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Lidar Solutions in ArcGIS

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Outline

- Data structures, tools, and workflows
- Assessing lidar point coverage and sample density
- Creating raster DEMs and DSMs
- Data area delineation
- Estimating forest canopy density and height
- Creating intensity images
- Reducing noise for contouring and slope analysis
- Floodplain delineation

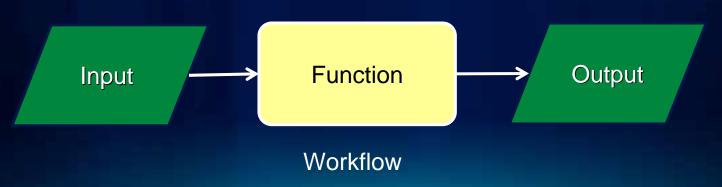
Big Picture

- Solutions for GIS end users
 - Not about lidar data production
- Operate on clean/classified lidar points
- Produce useful derivatives
- Perform analysis
- Handle large datasets
- Database oriented

Supporting Data structures and Tools

- Vector features
 - points
 - multipoints
 - lines
 - polygons
- Raster
- TIN
- Terrain Dataset

- Point File Information
- LAS To Multipoint
- ASCII 3D To Feature Class
- Point To Raster
- Terrain To Raster
- Terrain To TIN



Relative Storage Costs

One LAS* file

- LAS file (with attributes) 44MB

- Shapefile (geom only) 52MB

- PersonalGDB (geom only) 40MB

FileGDB (geom only)7MB

Project of many LAS files

- 338 LAS files 12.5GB

- Bare earth terrain 1.3GB

- 1st return terrain 2.2GB

^{*} LAS is industry standard format for lidar data

Lidar point coverage and sample density

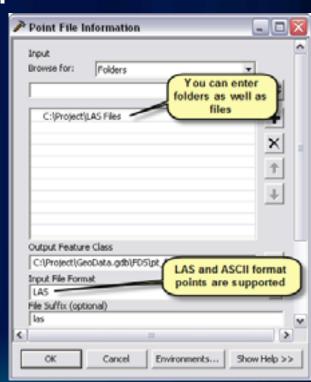
- Basic QA/QC before loading data into geodatabase
- Verify xy and z extent
- Examine point spacing

Name 🔺	Size	Туре	Date Modified
🗖 472599.las	5,645 KB	LAS File	10/5/2007 1:37 PM
🗖 472600.las	8,155 KB	LAS File	10/5/2007 1:37 PM
🗖 472602.las	5,158 KB	LAS File	10/5/2007 1:37 PM
🗖 474597.las	6,492 KB	LAS File	10/5/2007 1:37 PM
🗖 474599.las	52,065 KB	LAS File	10/5/2007 1:37 PM
🗖 474600.las	50,118 KB	LAS File	10/5/2007 1:38 PM
🗖 474602.las	53,623 KB	LAS File	10/5/2007 1:38 PM
🗖 474603.las	5,999 KB	LAS File	10/5/2007 1:38 PM
🐻 475597.las	41,957.KB	LAS File	10/5/2007 1/38.PV
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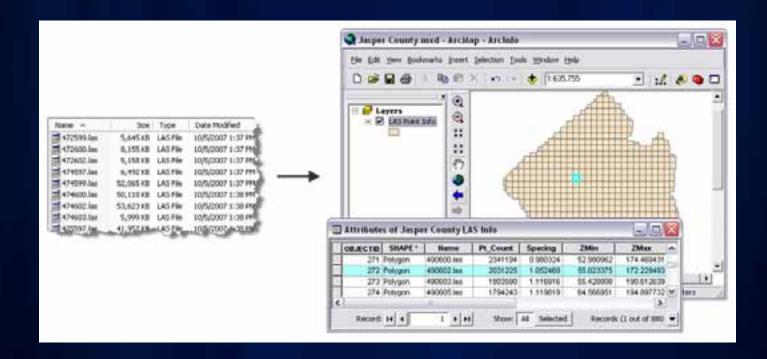


Point File Information Tool

- Inputs files (LAS and ASCII) and folders of files and outputs a polygon feature class.
- Each output record includes
 - Polygon of file's data extent
 - Source filename
 - Point count
 - Point spacing estimate
 - Z min
 - Z max

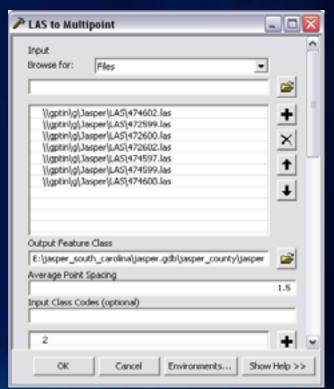


Point File Information Tool



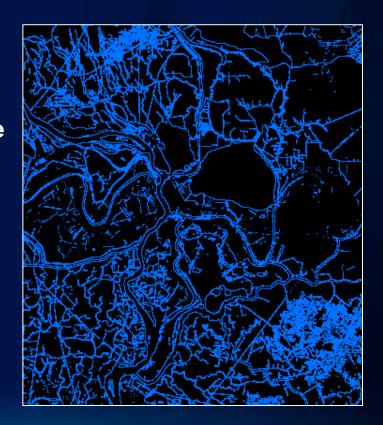
Loading Data: LAS To Multipoint Tool

- LAS = industry standard file format for lidar
- Multipoints used for efficiency
- Filter options
 - By class
 - By return



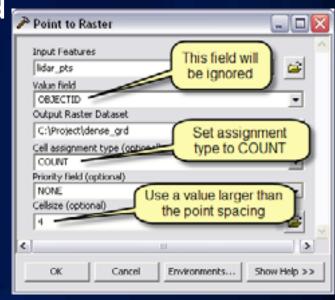
Loading Data: ASCII 3D To Feature Class Tool

- Points, lines, polygons
- Recommendations:
 - Use ASCII as 'open' format for breakline data (otherwise shapefile)
 - Use LAS for lidar points

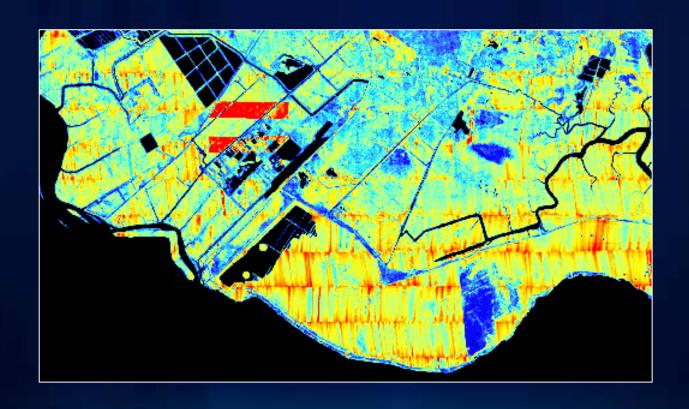


Point to Raster Tool

- Used after points are loaded into geodatabase
- More detailed assessment than Point File Information
- Based on actual points loaded (i.e., filtered by class code or return) rather summary of entire file.



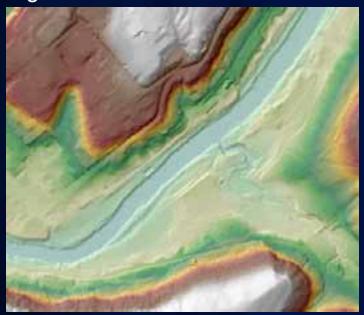
Point To Raster: Sample Density





Creating Raster DEMs and DSMs

Digital Elevation Model



Bare earth surface made using only ground hits.

Digital Surface Model

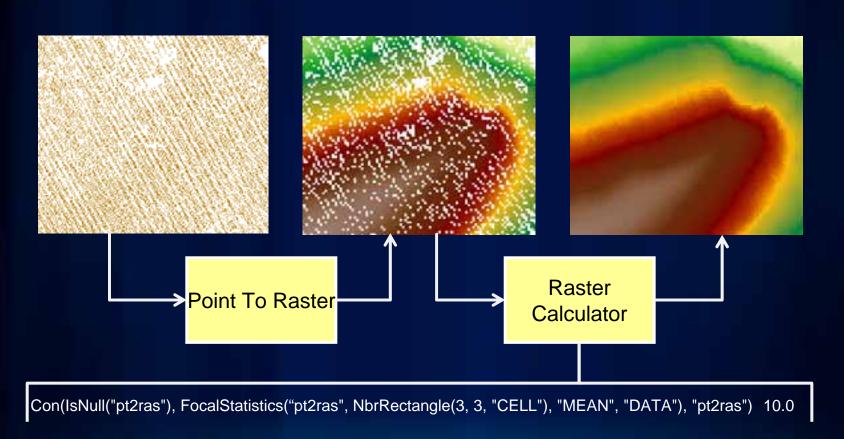


Includes ground, trees, and buildings made using first returns.

Point to Raster Tool

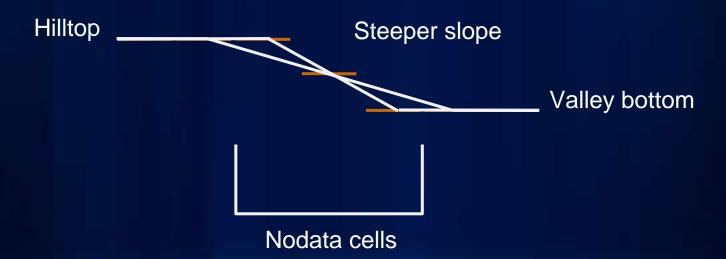
- Fast
- Rasterize based on multipoint vertex z
- Not true interpolation
- Doesn't support breaklines
- Data gaps
- Arguably works best with 1st return data because there are fewer and smaller data voids to deal with.

Point to Raster Post-process: Void Filling



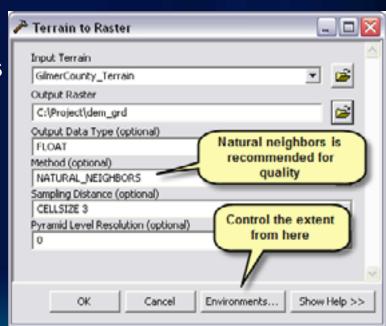
Don't Abuse Con

Introduces anomalies if used repeatedly

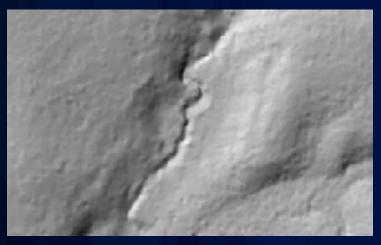


Terrain to Raster

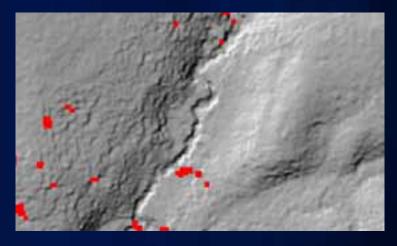
- Quality
- Supports ancillary data (breaklines, water bodies, etc.)
- True interpolation
- Can handle large datasets



Void Filling - Comparison



Terrain to Raster - interpolation

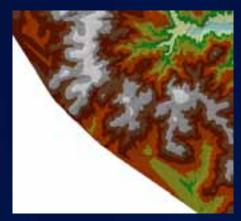


Point to Raster followed by several iterations of Con to reduce voids

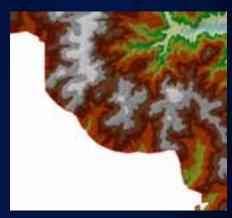
Data Area Delineation



Dense collection of source measurement points (green).

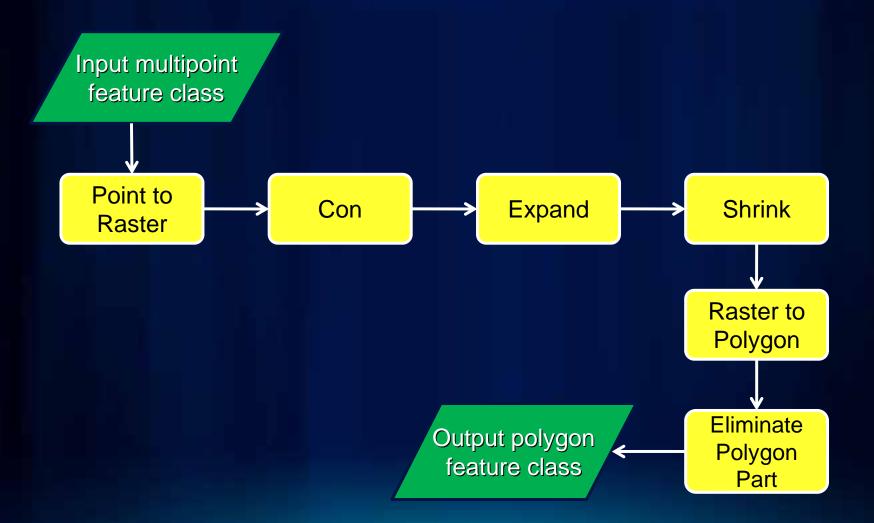


Triangulation of those points without a boundary constraint.



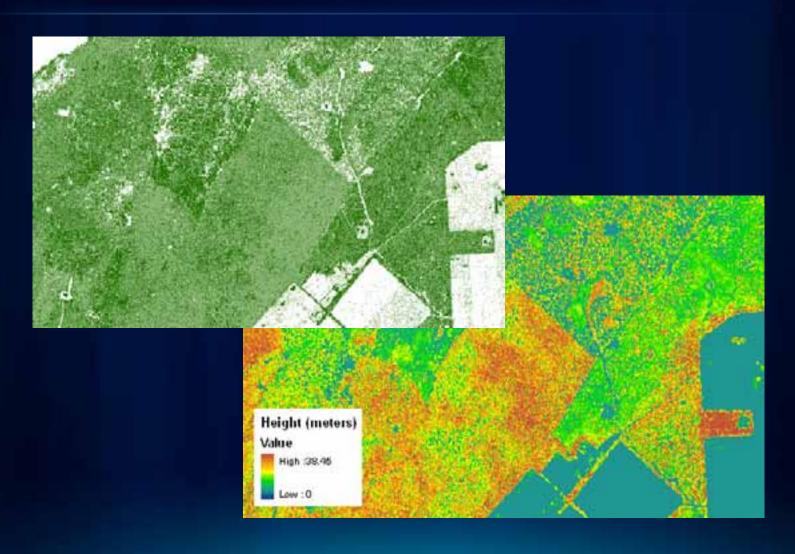
Constraint applied.

Workflow to Calculate a Data Area Polygon





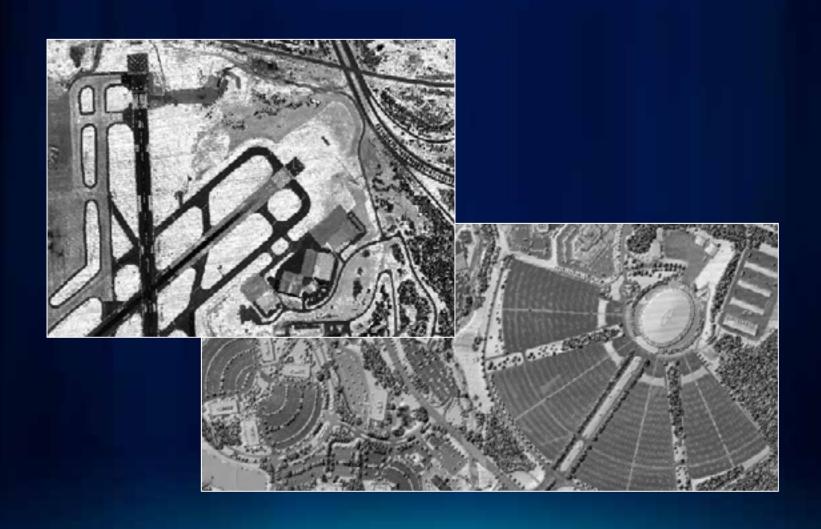
Estimating Forest Canopy Density and Height



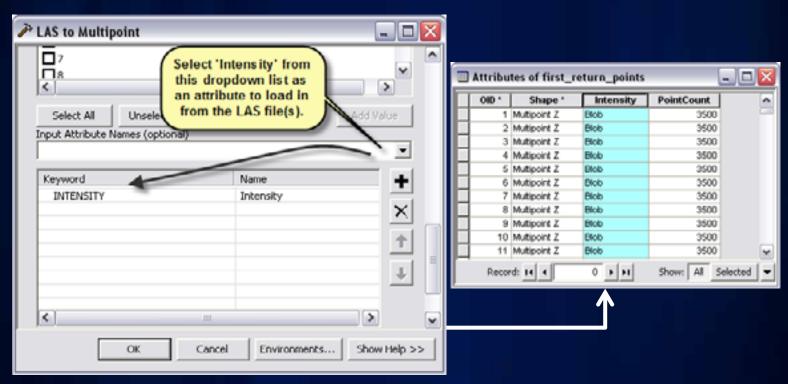
Canopy Density and Height

- Density is the ratio of vegetation hits to total hits within a unit area (i.e., raster cell).
 - LAS to Multipoint to make two feature classes: ground and non-ground.
 - Point to Raster to make 'count' grids.
 - Add ground and non-ground to make a 'total' grid.
 - Use Divide to get the ratio between non-ground and total.
- Height is the difference between DSM and DEM
 - Use Point to Raster or Terrain to Raster followed by Minus.

Creating Intensity Images

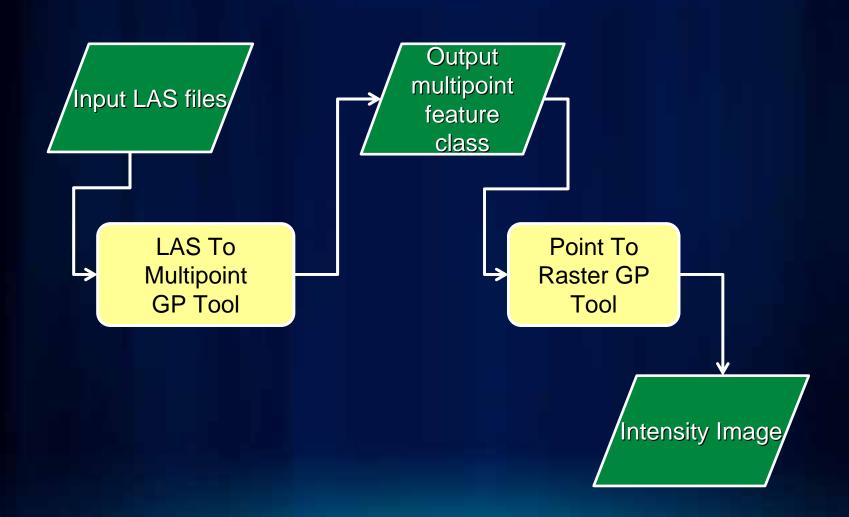


BLOB Based Storage of Intensity

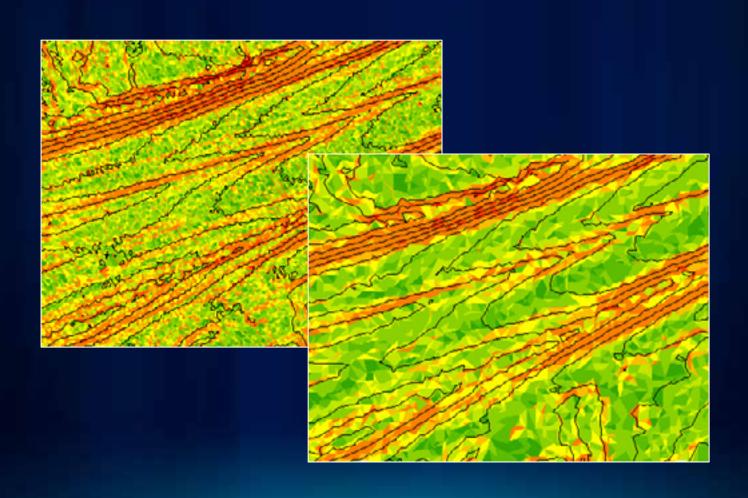


BLOBs are used, in the context of lidar, to store multiple numeric values together in one thing. Each BLOB contains as many values as there are vertices in the corresponding multipoint.

Intensity Image Workflow



Reducing Noise for Contouring and Slope Analysis



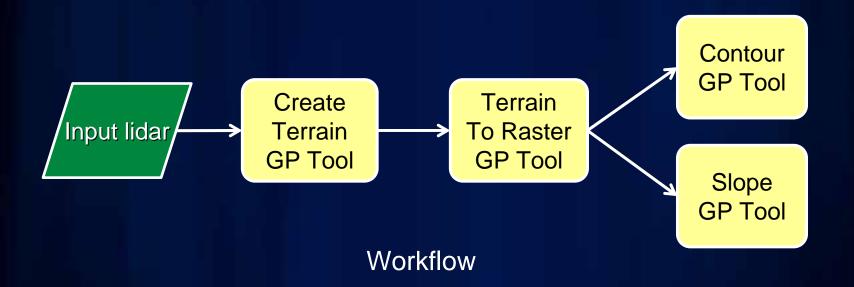
Lidar Is Noisy

- Lidar has measurement error
- Typically 12-15cm vertical accuracy
- Horizontal sample density is often 1m or less
- This results in high frequency noise
 - Extremely messy contours
 - Average slope skewed to be very high
- Goal is to reduce noise without degrading the accuracy

Point Thinning, Interpolation, and Rasterization

- Use only those points necessary
- Some applications refer to points selected for use in making contours as 'model key' points
- Terrain pyramids
 - Original points filtered into different levels of detail
 - Can specify which pyramid level to use when interpolating to raster or extracting TIN
- Natural neighbors
 - Conservatively smooth

Point Thinning, Interpolation, and Rasterization



Floodplain Delineation



Surface Difference Tool

- Subtract lidar based ground surface from modeled (e.g., HEC-RAS) water surface
- Output polygons used to delineate floodplain
- Optional output of depth surface(s)



Custom models:

http://proceedings.esri.com/library/userconf/proc11/tech-workshops.html

In 'Lidar Solutions.zip' containing Geoprocessing toolbox (tbx) file

Questions?

Please provide feedback in this workshop:

www.esri.com/sessionevals

