



**Esri International User Conference | San Diego, CA**  
**Technical Workshops | Analysis and Geoprocessing**

# **Network Analyst**

## **Creating Network Datasets**

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# Agenda

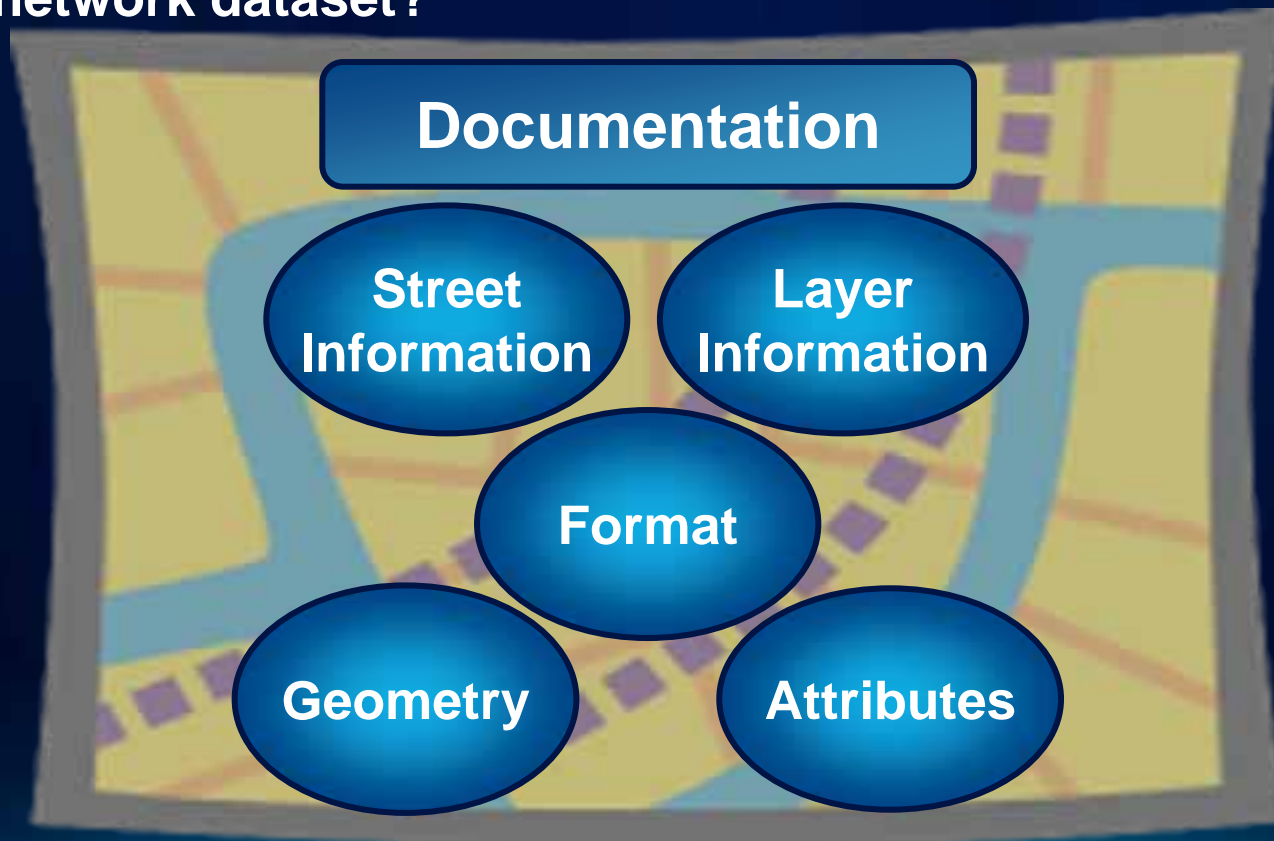
- **Preparing street data for use in network dataset**
  - **Oneway streets**
  - **Hierarchy**
  - **RoadClass attribute**
- **Using turns, signposts, and historical traffic data**
- **Creating a multi-modal network dataset**
- **Parameterized Attributes**
- **Evaluators tips and tricks**
- **Support & Resources**
- **Questions**

# Do I need to create my own network dataset?

- **StreetMap network datasets available**
  - SDC format
  - Ready to use
  - Network dataset already created
- **StreetMap data on Data & Maps**
  - Comes with ArcGIS
  - Data for North America
- **StreetMap Premium data**
  - Data is more current
  - Data for North America or Europe

# Know Your Street Data

- What information can be used as a setting in the network dataset?



# Review – what is in a Network Dataset?

## Sources

- Line features
- Point features
- Turn features

## Connectivity

- End Point / Any Vertex
- Z-Elevation fields
- Connectivity groups

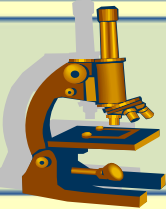
## Attributes

- Cost
- Descriptor
- Restriction
- Hierarchy

## Directions

- Primary street names
- Alt. street names
- Highway shields
- Boundary field
- Signpost data

# Know Your Street Data



View data – geometry and attributes



Read the documentation for data



How is street geometry represented?  
What street information is provided?  
In what layers is this information located?  
How is this information formatted?

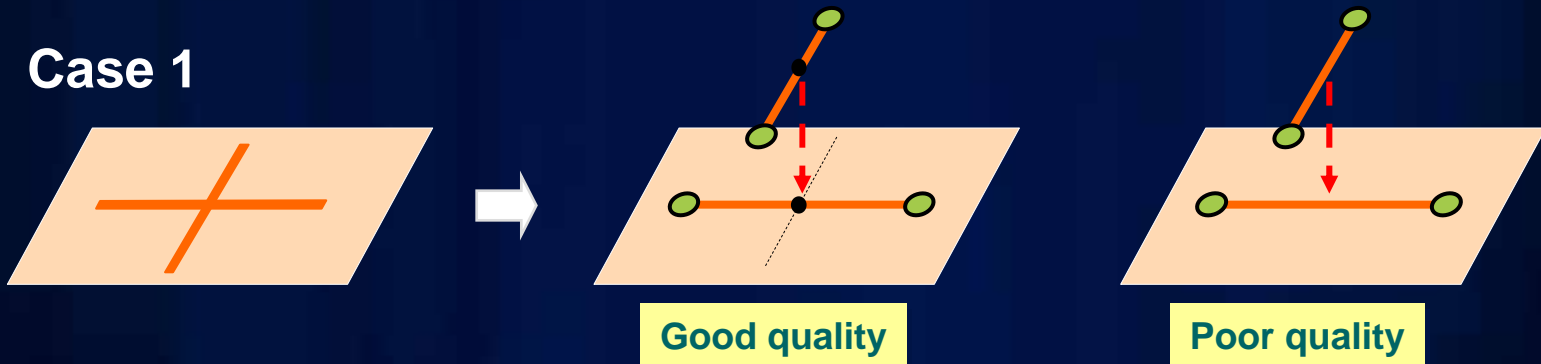


What information can be used as  
a setting in the network dataset?

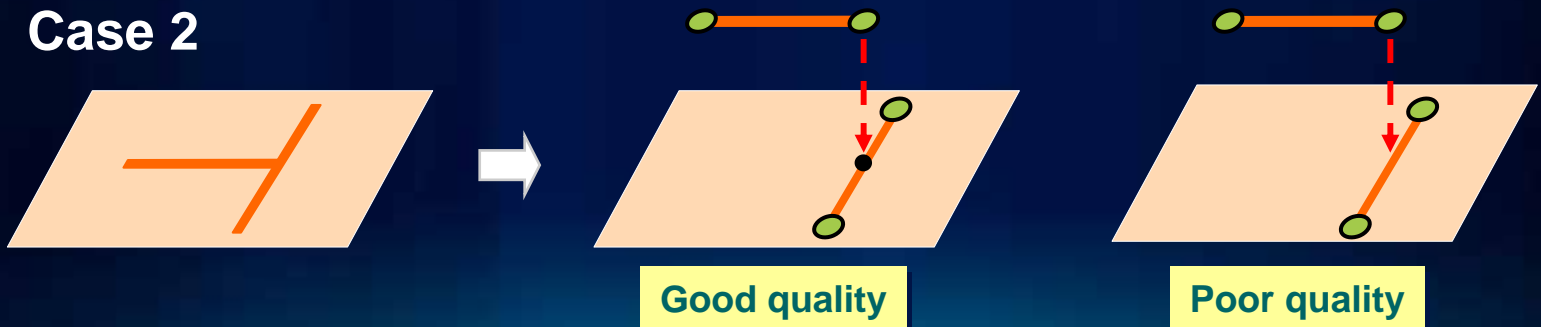
# Coincident Geometries

- To enable network connectivity to be modeled
  - Points of coincidence should exist where line features cross or intersect

Case 1

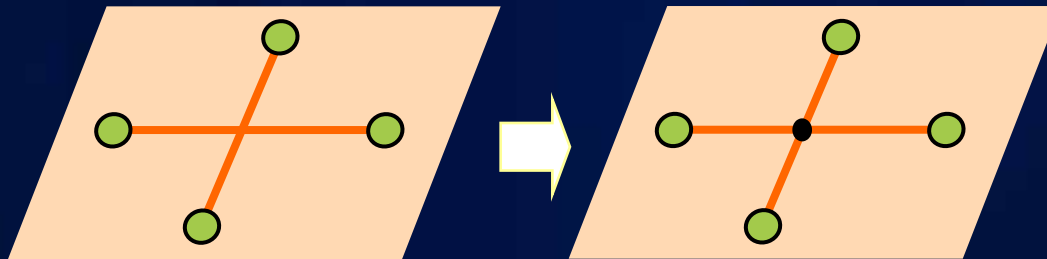


Case 2



# Creating coincident geometry

- Include sources in a Topology
- Use the Geoprocessing Integrate Tool
- Both methods compare features and makes vertices within the cluster tolerance coincident
  - Inserts vertices where features intersect



- Snaps features that are not coincident





## Common fields for street data

Field	Data type	Application
Elevation	Integer	Ensures proper connectivity
Oneway	Text	Helps determine one way streets
Length	Double	Calculate shortest route
Travel time	Double	Calculate fastest route
Hierarchy	Integer	Ranking of streets for routing on large network datasets
Speed	Integer	May be used to calculate travel time
Road class	Integer	Classification of roads – used for formatting directions text
Street name or address data	Text	Helps generate network locations and directions

# Connectivity using Elevation Fields

- Attribute that enables network dataset to represent multiple “levels” for line features
- Applied to line features with coincident endpoints
- Planar and non-planar features are supported
- Commonly called z-elevation or z-levels

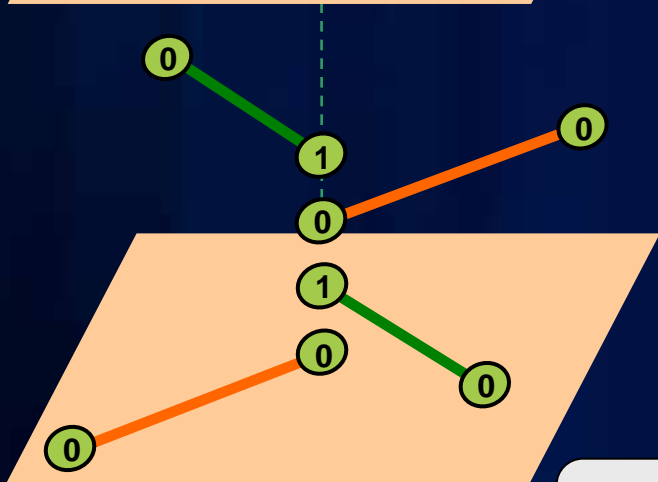
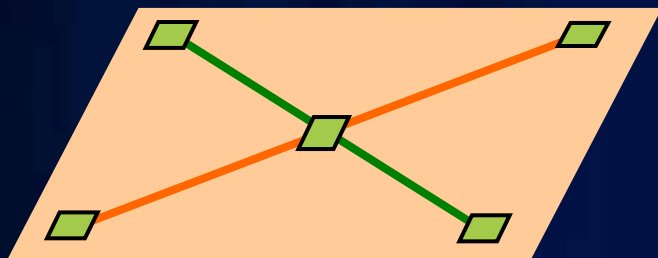




Endpoint   
Line feature 

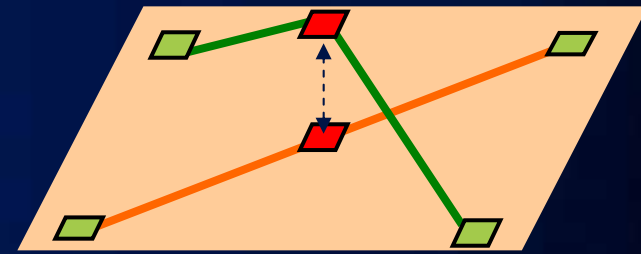
NAME	F_ZLEV	T_ZLEV
State St	0	0

# Elevation fields – Overpass/underpass scenario

- Four lines with coincident endpoints



Junction   
Endpoint 



0-1 lines do not intersect 0-0 lines at the same junction

# Oneway field – Most common method

- Text field containing values: FT, TF, < >, N

- “FT” – one-way in digitized direction

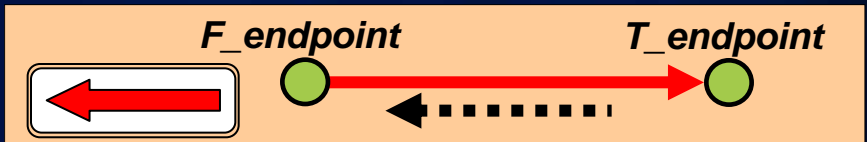
NAME	Oneway
State St	FT



FT = traffic only allowed in this direction

- “TF” – one-way against digitized direction

NAME	Oneway
State St	TF



TF = traffic only allowed in this direction

- < empty > – two-way street

NAME	Oneway
State St	< >

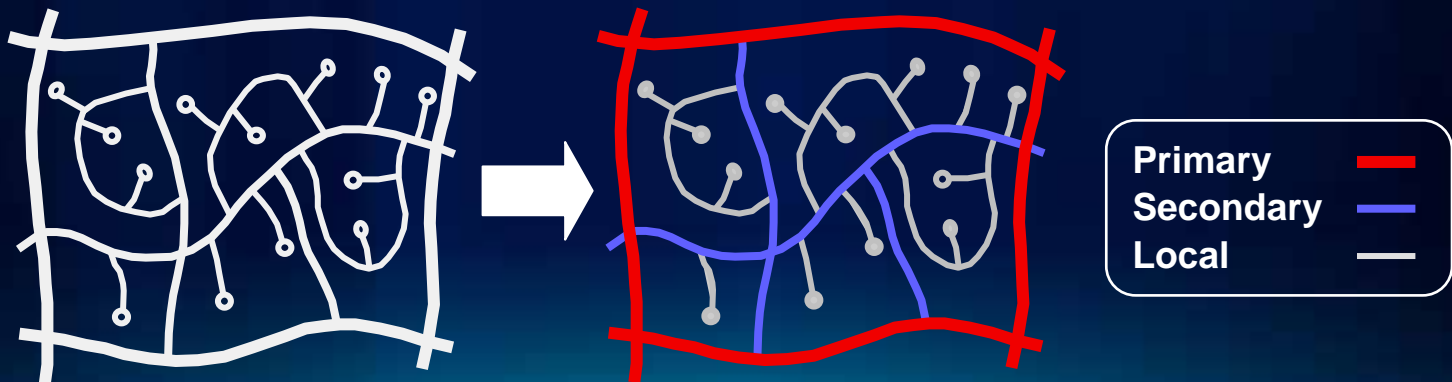
- “N” – No travel

NAME	Oneway
State St	N

*If other field values, change expression*



# Hierarchy

- Minimizes impedance while favoring higher order roads
- Basic assumption:
  - Higher order roads are “faster” (time), not necessarily “shorter” (distance)
- Hierarchy classifies network edges into multiple levels when the network dataset is built
  - Levels: lower number = higher order road



# Hierarchy Considerations

- Highest level needs to be connected to each other
  - Take restrictions into consideration
- Composition of highest level hierarchy dictates **performance vs. accuracy** of route returned
  - Larger: more optimal routes, but is slower
  - Smaller: faster performance, but route is less optimal
- Values derived from road classification (e.g., CFCC)
- Edges per hierarchy guide:

Hierarchy	Regional % of edges 	National % of edges 	Edge count <i>better guide</i>
1	5%	3%	~100,000 max
2	15%	17%	Percentage of total
3	80%	80%	Percentage of total

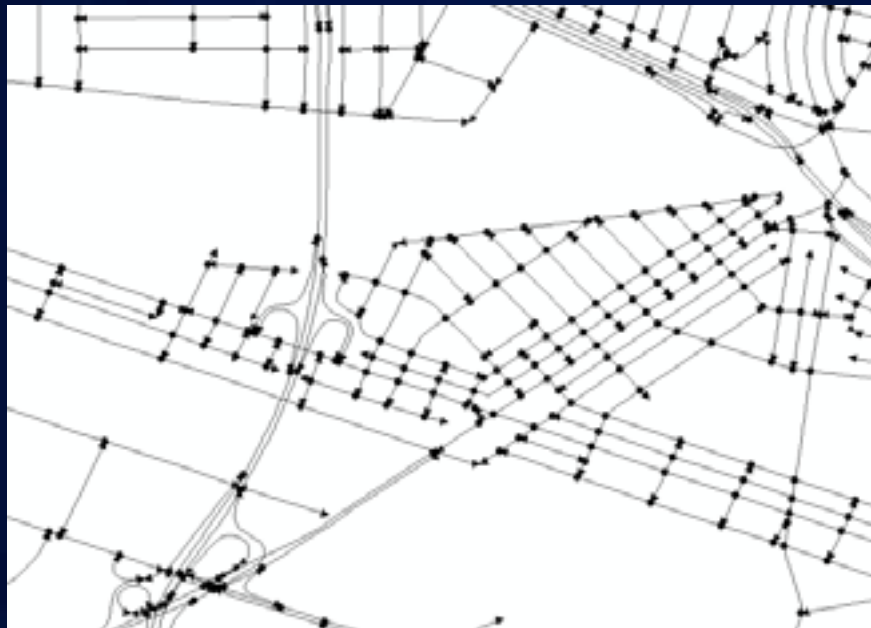
## RoadClass attribute

- Used for formatting the text of driving directions
- Has no effect on network analysis
- Descriptor attribute, five possible integer values:

RoadClass Value	RoadClass Description	Driving Directions
1	Local road	"Turn left on Main St"
2	Limited access highway	"Go East on I 44"
3	Ramp	"Take ramp and go on US-7 N"
4	Ferry	"Take Lake Expy ferry"
5	Roundabout	"Take roundabout and proceed South on Main St"

# Dissolve Network (new at ArcGIS 10)

- Input: Network dataset
- Output: New network dataset with fewer line features
  - North America: 43.8M lines → 15.7M lines

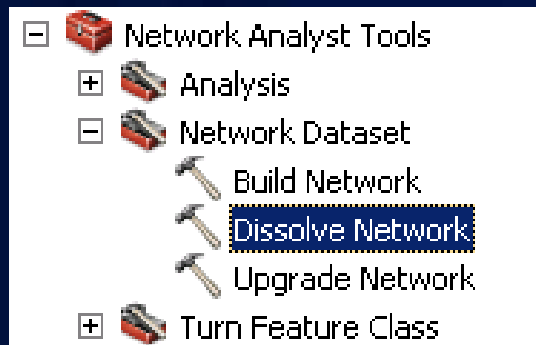


- Fewer line features – Faster network analysis



# Dissolve Network

- Speeds up network analysis for large networks
- Geoprocessing tool in Network Dataset toolset



- Creates a **new** dissolved network dataset
  - Original network dataset is unedited
- Only fields used by network dataset are present in dissolved data
  - Use dissolved dataset for network analysis
  - Keep original data for maintenance and other work

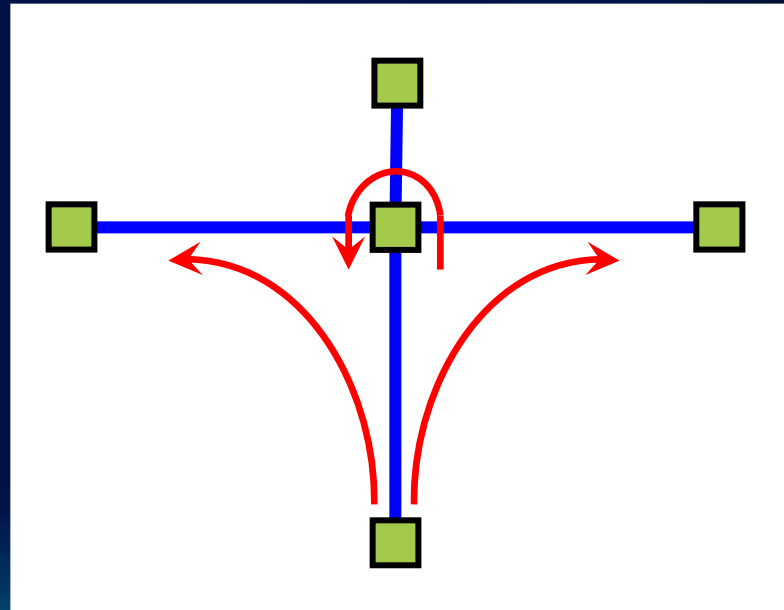
# Demonstration

Adding fields for routing to TIGER/Line® street data

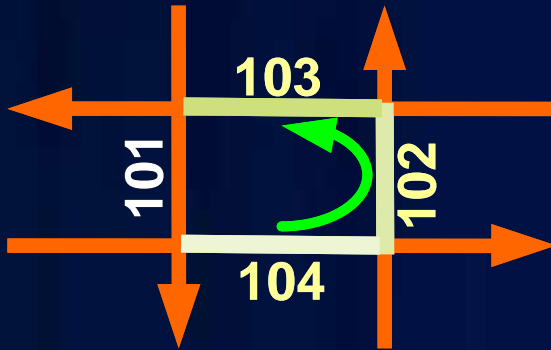


# Turns in the Network Dataset

- Describe transitions between two or more edges
- Used to model cost and/or restrictions in the network
- Incorporating turn elements – more realistic network solver results
- Two options:
  - Turn features
  - Global (default) turns
  - Or Both



# Turn Feature



- Polyline geometry
- Turn references edges by:
  - Feature class ID
  - Feature ID
  - Position
- Turn elements built by edge references

Field	Value
ObjectID	1
Shape	<i>Polyline</i>
Edge1End	Y
Edge1FCID	42
Edge1FID	104
Edge1Pos	0.5
Edge2FCID	42
Edge2FID	102
Edge2Pos	0.6
Edge3FCID	42
Edge3FID	103
Edge3Pos	0.4

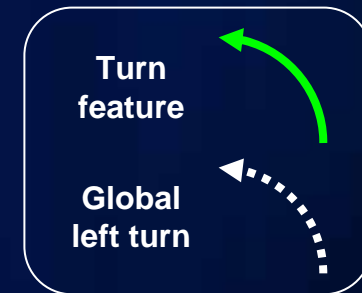
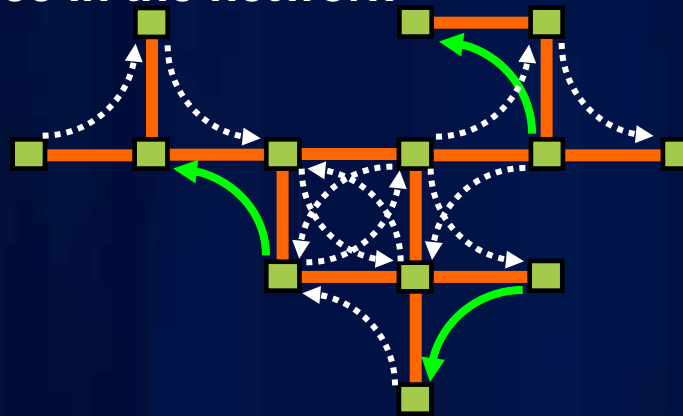
# Editing Turn Features

- Create and edit turn features in the ArcMap Editor
- Edit as you would any other line feature
- Snap geometry to each street in turn
- Network dataset must be built before editing turn features



# Global Turns

- For example – adding a penalty for all left turns
- Consist of:
  - All implied two-edge turning sequences in network
  - No need to create a turn feature for every two-edge sequence in the network
- Specify attribute values for global turns
  - VB Script evaluator; or
  - Global Turn Delay evaluator



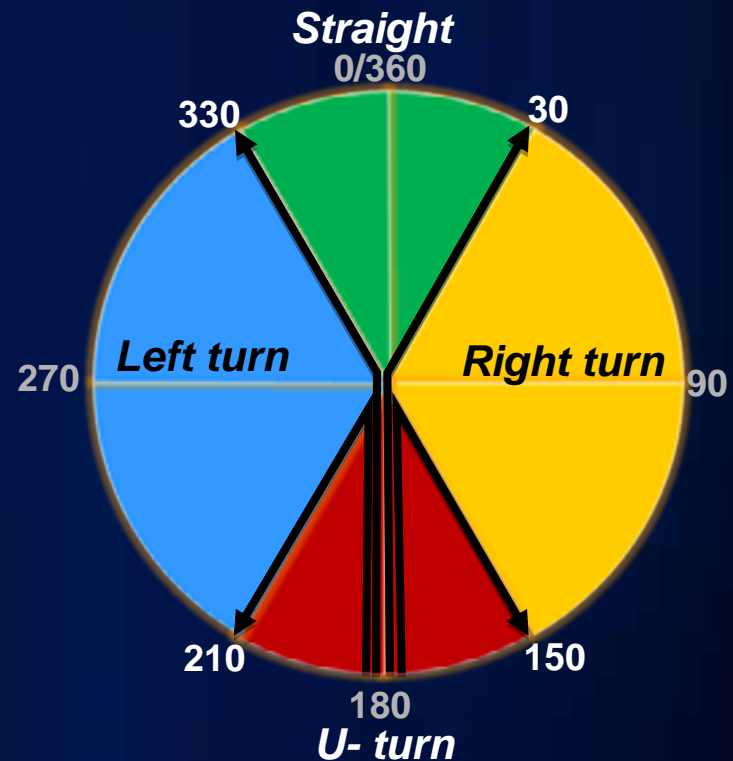
# Sample VB Script Code for Global Turn Penalty

## Pre-Logic VB Script Code:

```
a = Turn.Angle  
If a > 210 And a < 330 Then  
    turnTime = 0.5  
Else  
    turnTime = 0  
End If
```

## Expression:

turnTime




## ...or use the Global Turn Delay evaluator

**Global Turn Delay Evaluator** [?] [X]

Turn Angles

Direction	Width (degrees)
◆ Straight	60
◆ Reverse	60
◆ Right Turn	120
◆ Left Turn	120



OK  
Cancel  
Load From Default  
Load From File...  
Save To Default  
Save To File...

Road Classes

Hierarchy Attribute: Hierarchy

☐ Only Show Turn Categories for Local Roads

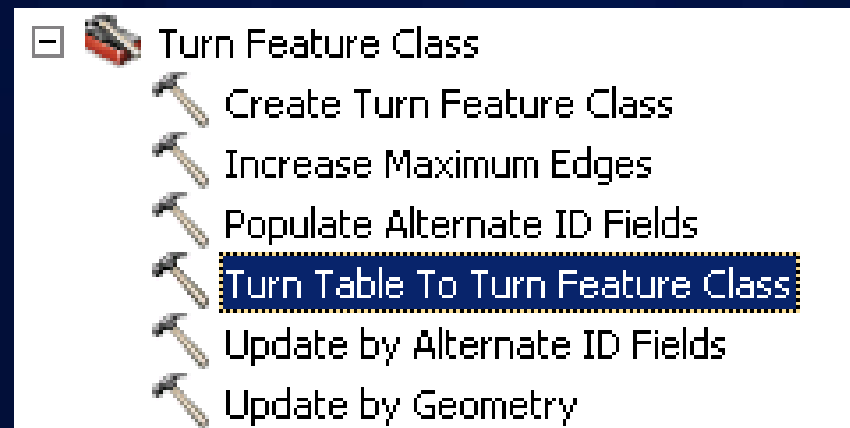
Road Classes...

Direction	Description	Seconds
Straight	From Local To Local Road Across No Roads	0
Straight	From Local To Local Road Across Local Road	2
Straight	From Local To Local Road Across Secondary or Primary Road	15
Straight	From Local To Secondary Road	3



# Converting Existing Turn Data

- ArcView 3.x or ArcInfo Workstation data
  - Convert streets with **Feature Class To Feature Class** geoprocessing tool
  - Convert turn table with **Turn Table To Turn Feature Class** geoprocessing tool



- Commercial data with multi-edge turns
  - Use the **Create Turn Feature Class from Multi-Edge Turn Table** script from the Resouce Center

# Signposts

- Text seen on highway signs
  - Typically includes exit number, street name, and/or destination
- Has no effect on network analysis
- Enhances text of driving directions:
  - “At exit 73B, take ramp to US-421 North toward N Wilkesboro”



## Signpost Data – Two tables

- Signpost feature class

- Actual text on sign

Exit number	73 B
Street name(s)	US-421
Direction	North
Destination(s)	N Wilkesboro



- Signpost streets table

- Streets traversed when following the sign

Feature class ID	12
Feature ID	41
Positions	0.0 to 1.0

*For Vendor data use  
"Import Signposts"  
.NET SDK Developer sample*

# Adding Signposts to the Network Dataset

- Signpost tables specified in Directions Settings

**Network Directions Properties**

General | Shields | Road Detail

Directions Settings

Display Length Units	Miles
Length Attribute	Meters
Time Attribute	Minutes
Signpost Feature Class	Signposts
Signpost Streets Table	Signposts_Streets

Street Name Fields

Source: Streets

Rank	Prefix	Prefix ...	Name	Suffix ...	Suffix	Full N...	Hwy Dir	Language
Primary			NAME					

# Historical Traffic

- New at ArcGIS 10
- Travel time varies by time of day and/or day of week
  - Travel at 8am:



- Travel at 5pm:



- Used by Network Analyst when a Start Time is specified for the route

# Historical Traffic Data – Two tables

- **Traffic Profiles table**

- Contains free-flow speed multipliers by time of day

Profile	1 am	5 am	9 am	1 pm	5 pm	9 pm
16	× 1.0	× 1.1	× 2.3	× 1.2	× 1.4	× 1.1

- **Streets-Traffic Profiles join table**

- Specifies free-flow travel times and profiles to use

Feature class ID	12
Feature ID	41
Positions	0.0 to 1.0
Free-flow travel	10 seconds
Sunday Profile	Profile 10
Monday Profile	Profile 16
...	...

# Historical Traffic in the Network Dataset

- Specify when creating the network dataset

**New Network Dataset** [?] [X]

Do you want to use historical traffic data with this network dataset?

☐ No

☒ Yes

Historical Traffic Tables:

**Traffic Profiles Table**

Table	DailyProfiles
First Time Slice Field	TimeFactor_0400
Last Time Slice Field	TimeFactor_2155
Minutes Per Time Slice	5
First Time Slice Start Time	4 AM
Last Time Slice Finish Time	10 PM

**Streets - Traffic Profiles Join Table**

Table	Streets_DailyProfiles
Base Travel Time Field	FreeflowMinutes
Base Travel Time Units	Minutes
Sunday ProfileID Field	PROFILE_1
Monday ProfileID Field	PROFILE_2

< Back   Next >   Cancel

# Demonstration

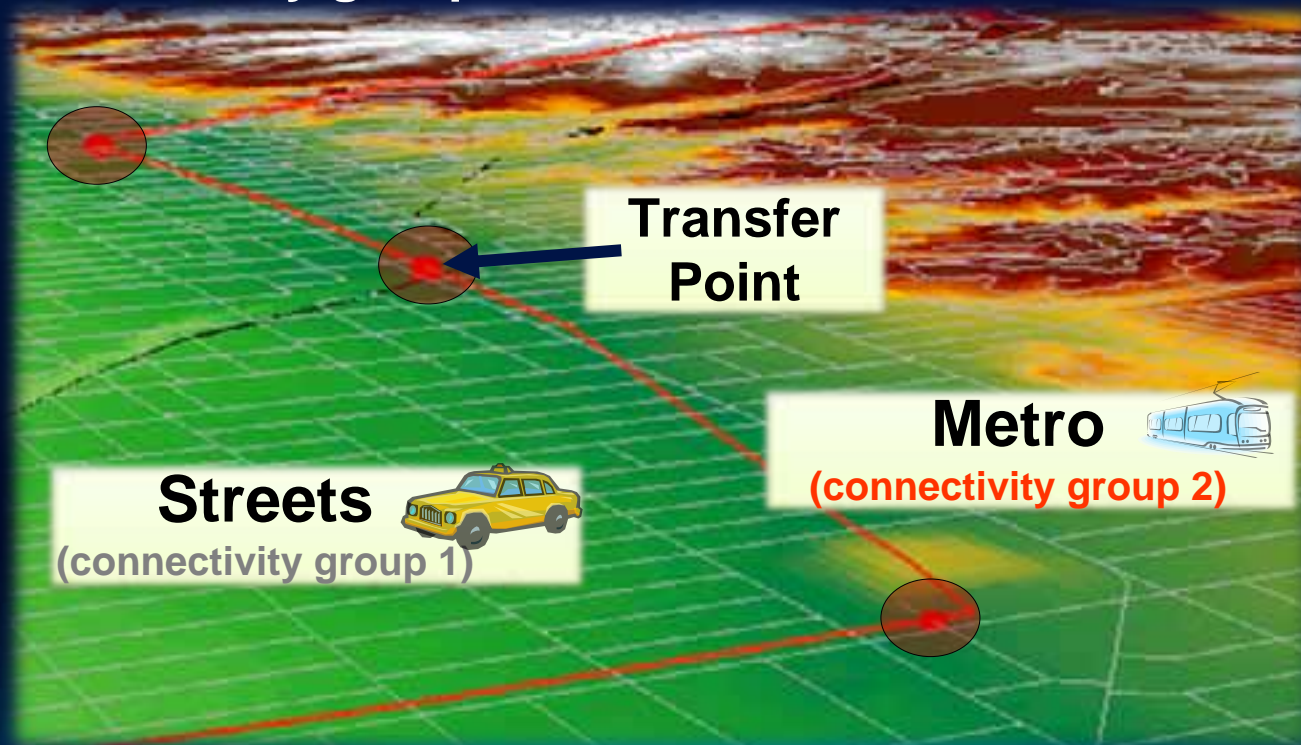
Using Turns, Signposts, and Historical Traffic Data





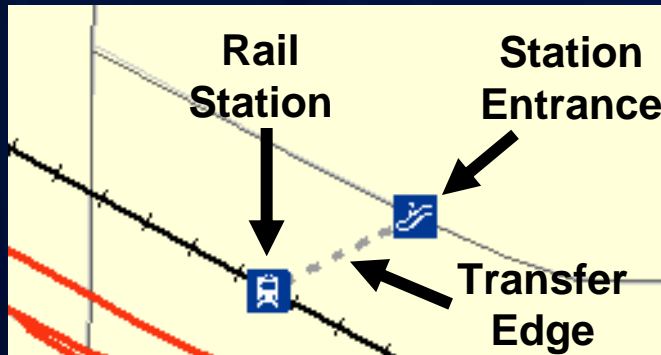
# Connectivity for Multi-Modal Network Dataset

- Connectivity groups “connect” at transfer points
  - Example: Rail stations
- Non-connecting edge sources in separate connectivity groups



# Multi-Modal – considerations for Road & Rail

- Road & Rail example – two common scenarios:
  - Railroad station not on rail track
  - Railway station entrance along middle of road
- For Railroad stations not along the road
  - Create “transfer edges”



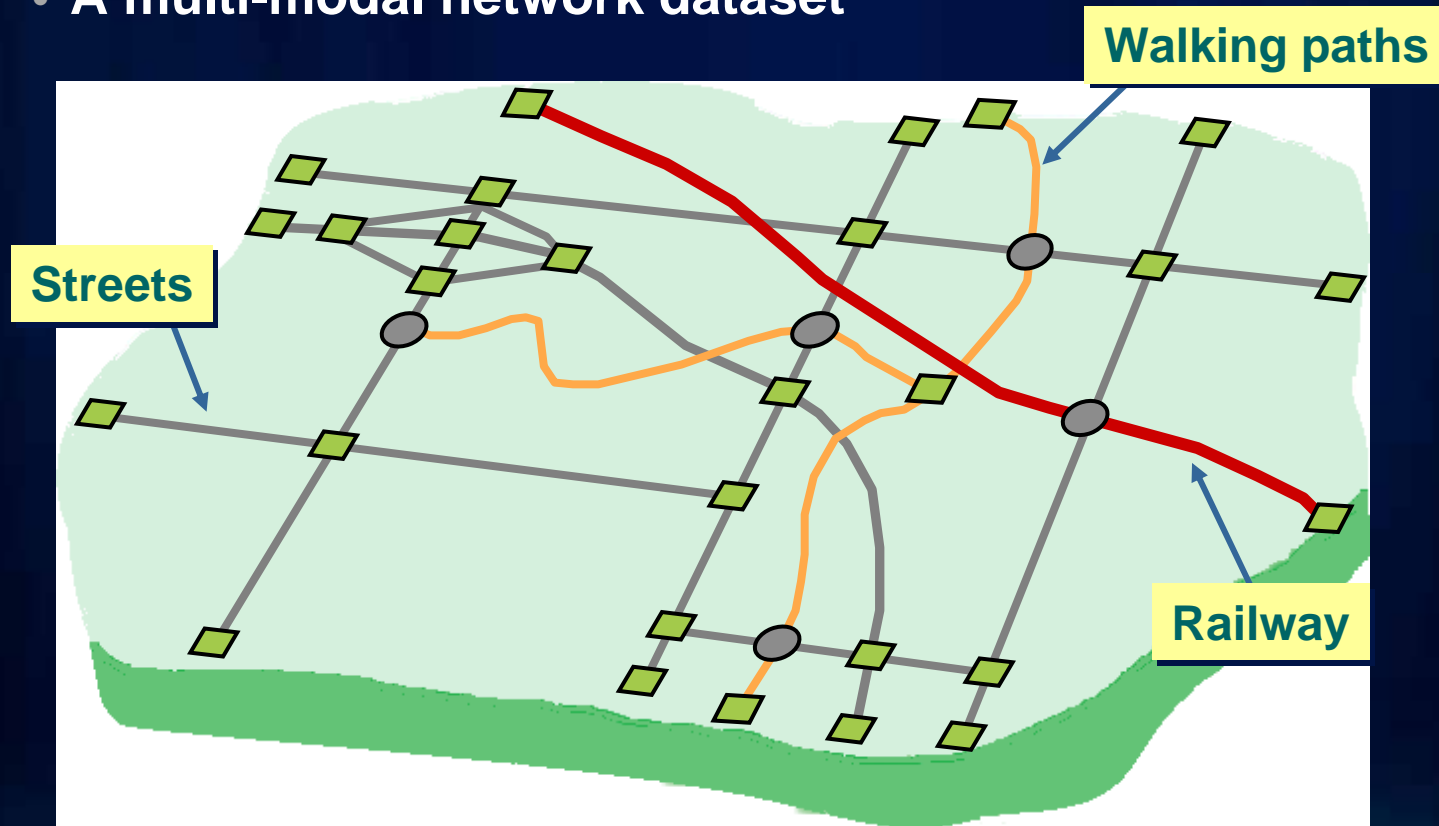
- For station entrances not at the road ends
  - Create junction with Override policy at entrance
  - Insert vertex on street feature at station entrance

# Network Attributes – Multi-Modal Network Dataset

- **Create a cost attribute for each scenario you are modeling**
  - Automobile
  - Pedestrian (walk only)
  - Pedestrian using light rail
  - etc.
- **Create restriction attributes to prevent invalid traversals**
  - Example: Restrict driving on the rail lines

# Demonstration:

- A multi-modal network dataset



# Parameterized Attributes

- Network attribute that accepts a parameter
- Used to model dynamic aspect of an attribute's value

## Parameterized attribute

Input Parameter value(s)

(Optional)  
Other Network Attribute(s)



# Example – implementing a height limit

- Requires both a Descriptor and a Restriction attribute
- Descriptor attribute
  - Specifies height limits for each road
- Restriction attribute
  - Stores vehicle height parameter
- Performs the appropriate restriction
- May use Function evaluator or VB Script evaluator
  - Function evaluator – faster & easier



**Restriction evaluates to True (Restricted) if vehicle height exceeds 12 ft, 6 in**

**Function Evaluators** [?] [X]

Attribute or Constant:	Operator:	Parameter or Constant:
MaxHeight	<	VehicleHeight

[OK] [Cancel]

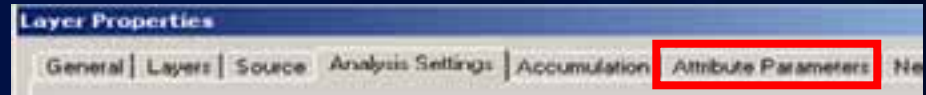
Pre-Logic VB Script Code

```
restricted = false  
height = ParameterValueByName("VehicleHt")  
if height > 0 then  
    maxHeight = Edge.AttributeValueByName("MaxHeight")  
    if maxHeight > 0 then  
        restricted = height > maxHeight  
    end if  
end if
```



# Using Height restriction during solve

- When using solver:
  - Set attribute restriction on **Analysis Settings** tab
  - Specify actual vehicle height on **Attribute Parameters**
- Solver Result:
  - Street is restricted when the actual Vehicle Height is greater than street's MaxHeight attribute value



# Evaluators – review

- A function that determines attribute values for network elements in a network dataset
- Six different types available with ArcGIS:
  - Field
  - Constant
  - Global Turn Delay
  - Function
  - Edge Traffic
  - VB Script
- Example usages:

Attribute	Evaluator(s)
Length	<i>Field</i> – assign the [meters] field
TravelTime	<i>Edge Traffic, Global Turn Delay</i> – use historical traffic, turn delays
TurnRestriction	<i>Constant</i> – “true” (implies all turns restricted)
MaxHeight	<i>Field</i> – assign the [Height_Limit] field
HeightRestriction	<i>Function</i> – specify MaxHeight attribute < VehicleHeight parameter

- Custom evaluators can be developed



# Efficiency of calling evaluators

- **Field evaluator (including Field Expressions)**



**Fast:** Attribute values stored when network is built;  
Retrieved at solve time

- **Constant, Function, & Global Turn Delay evaluators**



**Fast:** Attribute values generated at solve time using  
precompiled logic

- **Edge Traffic evaluator**



**Fast:** Multipliers & free-flow values stored when  
network is built; Travel time determined during solve

- **VB Script evaluator**



**Can be slow:** Invokes scripting at solve time

- **Custom evaluator**

- **Depends on implementation**

# Evaluators – Tips and Tricks

- **Field evaluator**
  - Read in values from a field; and/or
  - Perform calculations using multiple field values
    - Example attributes: Length, DriveTime, Oneway
- **Constant evaluator**
  - Same attribute value across all network elements
    - Example attribute: TurnRestriction
- **Custom logic**
  - Initial prototyping with VB Script evaluator
  - Final implementation using Custom evaluator
    - Better performance

# Esri Support Center

- Online portal to technical information
- Knowledge Base
  - Technical articles
  - White papers
  - System requirements
- Downloads
  - Patches, service packs
  - Data models
  - ArcScripts and samples
- User forums
  - Discussion groups
  - E-mail lists



<http://support.esri.com>

## For more information

- **Network Analyst Product Page**
  - Links to Demos, Brochures/White Papers, Success Stories
  - <http://www.esri.com/software/arcgis/extensions/networkanalyst/>
- **Free webcast**
  - Using Network Analyst in ArcGIS Desktop 10
  - [http://training.esri.com/acb2000/showdetl.cfm?DID=6&Product\\_ID=981](http://training.esri.com/acb2000/showdetl.cfm?DID=6&Product_ID=981)
- **Free Podcasts – Instructional Series**
  - <http://www.esri.com/news/podcasts/>

# Network Analyst Technical Workshops – Tuesday

- **Network Analyst – An Introduction**
- **8:30AM~9:45AM Room 3**
- **Network Analyst – Performing Network Analysis**
- **10:15AM~11:30PM Room 3**
- **Performing Network Analysis with ArcGIS Server**
- **3:15PM~4:30PM Room 3**
- **What is ArcGIS Network Analyst and Why Should I Use It?**
- **4:05PM~4:25PM Room 6B**

# Network Analyst Technical Workshops – Wed/Thu

- **Network Analyst – Automating Workflows**
- **Wednesday 8:30AM~9:45AM Room 9**
  
- **Network Analyst – An Introduction (Offering II)**
- **Wednesday 1:30PM~2:45PM Room 9**
  
- **Network Analyst – Performing Network Analysis (Offering II)**
- **Thursday 8:30AM~9:45AM Room 9**

# Network Analyst Demo Theater Presentations

- **Modeling Real-World Problems with the VRP Solver**
- **Tuesday 1:00PM~2:00PM Spatial Analysis Island**
- **Routing Inside Buildings with 3D Networks**
- **Wednesday 3:00PM~4:00PM Spatial Analysis Island**
- **Location-Allocation and Accounting for competition in site selection**
- **Wednesday 4:00PM~5:00PM Spatial Analysis Island**

# Thank you for attending!

- Please complete the Session Evaluation:
- <http://www.esri.com/sessionevals/>
- Questions?





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