

ArcGIS 3D Analyst – 3D GIS for Cities (Data Management)

Goals of the presentation

- Provide best practices for managing and editing 3D City data
- Demonstrate workflows for creating textured 3D urban features

Major topics covered

- An overview of the common 3D data formats supported by ArcGIS
- An introduction to the 3D Virtual City Templates
- Example workflow for creating and applying textures to 3D features
- Importing and exporting 3D features to/from your ArcGlobe or ArcScene document
- Highlight other content, tips & tricks available on the 3D GIS Resource Center