



Esri International Developer Summit
Palm Springs, CA

Integrating w. Enterprise Business Systems

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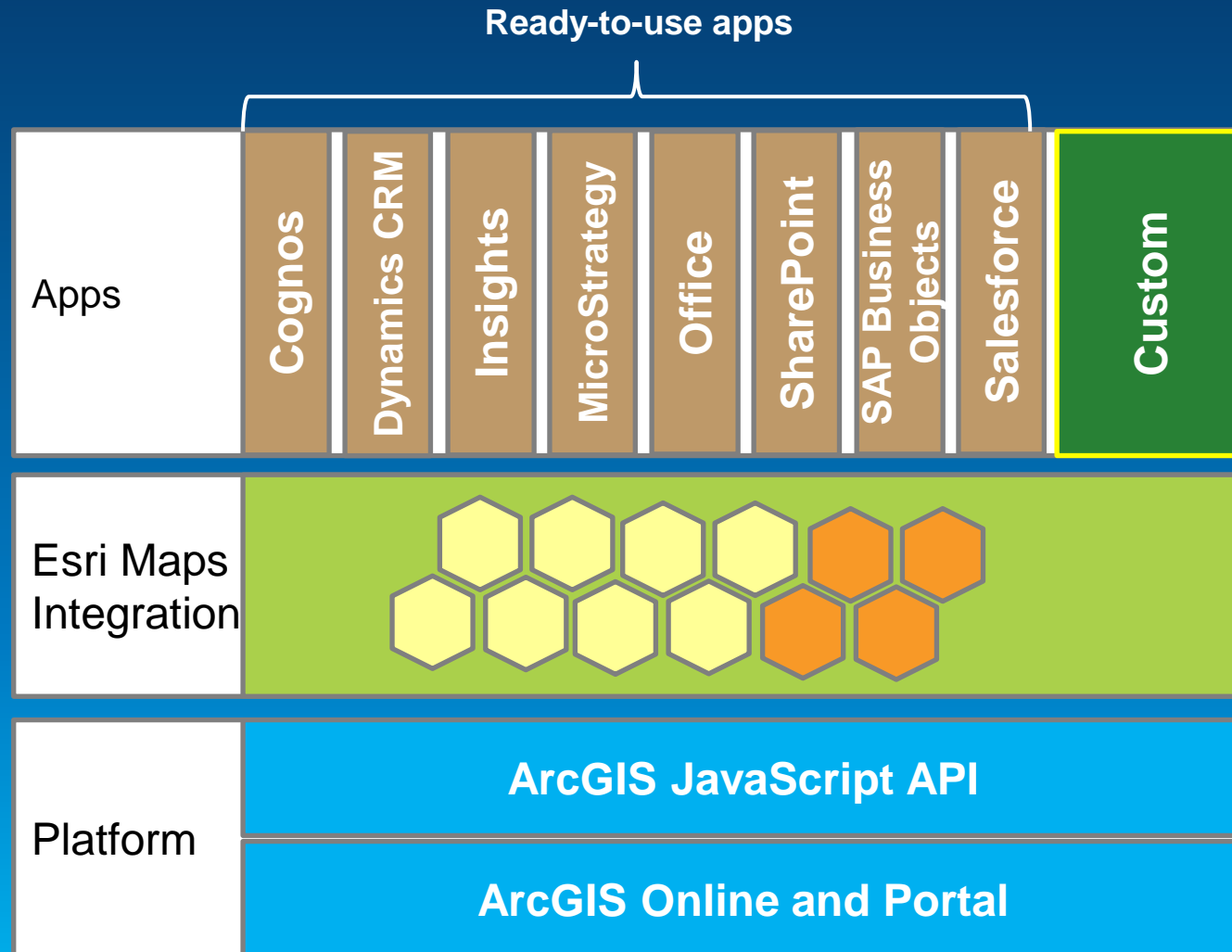
Mark Mallany

What are we talking about?



- A new partner/distributor option to implement an 'Esri Maps' style app
- Expose how we have abstracted access to a diverse set of 3rd party business systems
 - We use it ourselves (Cognos, MicroStrategy, SharePoint, etc)
- Allow you to develop custom functionality (beyond what we make available 'out of the box')
- Built on the ArcGIS platform
- Part of Esri's JavaScript story

Esri Maps Framework



Embeddable App

Core capabilities

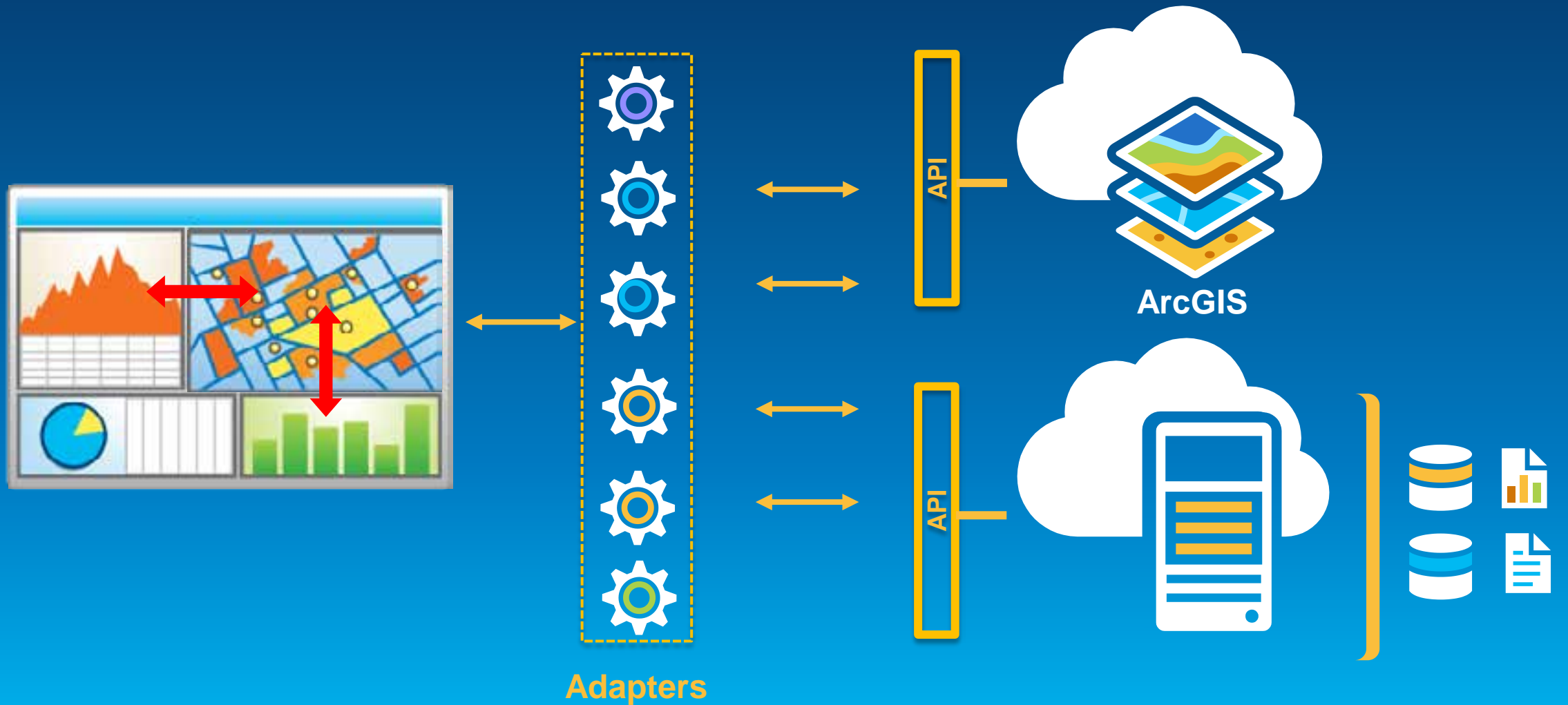


Integration

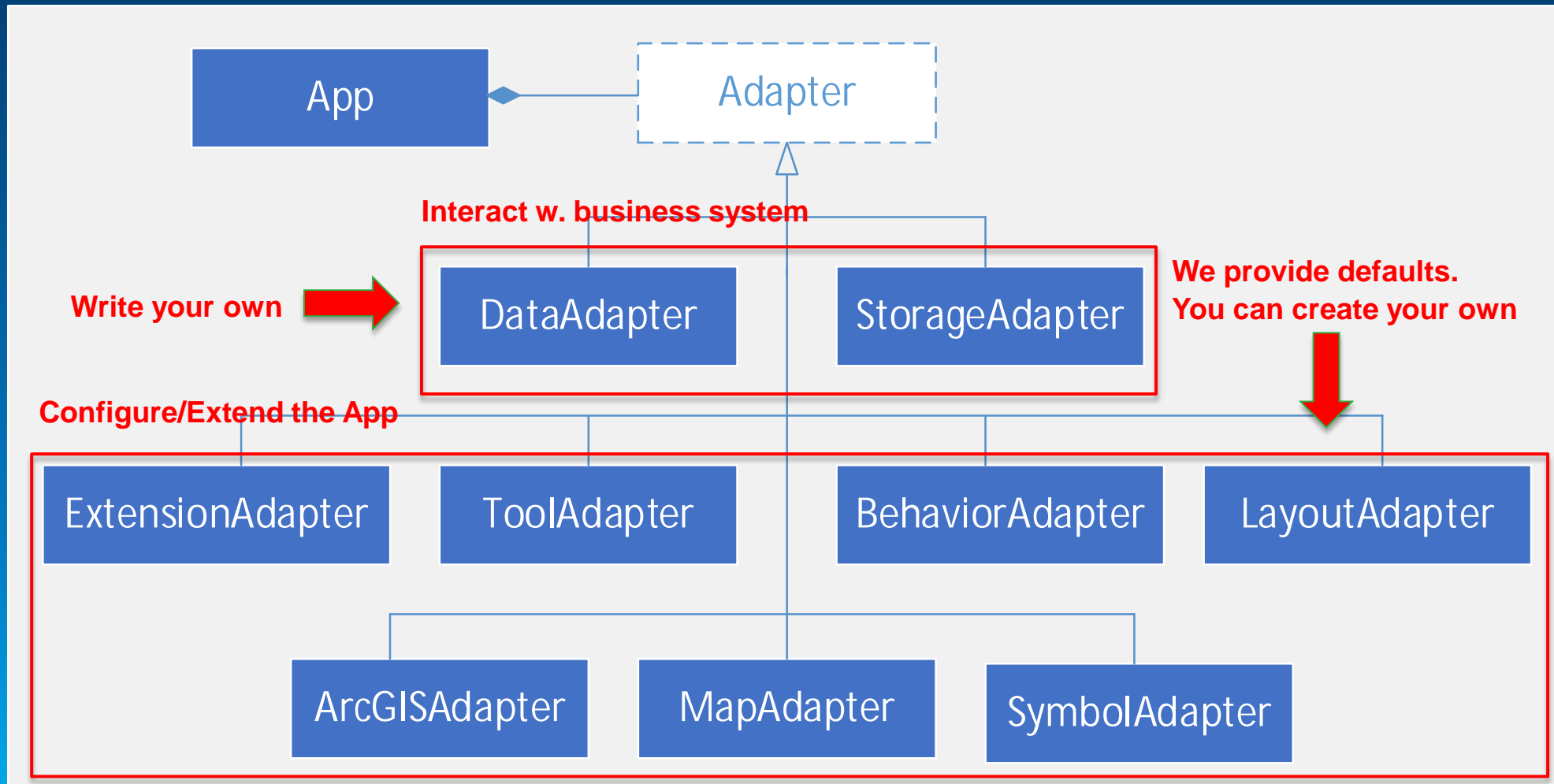


Esri Maps Integration

Concept



Adapters



Interact with the business system

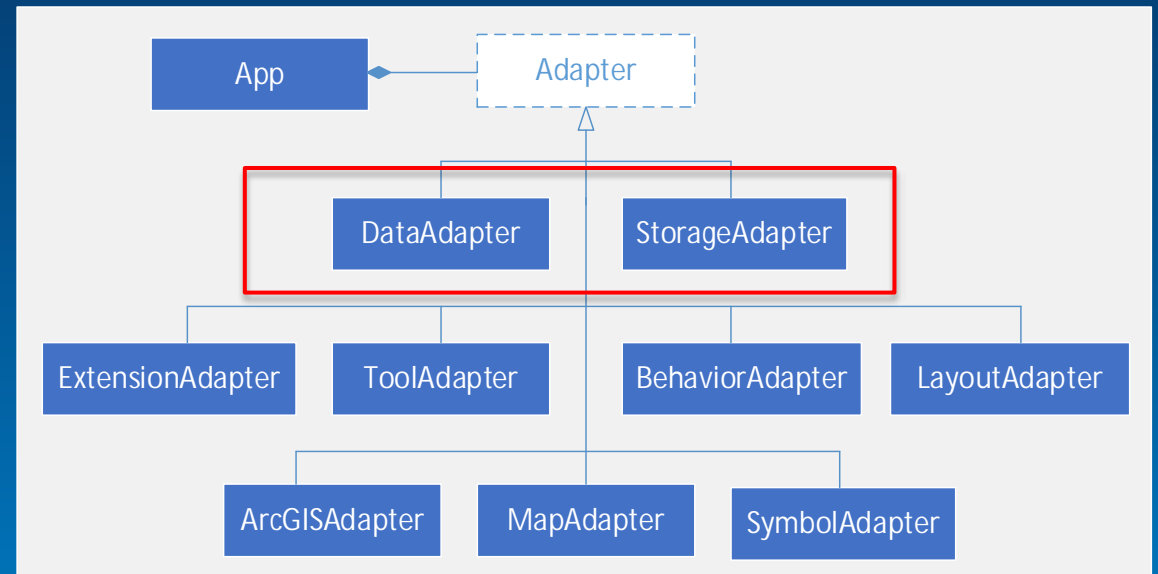
DataAdapter, StorageAdapter

Data Adapter:

- Convey information about what data is available
- Describe the business system's capabilities
- Query the system for information

Storage Adapter:

- Stores and retrieves various aspects of the application
- Examples:
 - App config
 - Map config
 - Location types
 - ArcGIS token



Data Adapter – Considerations

- Can be fairly complex
- Know your system (every system has different strengths weaknesses)
- Know its limitations (un-bounded queries? write-back?)
- Use the system's APIs access the data in a meaningful ways
 - Be 'context aware' (e.g. if you're in a dashboard, get the dashboard's current data)
- System native data types – need to be mapped to ArcGIS API for JavaScript field types (e.g. esriFieldTypeString)

Storage Adapter

Storage should be 'context aware'

- If the App is embedded in a report, then the storage should occur on a report level
- If the App is embedded in a dashboard, then the storage should occur on a dashboard level
- Etc

Configure/Extend the App

ArcGISAdapter, MapAdapter, SymbolAdapter

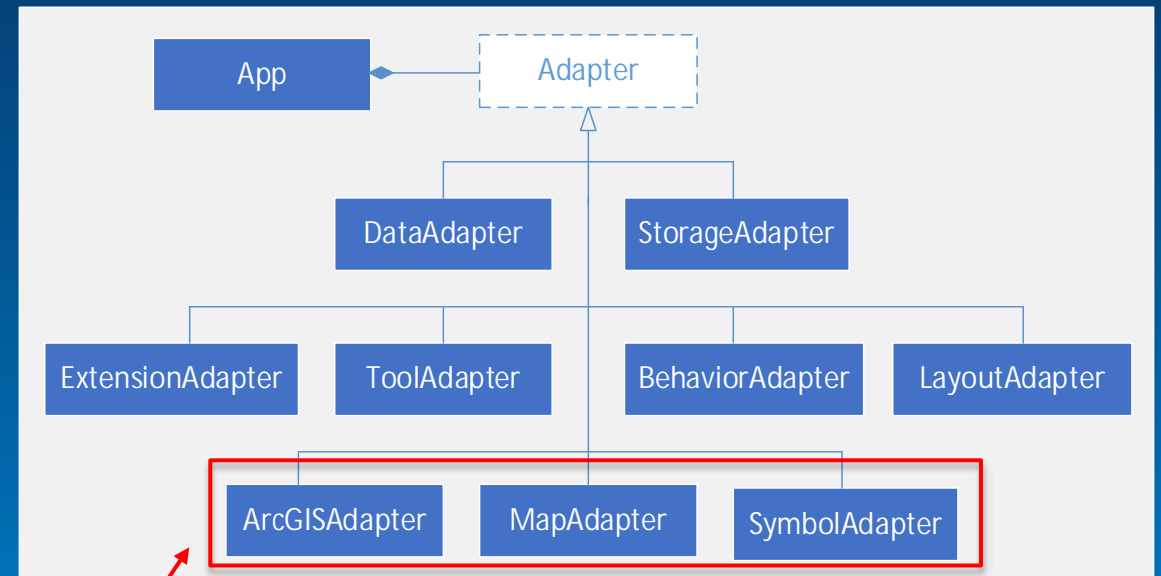
ArcGISAdapter - interacts with ArcGIS (Portal or online)

- Built-in users
- Enterprise logins (Online)
- PKI / IWA / LDAP (portal for ArcGIS)

MapAdapter - provides a default map for your App

- ArcGIS REST API web map

SymbolAdapter - provides the default symbols used by the App



We provide good defaults

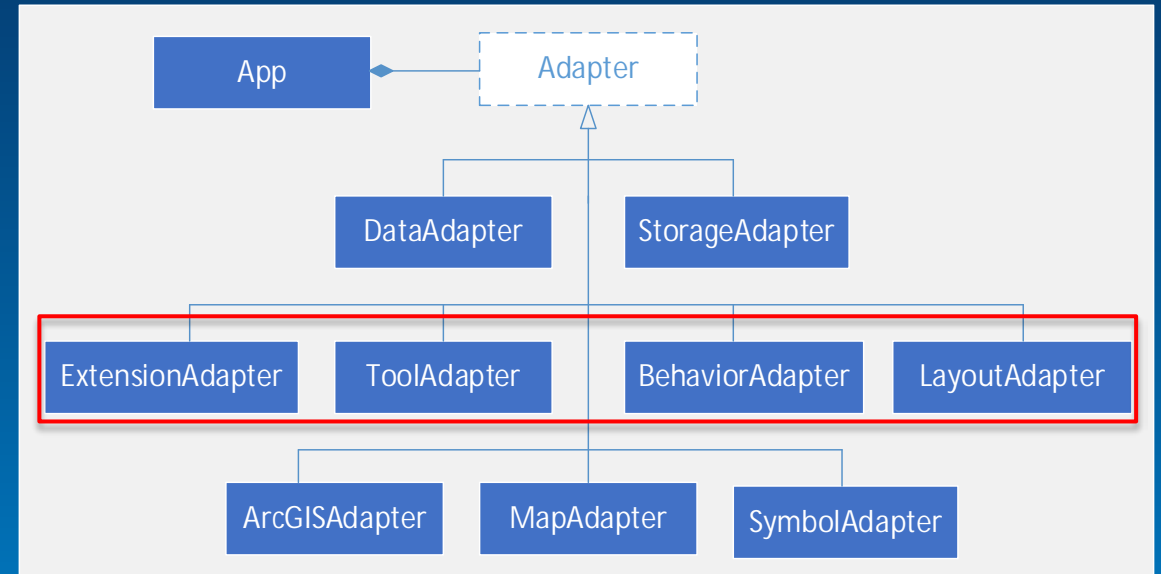


Configure/Extend the App

ExtensionAdapter, ToolAdapter, BehaviorAdapter, LayoutAdapter

We will talk about these during the 'Extensibility' section (after the first set of demos)

Only needed if you are writing customizations

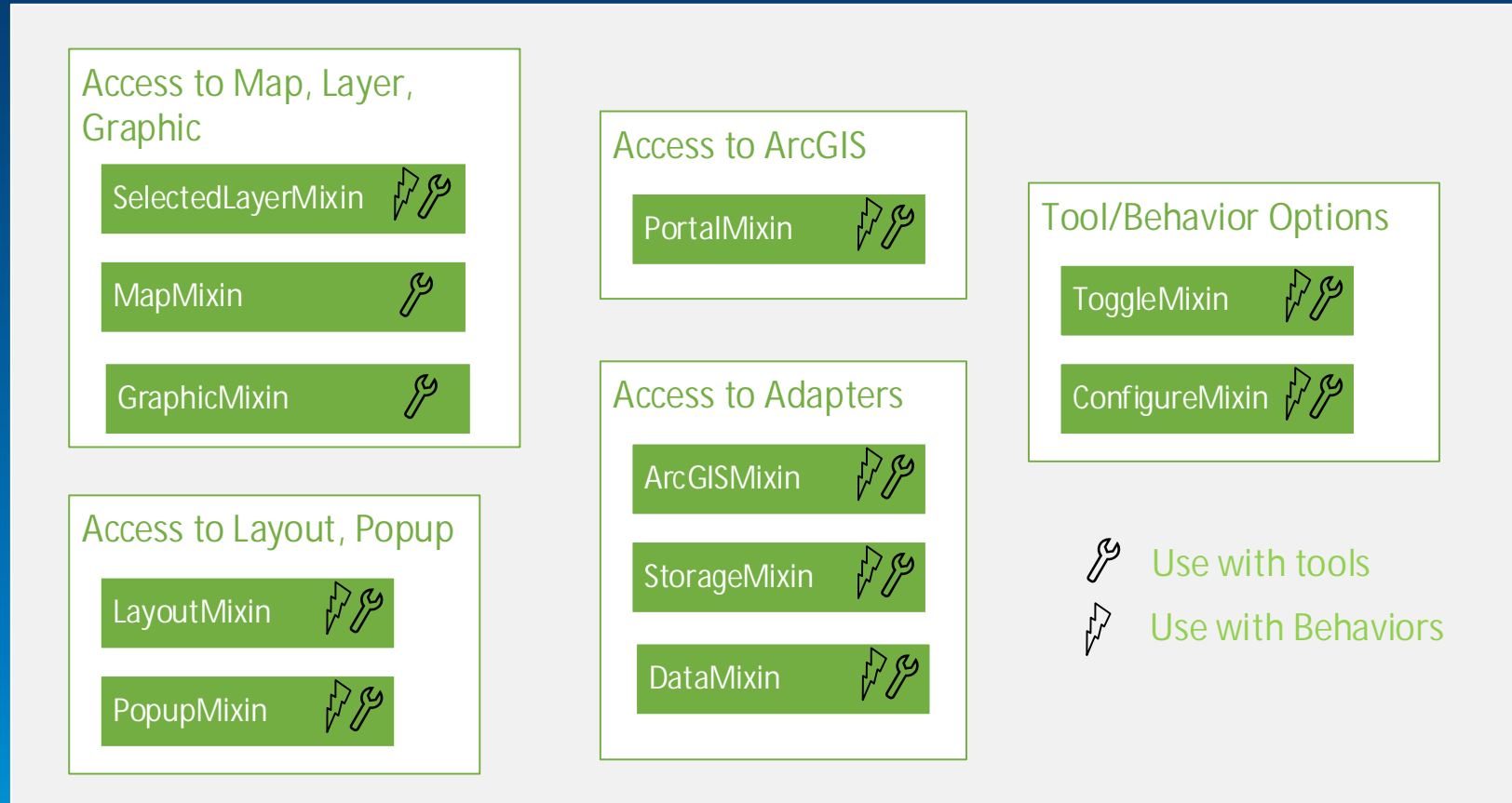


DEMO

Extensibility



A note about mixins



- Use mixins to add functionality to tools/behaviors
- We use these (and other) mixins in our 'core' implementation

Extending the App

Tools and Behaviors

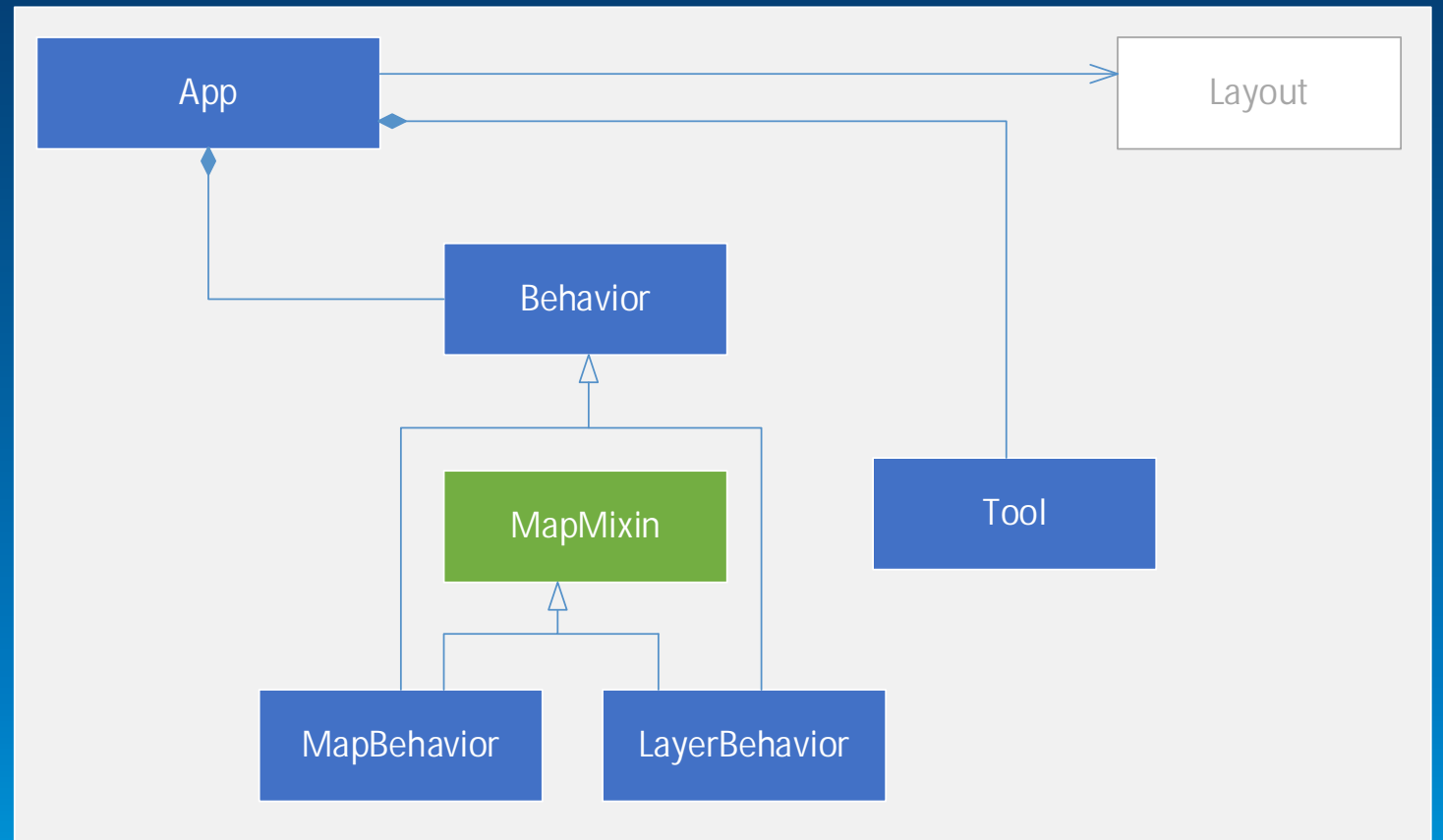
Two ways to add new functionality:

1. **Tool**

- Triggered by user interaction

2. **Behavior**

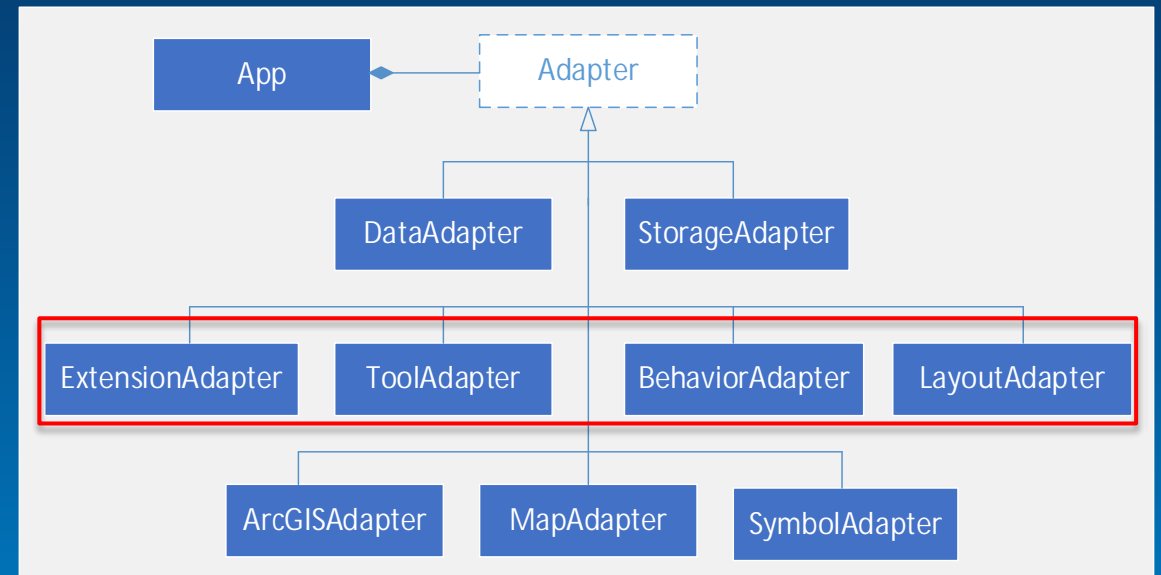
- Triggered by events



Extending the App

Adapters

- **ExtensionAdapter** – gathers tools and behaviors from one or more ‘extension packs’
- **ToolAdapter** – responsible for the list of tools
- **BehaviorAdapter** – responsible for the list of behaviors
- **LayoutAdapter** – responsible for where the tools are placed on the layout



Extending the App

ExtensionAdapter

- An ExtensionAdapter returns an array of 'extension packs' (i.e. you can reference more than one extension pack)
- Extension pack
 - File named manifest.json.txt (accessed via url)
 - Contains lists of tools and behaviors

MyExtensionAdapter.js

```
define([
  "dojo/_base/declare",
  "esriMaps/adapters/ExtensionAdapter"
], function(declare, ExtensionAdapter) {

  // Create a custom extension adapter by inheriting Extension Adapter class
  return declare(ExtensionAdapter, {

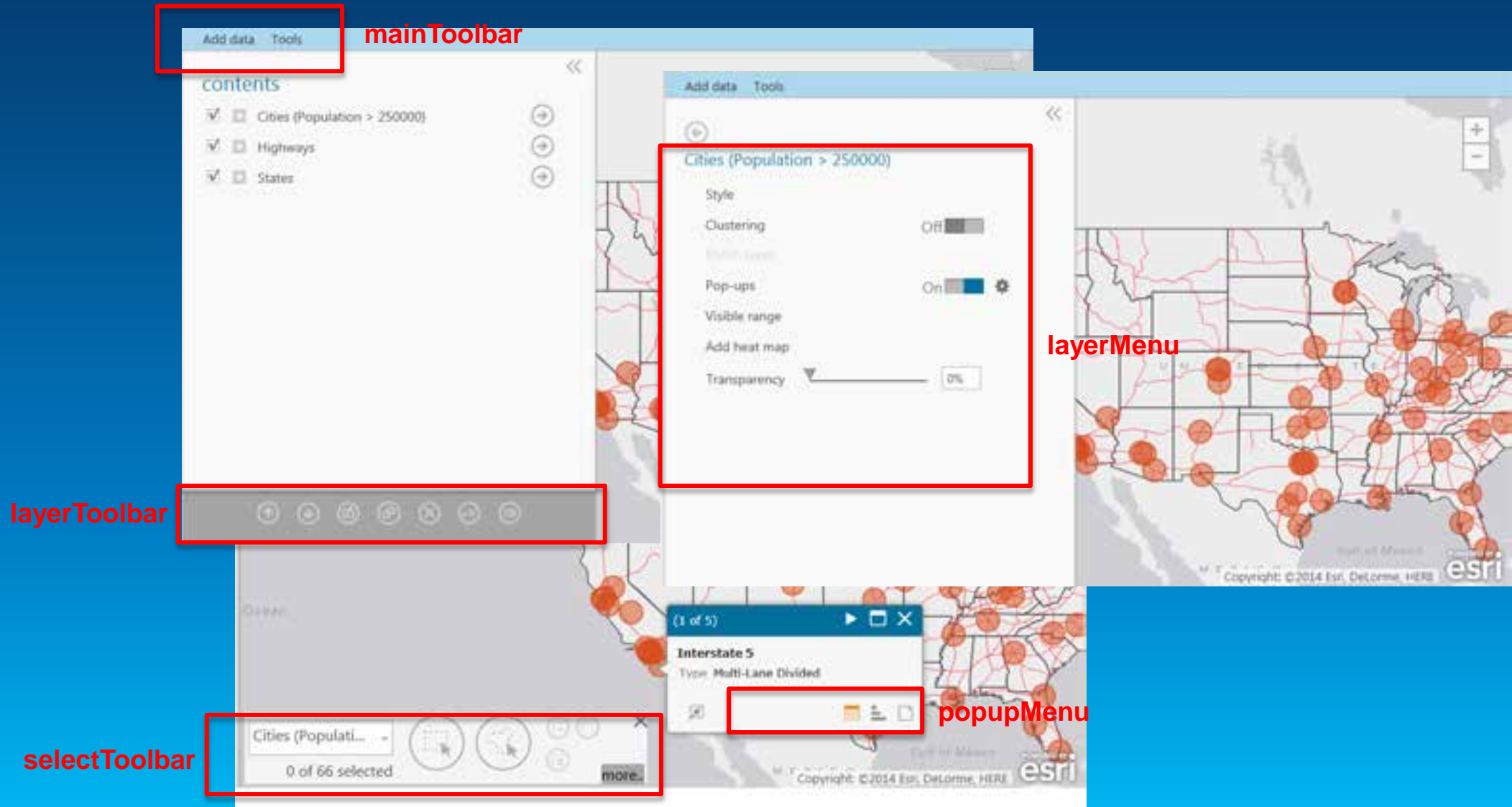
    getDefaultExtensions: function() {
      return [{
        name: "MyExtensions",
        location: location.pathname.replace(/\/[^/]+$/, '/') + "/resources"
      }];
    }
  });
});
```

manifest.json.txt

```
{
  "tools": [{
    "name": "MyTool",
    "path": "./AlertTool"
  }],
  "behaviors": [{
    "name": "MyBehavior",
    "path": "./AlertBehavior"
  }]
}
```

Extending the App

'Tool map'



Checklist: Deploy a custom tool/behavior

Step 1

- Create an 'extension pack' (manifest.json.txt) to list your new tools/behaviors

Step 2

- Write an ExtensionAdapter to point to the manifest

Step 3

- Write tools/behaviors (use mixins for your use-case)

Step 4

- Write a ToolAdapter / Behavior Adapter

Step 5

- Pass your adapters to the App constructor

DEMO

FAQ



FAQs

- **How do I get EMF?**
- **When is it being released?**
- **Do you support enterprise logins?**
- **Do you support an on-premise implementation?**
- **Can I use ArcGIS for JavaScript digests? (Etc)**
- **How does this differ from ArcGIS WebApp Builder?**



Understanding our world.