Esri International User Conference | San Diego, CA

Technical Workshops | Tuesday, July 12th

Finding & Fixing Errors Using Topology

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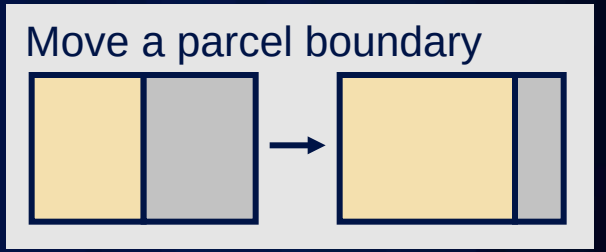
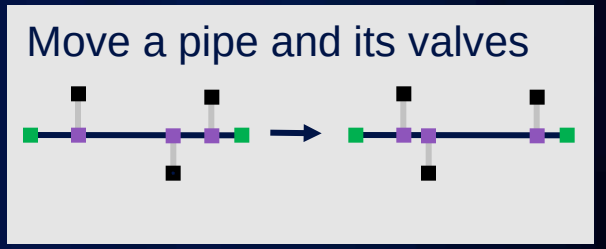
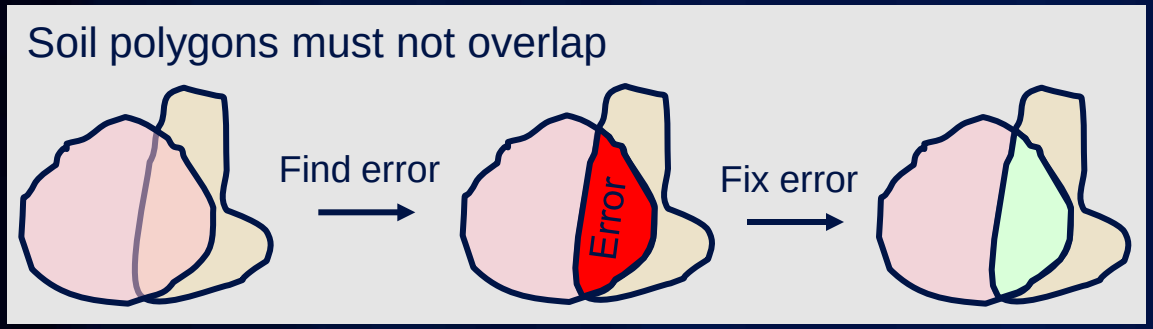
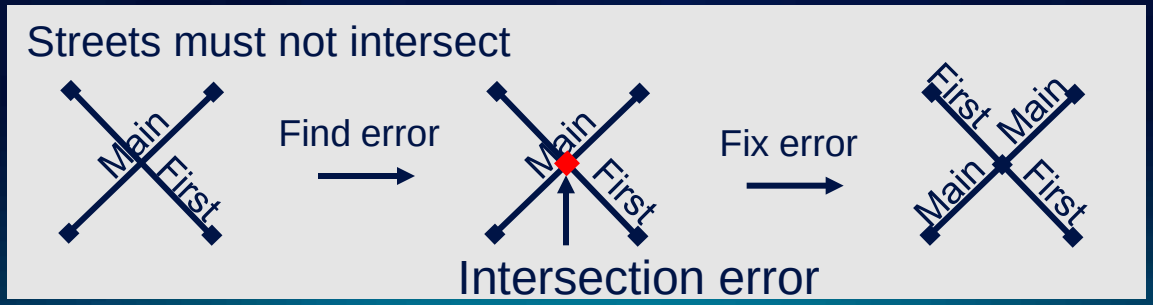
Topology manages spatial integrity

- **With tools for editing coincident geometry between feature classes**
- **Based on rules**
  - **Tools for finding and fixing errors**









Topology Rules

- For features classes or subtypes
- Checked during Validate Topology
  - Errors stored in geodatabase
- Saved or loaded
  - Binary file (.rul) – Edit with ArcObjects not a text editor
- Examples
  - Soil polygons can’t have gaps between them
  - Parcels can’t overlap
  - Address points must be inside parcels

Topology Errors

- Created during Validate Topology when a topology rule is violated
- Violated rule determines error geometry
- Errors contain information
  - What rule was violated
  - Which features created the error - parentage
  - How to draw the rule violation

Managing Errors

- Error management is based on work flow
- Errors cannot be deleted but can be managed
- Management options
  - Leave the error in the geodatabase
  - Fix the error using Fix Topology Error tool or some other method
  - Make the error an exception
    - e.g., rule applies everywhere except here

Topology Demonstration

Jennifer Cadkin

Summary of Finding & Fixing Errors Using Topology

- Build and validate geodatabase topologies to improve spatial integrity between your data layers
- Use the available editor tools to find and fix your errors
- Use automated fixes as much as you can, but they aren't the answer to every error

- Other sessions for Editing:
  - Road Ahead – ArcGIS Desktop 10.1 – Wed, 3:15 pm, Room 10
  - Designing and Authoring Maps for Editing – Wed, 8:30 am & Thurs, 1:30 pm, Room 6D
  - Editing Tips and Tricks – Wed, 10:15 am & Thurs, 10:15 am, Room 3
  - Introduction to Editing in ArcMap – Wed, 1:30 pm, Room 6D
  - Understanding Topology in Geodatabase – Thurs, 8:30 am, Room 6C

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