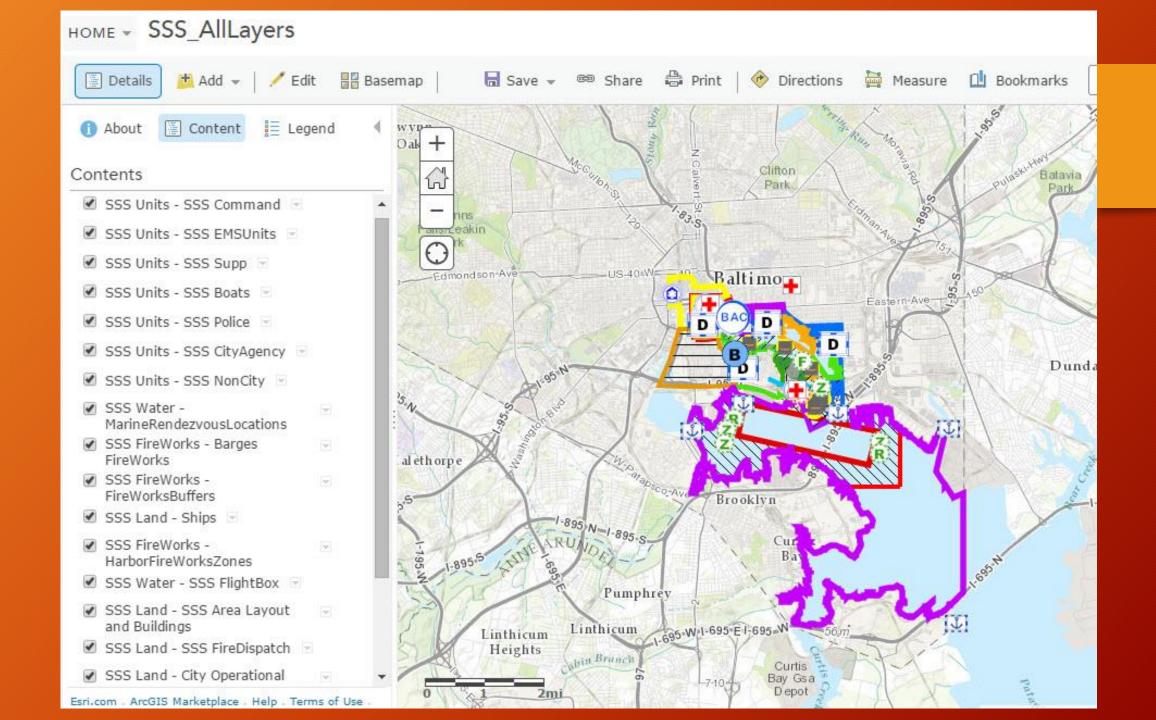


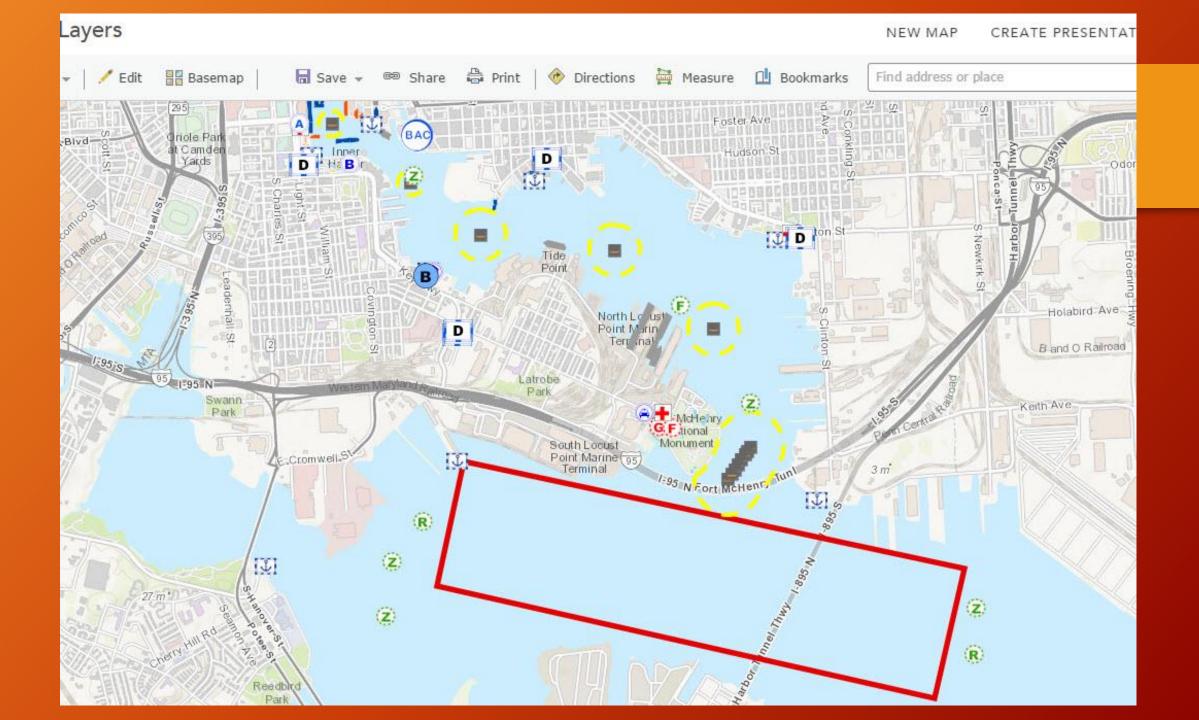
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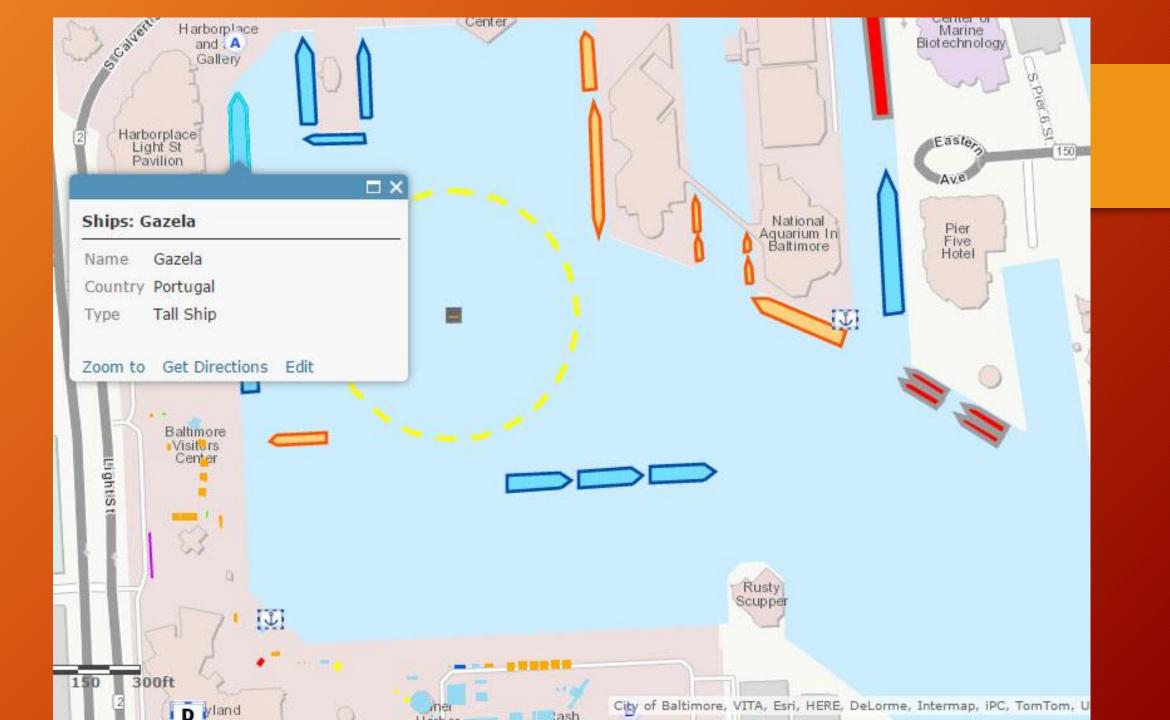
ISSUE 8/18/2014

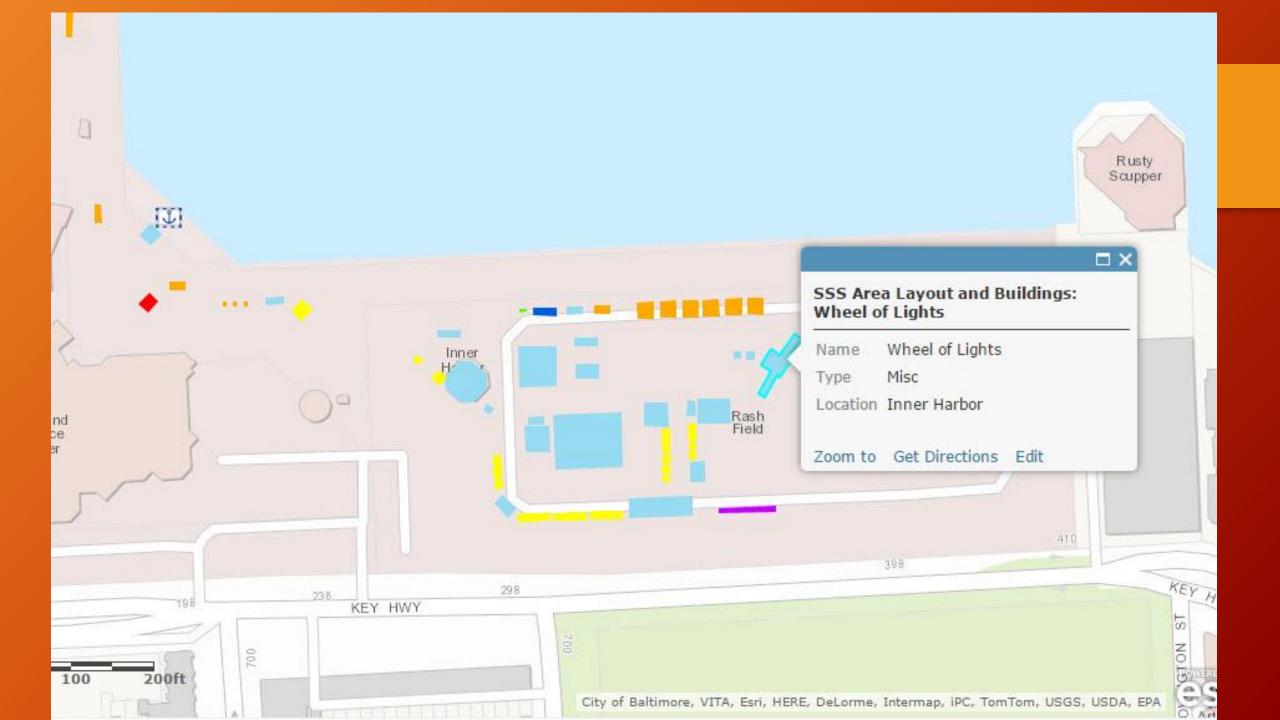
LOGISTICS











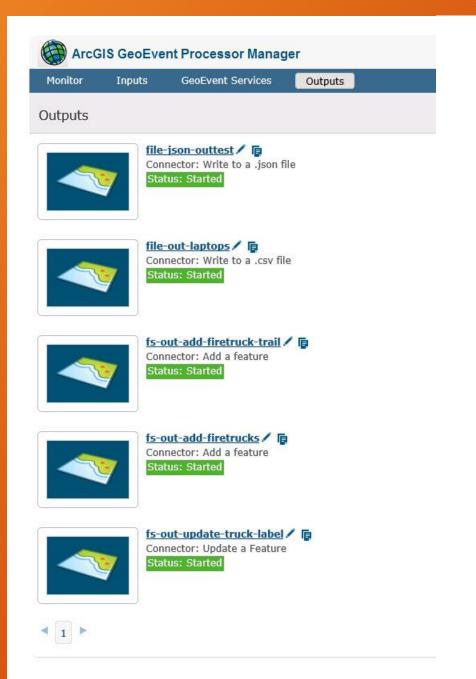
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Contents	Add Features	Add Features	Add Features
<ul> <li>SSS Units - SSS Command</li> <li>SSS Units - SSS EMSUnits</li> <li>SSS Units - SSS Supp</li> <li>SSS Units - SSS Boats</li> </ul>	SSS_Command B Base Division Command SSS_EMSUnits	SSS_CityAgency SSS_CityAg ency SSS_NonCity	Misc Money Info
<ul> <li>SSS Units - SSS Police</li> <li>SSS Units - SSS CityAgency</li> <li>SSS Units - SSS NonCity</li> </ul>	Image: Colored colore	SSS_NonCit y MarineRendezvousLocations	Safety SSS_FireDispatch Alpha 1; Fells Point Alpha 1; Alpha 2 Alpha 2
<ul> <li>SSS Water - SSS Water - SSS Water - SSS Water - SSS FireWorks - Barges SSS FireWorks - SSS FIREWO</li></ul>	SSS_Supp (T) (E) (G) Truck Engine Gator	FireGISDat a.DBO.Mari neTransfer Ships	Bravo 1; Inner Bravo 1; Bravo 2 Harbor Bravo 2 South
FireWorksBuffers  SSS Land - Ships  SSS FireWorks - HarborFireWorksZones	Foot     FPB       SSS_Boats       (F)     (R)	Gray Hull Tall Ship Other	Inner Delta 1; Delta 1; Harbor Delta 2 Delta 2 North
<ul> <li>SSS Water - SSS FlightBox</li> <li>SSS Land - SSS Area Layout</li> <li>and Buildings</li> <li>SSS Land - SSS FireDispatch</li> </ul>	Fire Boat Rescue B Zodiac  SSS_Police	SSS_Flight Box SSS Area Layout and Buildings	Charlie 1; Locust Point Charlie 1; Charlie 2 Charlie 2
<ul> <li>SSS Land - City Operational</li> <li>Zones</li> </ul>	SSS_Police		Canton *

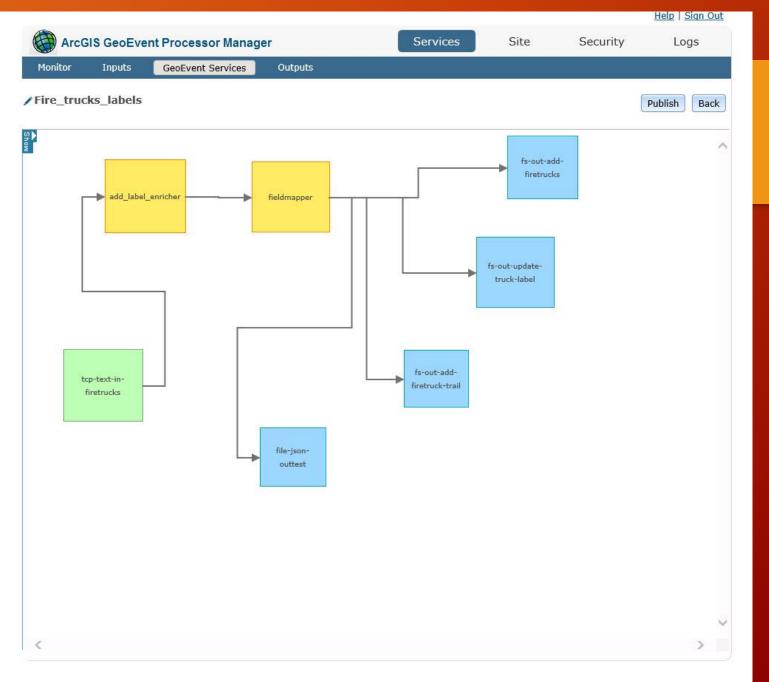
#### GeoEvent Processor

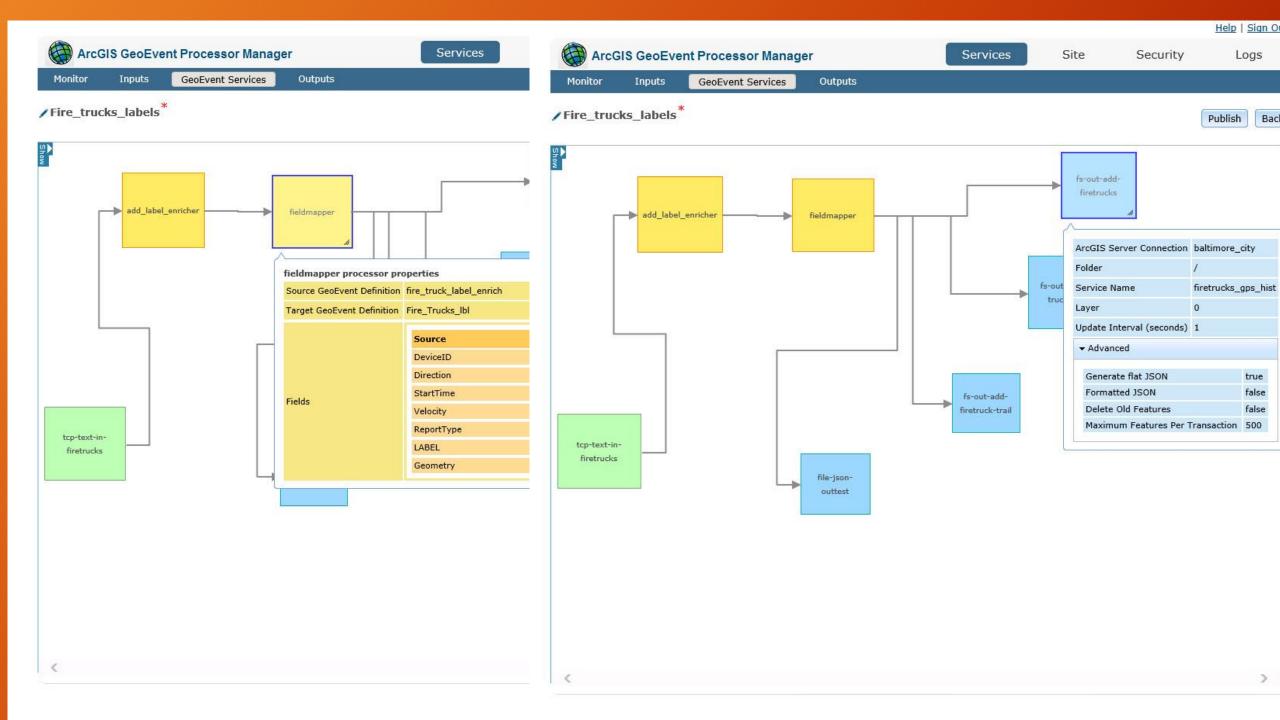
• Real-Time Data

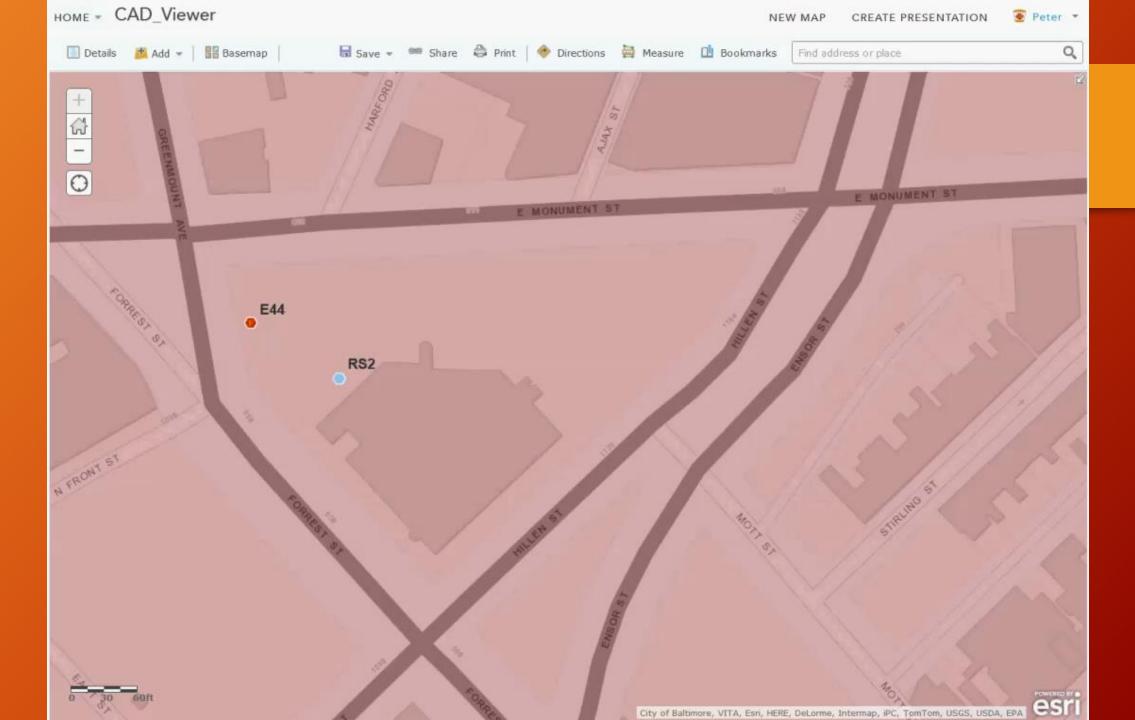
• Automatic Vehicle Locator (AVL)

• Fire Apparatus and Active Calls







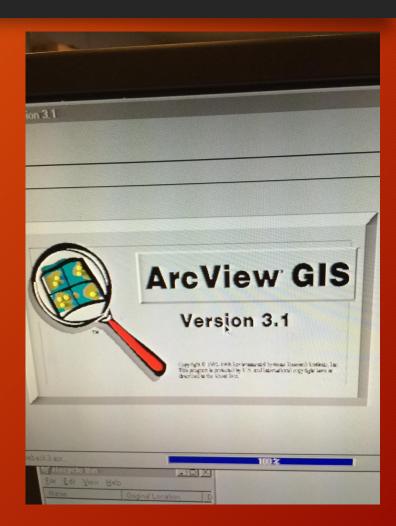


### Future

#### Good Feedback

### Lack of Support

#### Lack of Knowledge



# Questions

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