



ArcGIS Pro: Mapping and Visualization

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Mapping an Visualization Vision

In ArcGIS Pro

- **Improve drawing performance and quality**
- **Provide an intuitive and efficient map authoring experience in 2D and 3D**
 - **Creating 2D maps, 3D maps, and layouts**
 - **Layer symbology including symbol selection and editing**
 - **Layer properties**
 - **Labeling**
- **Support existing maps you have today and extend them with new capabilities**
- **e.g. procedural modeling**

Mapping Overview

What we built

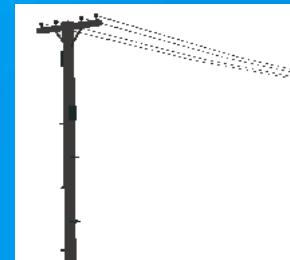
- **Unified 2D / 3D mapping experience**
- **One symbol model integrating 2D, 3D, and representation symbols**
- **Decoupling maps and layouts**
- **Modern graphics support**
 - **Anti-aliasing**
 - **True transparency support**
 - **Improved drawing performance and application responsiveness**
 - **Multi-threaded drawing**

High Level Mapping UX Design Goals

- **Emphasize your work, not the UI:**
- **Layer symbology and labeling**
 - Provide better support for iterative workflows (e.g. map design)
- **Layer properties**
 - Provide ability to make changes across many layers
- **Provide quick access to commonly changed items but allow deeper changes**
- **Erase differences between 2D and 3D where appropriate**

2D Maps and 3D Maps

- 2D Maps and 3D maps are similar...
 - Have layers, coordinate system, bookmarks...
- ...but they usually have different goals
 - Different symbology, including different classification fields (eg: Utility Poles)

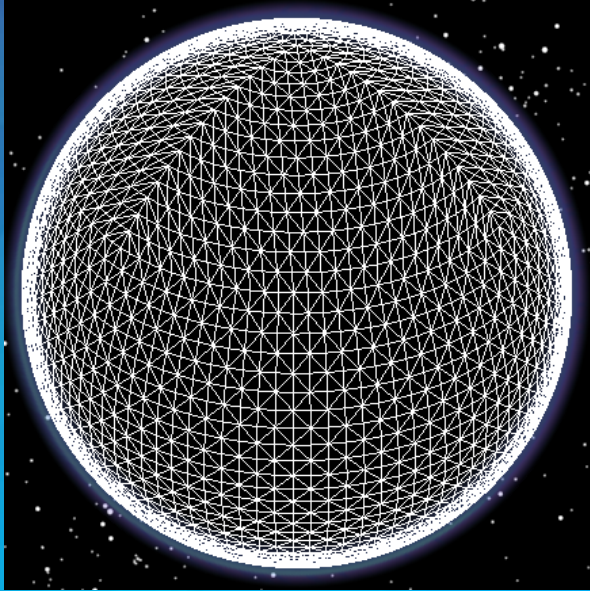


- Some 3D layers aren't useful in 2D
 - Elevation surfaces, Multipatches, Extruded features etc...

Solution: 2 types of maps

- **Maps (2D) and Scenes (3D)**
 - .MXDs → Maps
 - .SXD / .3DD → Scenes in Local or Global view
- **You can create new Maps and Scenes**
 - Then add in data, set coordinate systems, etc.
- **You can convert a Map into a new Scene**
 - And vice versa
- **You can also:**
 - Copy layers between them
 - Re-use Bookmarks between them
 - Link them together for interactive navigation

Types of 3D Worlds



ArcGlobe

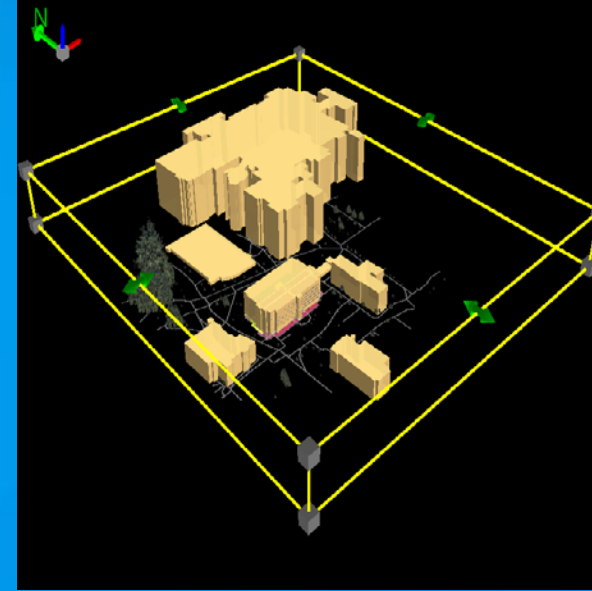
'Global' context

Global Coordinate System (WGS84)

Curvature of the earth

Large Data & Services

Multiple surfaces acting as one



ArcScene

'Local' context

Projected Coordinate Systems

Area-of-interest

~~Local data only~~

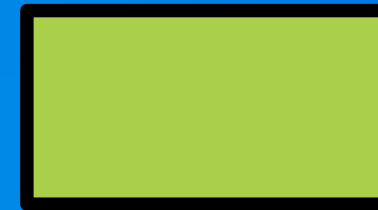
~~One surface per layer~~

Terminology changes

ArcMap name	ArcGIS Pro name
Data frame	Map
Globe	Scene: Global View
Scene	Scene: Local View
Color ramp	Color scheme
Marker symbol	Point symbol
Fill symbol	Polygon symbol
Symbol layer	Symbol layer of type marker, stroke, or fill

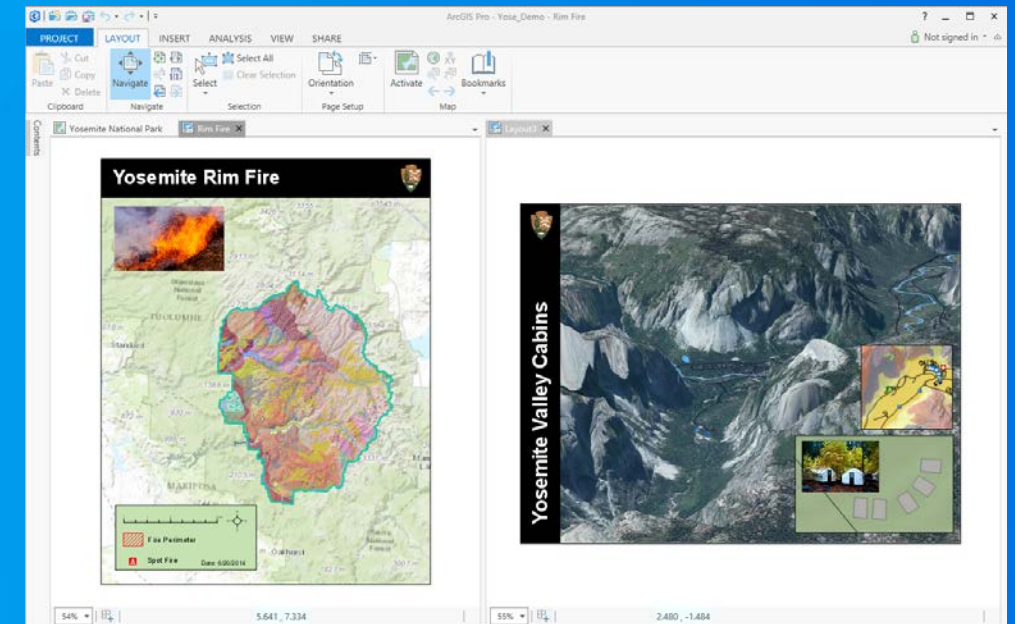
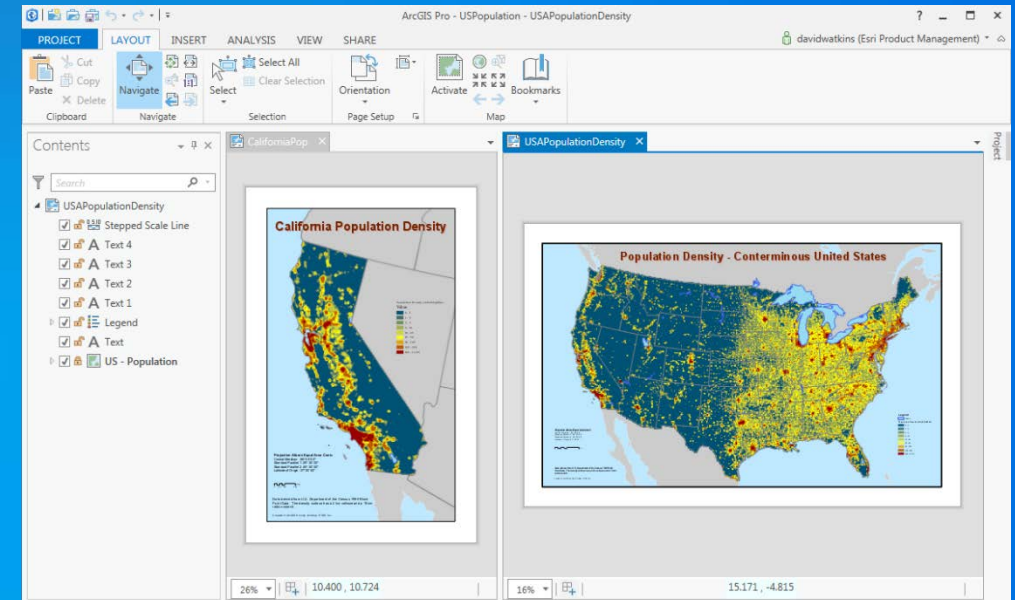
example: Polygon symbol made up of:

- Black stroke symbol layer (outline)
- Green fill symbol layer (interior)



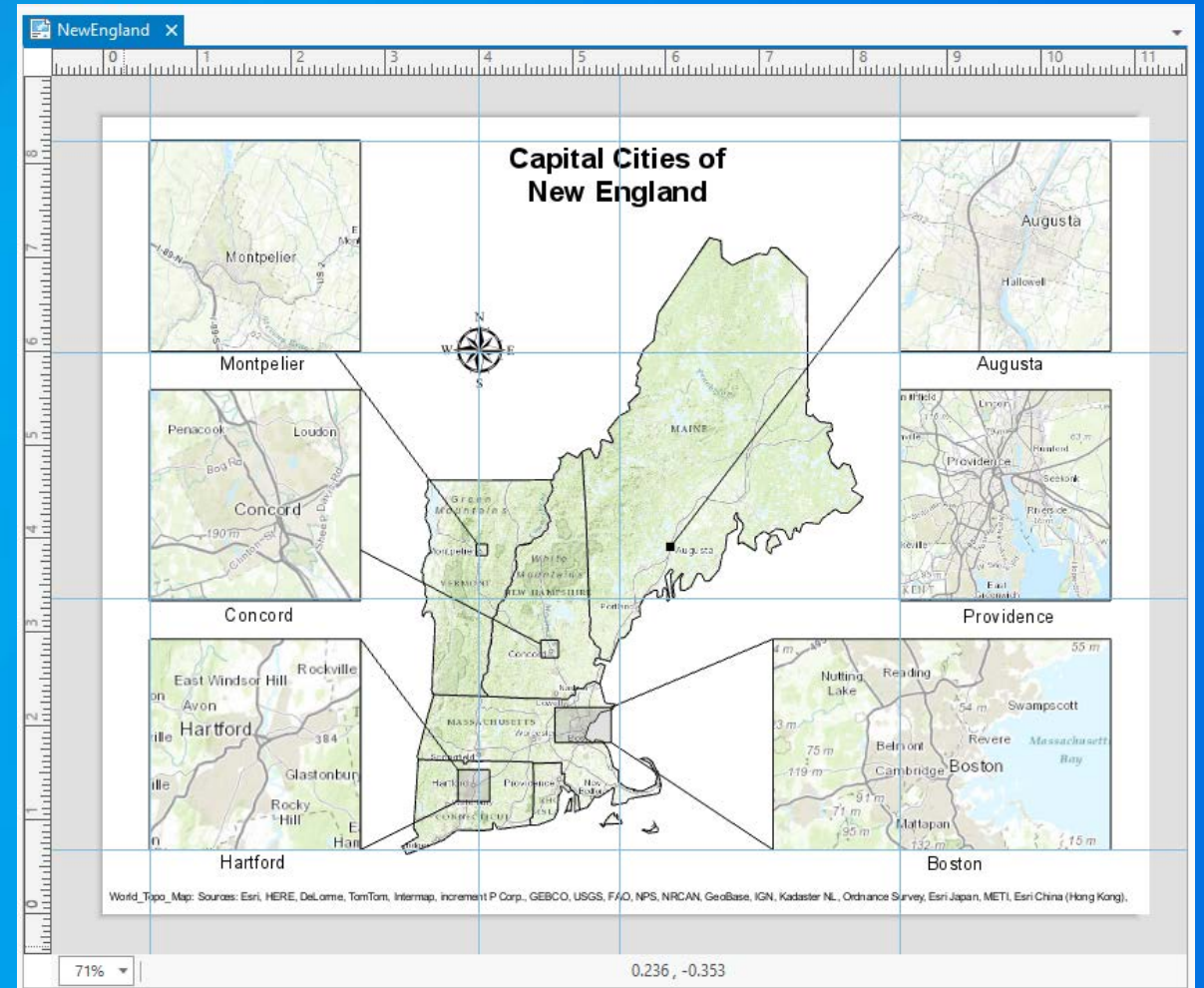
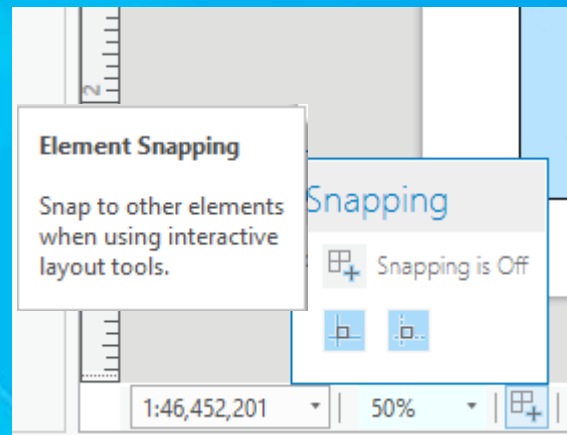
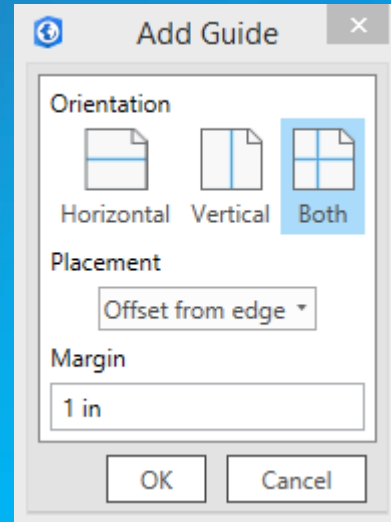
Layout Enhancements

- Multiple layouts
- Scenes (3D maps) in layout
- Layout contents
- Map decoupled from the layout
- Removed printer dependencies



Layout Enhancements (New in 1.1)

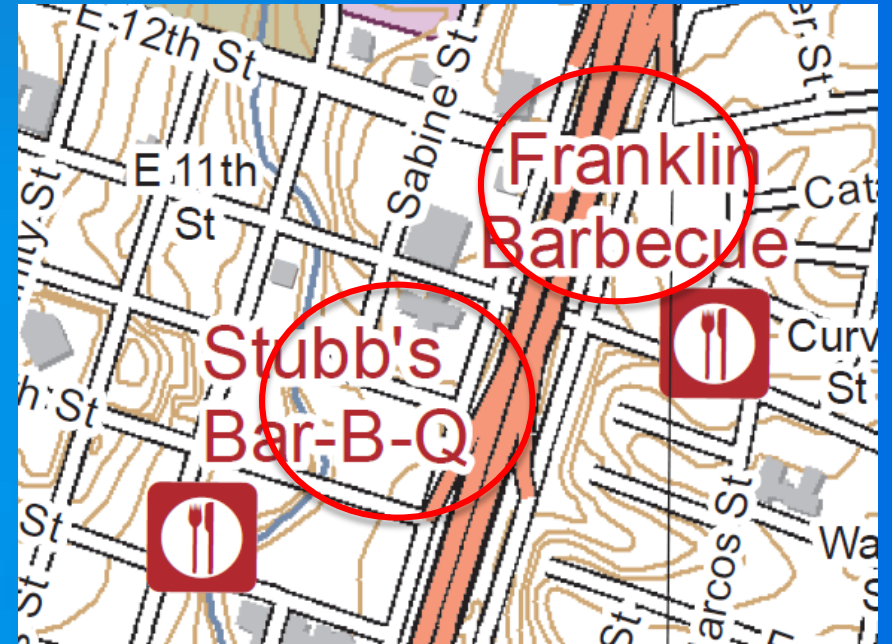
- Rulers and Guides
- Layout snapping
- Extent Indicators



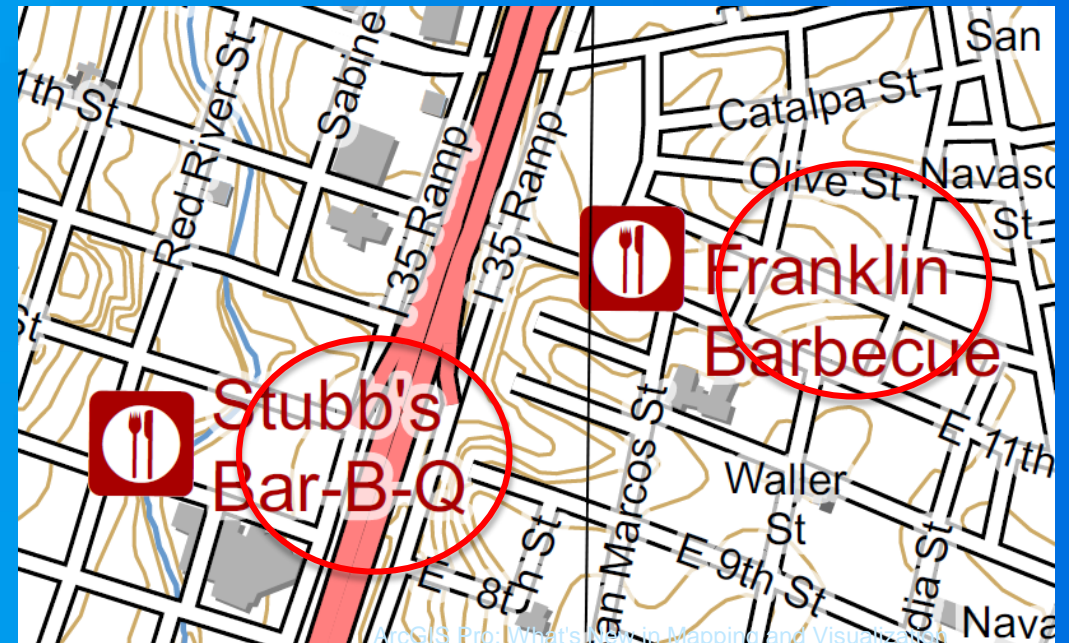
Export Improvements

- Support for transparency in PDF
- Anti-aliasing and improved graphics
- Faster
- Smaller file sizes

ArcMap



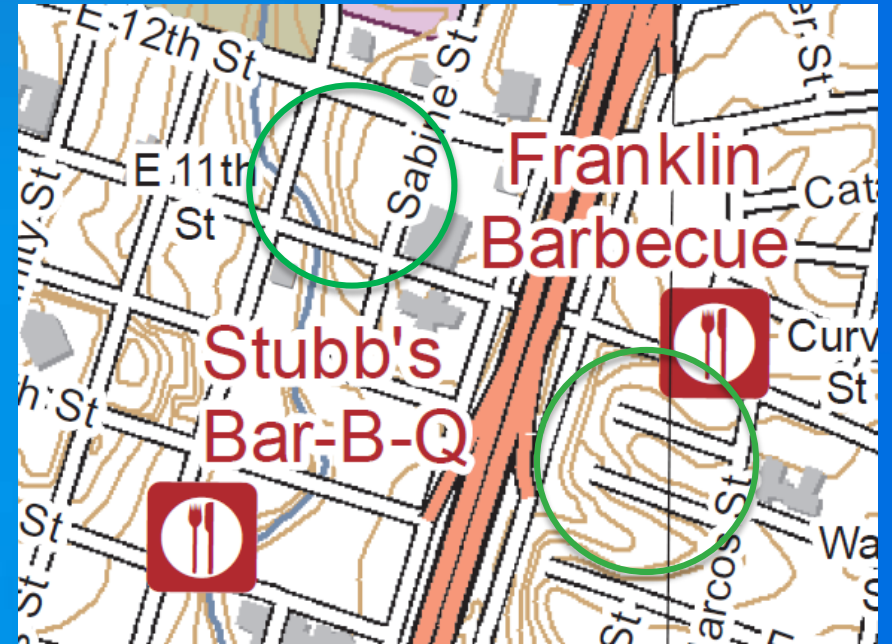
ArcGIS Pro



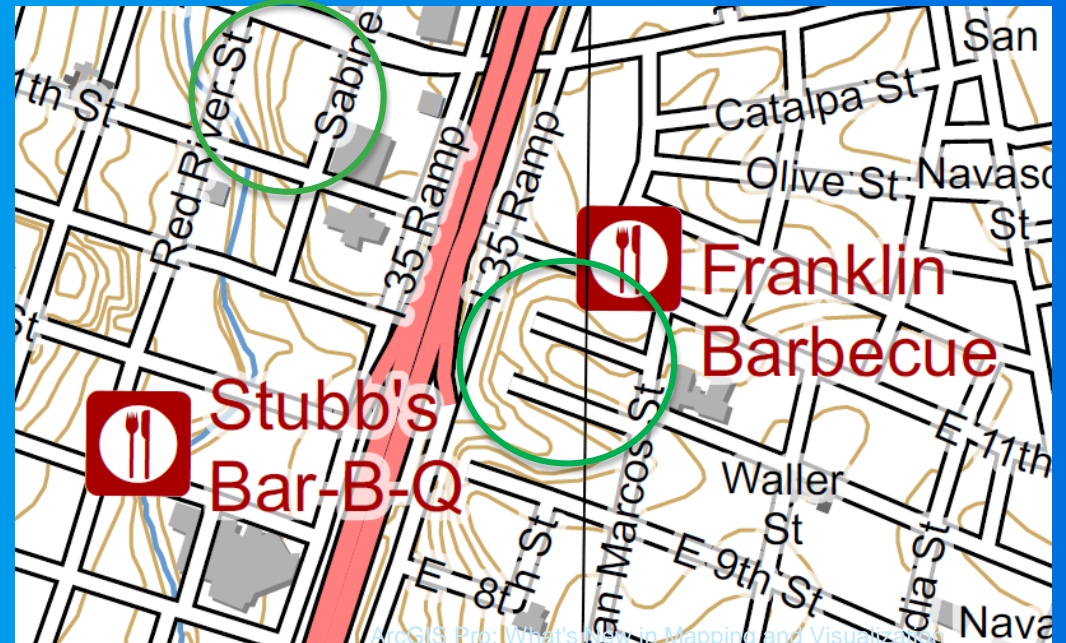
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ArcMap



ArcGIS Pro



Map Automation

Provided by `arcpy.mp` module

- **Script redundant mapping workflows**
- **Create map books**
- **Update projects, maps and layers (i.e. data sources, symbology)**
- **Automate the sharing of maps via export or publishing**

- **Migrate `arcpy.mapping` scripts to `arcpy.mp` - what changes?**
 - Python 3.4
 - Projects (.aprx)
 - Layer file changes
 - Multiple layouts

Demos



ArcGIS Pro releases

- **1.0 – released in January**
- **1.1 – released last week (July 16th)**
 - **.NET SDK**
 - **Layout improvements**
 - **Range slider**
 - **User experience improvements throughout mapping**
- **See “Road Ahead” sessions for more information on 1.1 and upcoming releases**

Related Presentations

- **ArcGIS Pro: An Introduction**

- ~~Tuesday 10:15am - 11:30am Ballroom 6A~~
- ~~Wednesday 10:15am - 11:30am Ballroom 6A~~
- Thursday 10:15am - 11:30am Ballroom 6A
- Friday 9:00am - 10:15am Ballroom 6A

- **ArcGIS Pro: Effective License Management**

- ~~Tuesday 8:30am - 9:45am Ballroom 16B~~

- **ArcGIS Pro: Analysis and Geoprocessing**

- ~~Tuesday 8:30am - 9:45am Ballroom 6A~~

- **ArcGIS Pro: Editing**

- ~~Tuesday 1:30pm - 2:45pm Ballroom 6A~~
- ~~Wednesday 10:15am - 11:30am Ballroom 6F~~
- Friday 9:00am - 10:15am Room 4

- **ArcGIS Pro: Enterprise Deployment**

- ~~Tuesday 2:00pm - 2:30pm Tech Theater 15 Exhibit Hall A~~

- **ArcGIS Pro: virtualizing in Citrix XenApp and XenDesktop**

- ~~Wednesday 12:00pm - 1:00pm Room 2~~

- **ArcGIS Pro: Using Imagery**

- ~~Wednesday 3:15pm - 4:30pm Room 32 A~~
- Thursday 3:15pm - 4:30pm Room 14 A

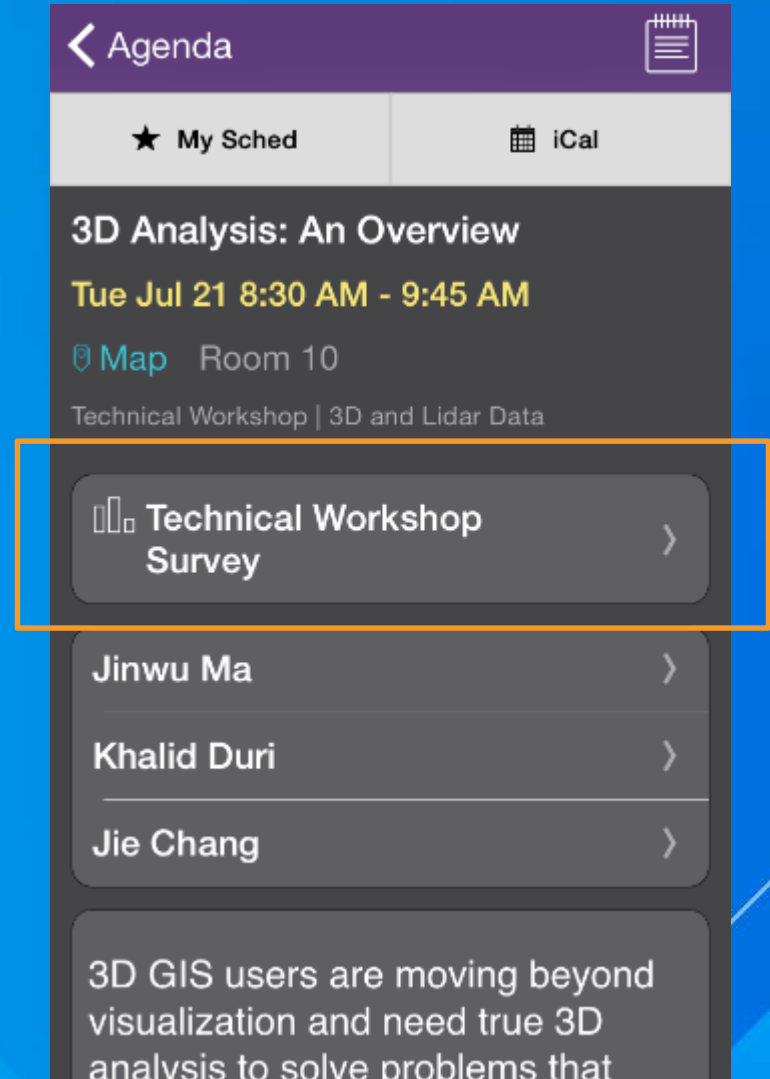
- **ArcGIS Pro and ArcMap: Working Together**

- Thursday 10:15am - 11:30am Ballroom 20D

**Visit us at the Mapping and Visualization
island in the Esri Showcase**

Thank you...

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