

ArcGIS 3D Analyst – Creating Surfaces

Goals of the workshop

- Provide an overview of raster and TIN based surface creation
- Explain various options for creating and maintaining Terrain surface models
- Demonstrate a number of surface creation tools for illustration

Major topics covered

- Creation of different types of surfaces from source data
- Creating Terrain surfaces with different types of break-lines
- Updating Terrain surfaces with new/improved data
- Conversion between different surface types