Editing with ArcGIS – Tips and Tricks

Goals of the workshop:

- Demonstrate helpful and effective techniques for completing everyday editing tasks
- Describe ways to author layer properties and feature templates for effective editing
- Describe data creation and validation methods and productive ways to maintain spatial and attribute integrity
- Provide steps to overcome common difficulties or questions when editing
- Improve editing efficiency through awareness of useful but often "hidden" functionality
- Highlight available Esri resources

Major topics covered:

- This presentation focuses on the editing environment in ArcGIS 10.
- Describing Help, Resource Centers, and other sources of information about editing
- Authoring layer properties for effective editing
- Creating features using feature templates
- Authoring feature templates and their properties
- Using keyboard shortcuts and mini toolbars; switching among construction tools and methods
- Selecting the right features when editing; using the table of contents
- Setting editing options
- Making sure features connect with snapping
- Manipulating vertices with the Edit Vertices toolbar; editing the shapes of lines and polygons
- Creating and editing annotation features
- Editing attributes in the Attributes window
- Editing topology and manipulating shared or coincident geometry