



Bringing Your Data to Life in the ArcGIS API for JavaScript: 3D Objects

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What are we using in this Demo Theater

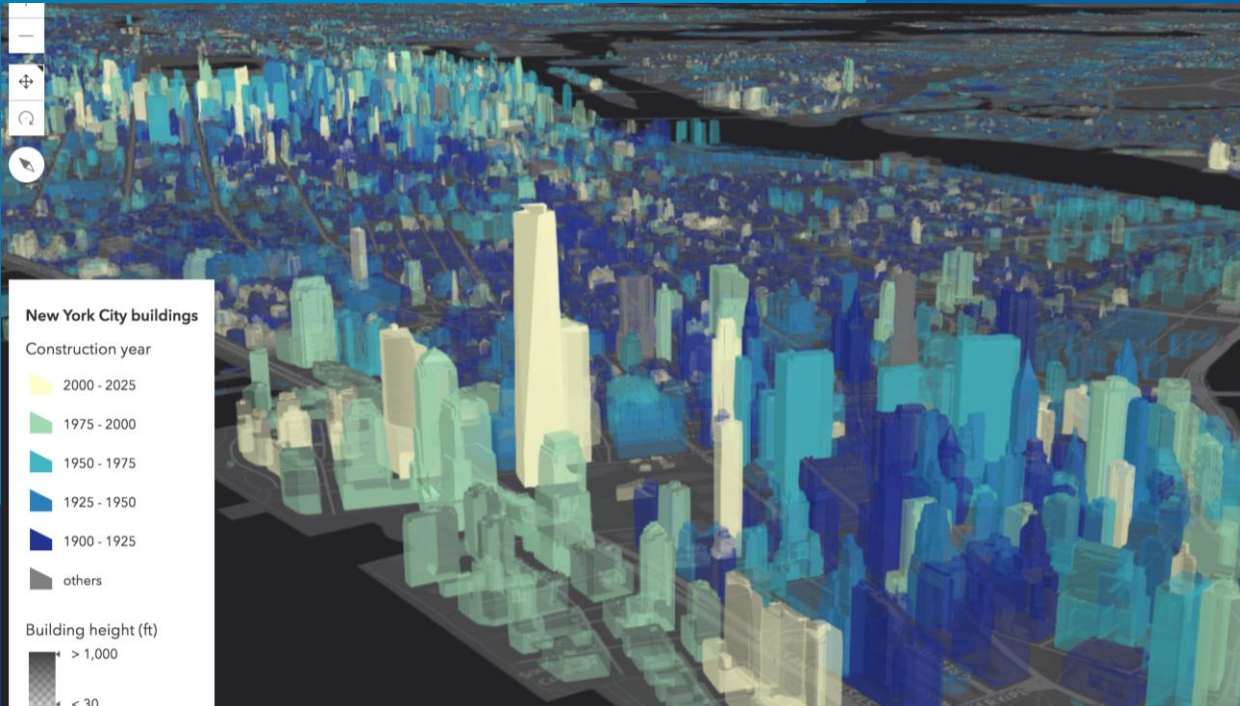
- **ArcGIS Pro 1.4.1**
- **ArcGIS Online**
- **Hosted Feature Layers & Hosted Scene Layers**
- **ArcGIS API for JavaScript 4.3**

What are 3DObject Scene Layers?

- They are a 3D optimized layer that help display large amounts of data
- Used to display multipatch features
- Can be textured or untextured
- Published from Scene Layer Packages or Feature Layers in AGOL
- Can be in WGS84 (Global Scenes) or any Projected Coordinate System (Local Scenes)

Demo: Preparing Your Data

Russ Roberts



Demo: Using 3DObject Scene Layers in the JS API

Kristian Ekenes



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