

Concepts and Applications of Kriging

Eric Krause

Konstantin Krivoruchko

Sessions of note...

Tuesday

- *Empirical Bayesian Kriging and EBK Regression Prediction – Robust Kriging as GP Tools (Tues 5:30-6:15 Th07)*

Wednesday

- *Choosing the Best Kriging Model for Your Data (Wed 11:30-12:15 SDCC Th07)*
- **ArcGIS for Geostatistical Analyst: An Introduction (Wed 1:30-2:45 SDCC Rm17B)**

Thursday

- *Surface Interpolation in ArcGIS (Thurs 10:30-11:15 SDCC Th07)*
- *Performing Polygon-to-Polygon Predictions using Areal Interpolation (Thurs 11:30-12:15 Th07)*
- *Creating Surfaces from Various Data Sources (Thurs 3:15-4:30 SDCC Rm09)*

Outline

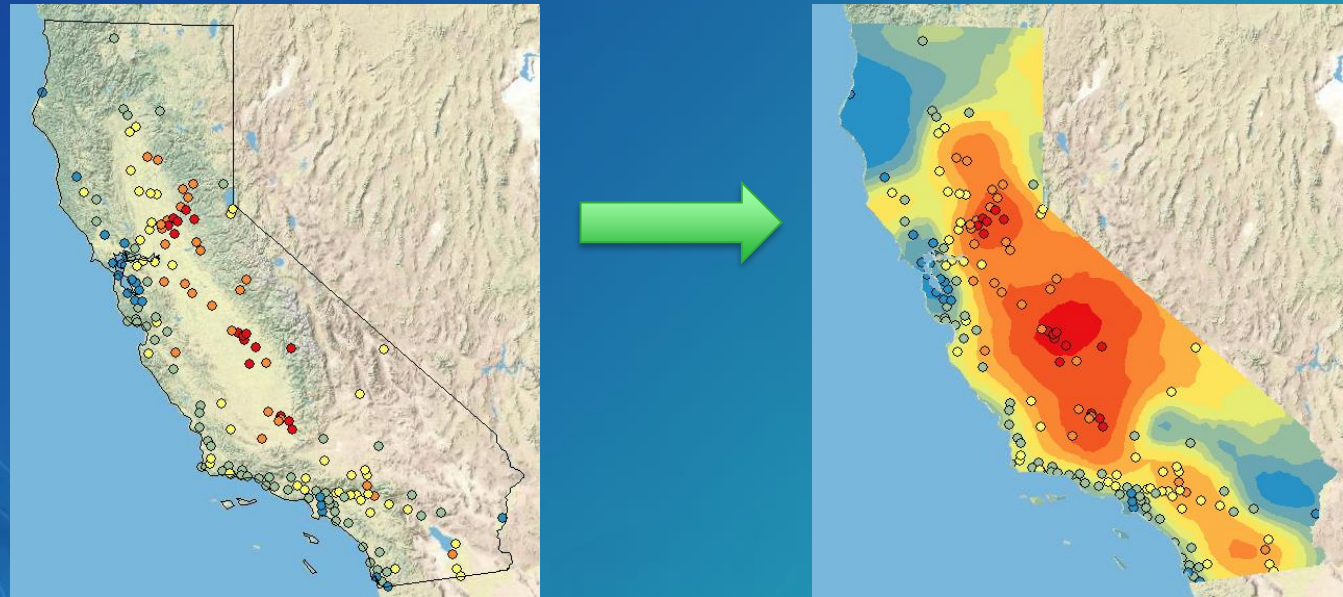
- Introduction to interpolation
- What is new in Geostatistical Analyst?
- Introduction to kriging
- Validating interpolation results
- Empirical Bayesian Kriging and EBK Regression Prediction
- Areal Interpolation
- Questions

What is new in Geostatistical Analyst?

- Pro, Pro, PRO! It's the future, get on board.
- In ArcGIS Pro 1.4:
 - Geostatistical Wizard
- In ArcGIS Pro 2.0:
 - Areal Interpolation
 - Interactive cross validation and model comparison
 - Directional semivariograms
- In the future (maybe)...
 - Explanatory regression
 - More charting tools
 - 3D and Space-Time interpolation

What is interpolation?

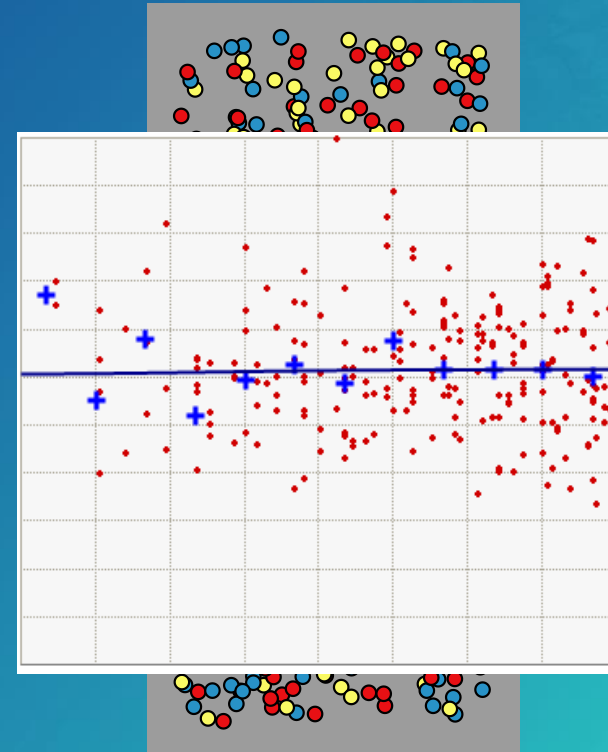
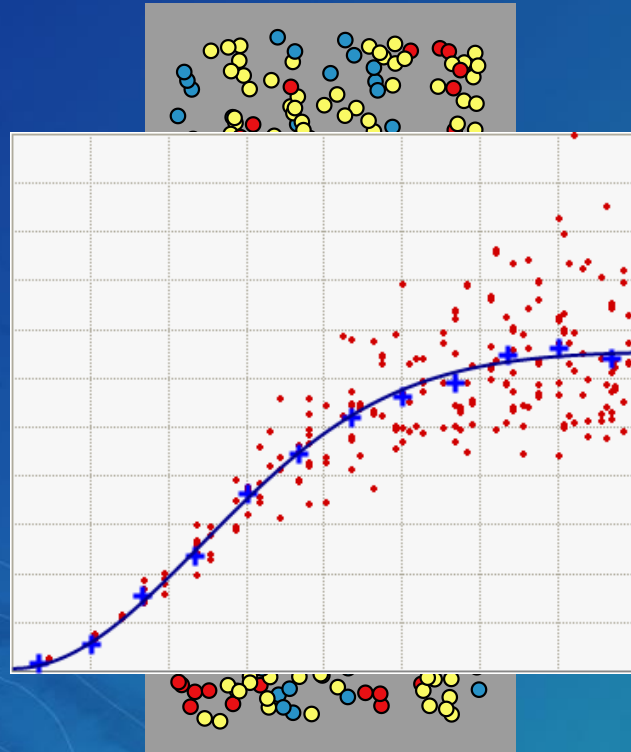
- Predict values at unknown locations using values at measured locations
- Many interpolation methods: kriging, IDW, LPI, etc



What is autocorrelation?

Tobler's first law of geography:

"Everything is related to everything else,
but near things are more related than distant things."



What is kriging?

- Kriging is the optimal interpolation method if the data meets certain conditions.
- What are these conditions?
 - Normally distributed
 - Stationary
 - No trends
- How do I check these conditions?
 - Exploratory Analysis and charting

What is an “optimal” interpolator?

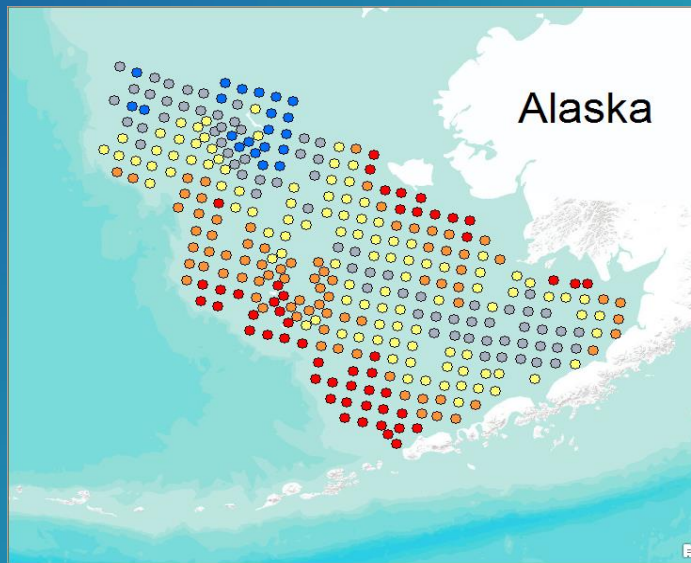
- Estimates the true value, on average
- Lowest expected prediction error
- Able to use extra information, such as covariates
- Filters measurement error
- Can be generalized to polygons (Areal interpolation, Geostatistical simulations)
- Can estimate quantiles to test best/worst case scenarios

Geostatistical workflow

1. Explore the data
2. Choose an interpolation method
3. Fit the interpolation model
4. Validate the results
5. Repeat steps 2-4 as necessary
6. Map the data for decision-making

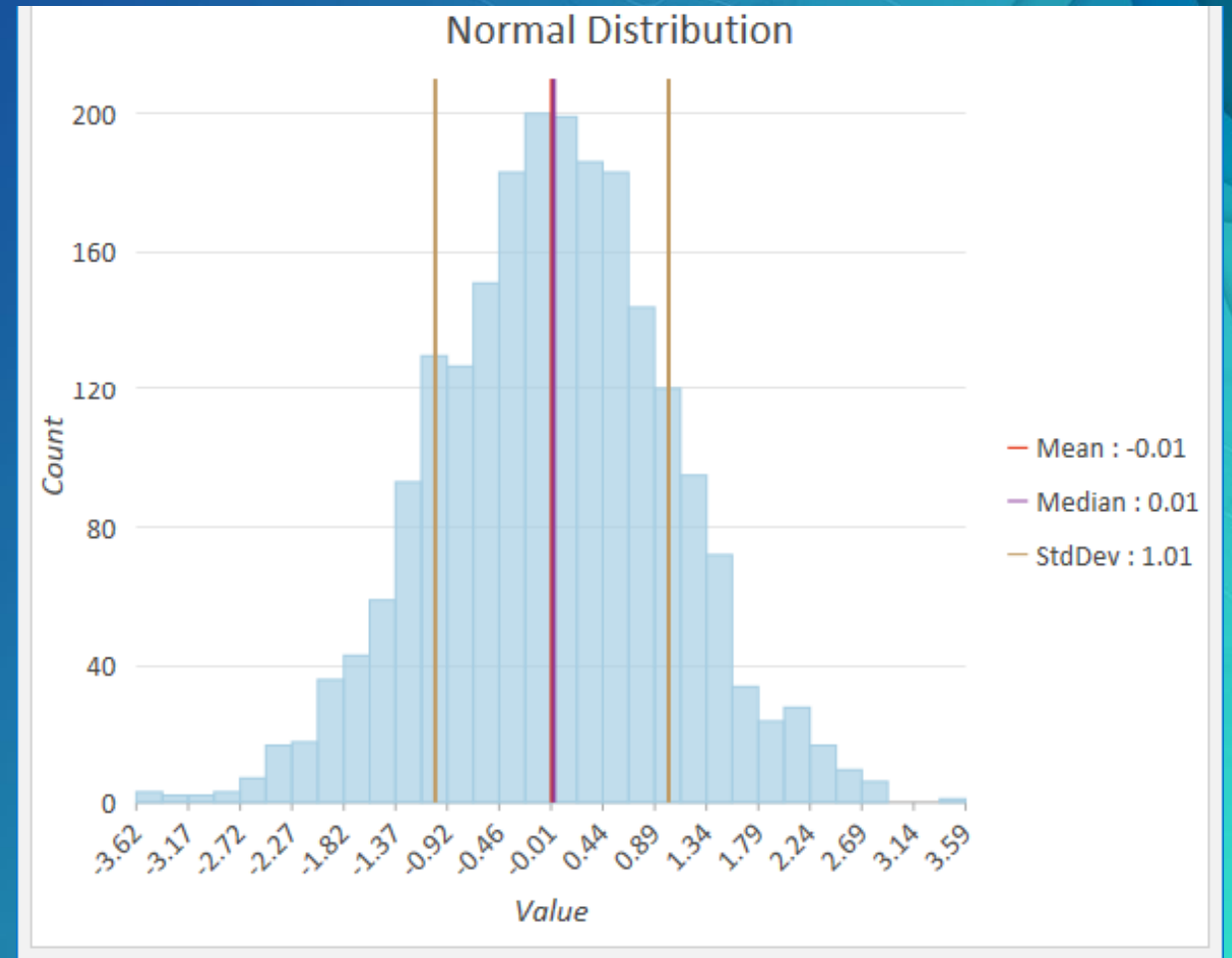
Exploring your data

1. Where is the data located?
2. What are the values of the data points?
3. How does the location of a point relate to its value?

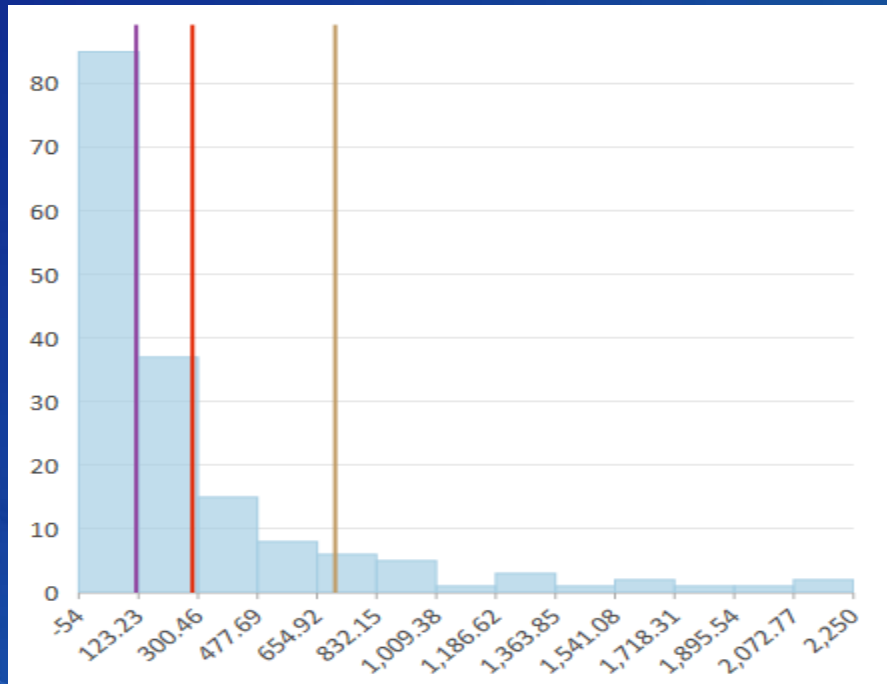


Does my data follow a normal distribution?

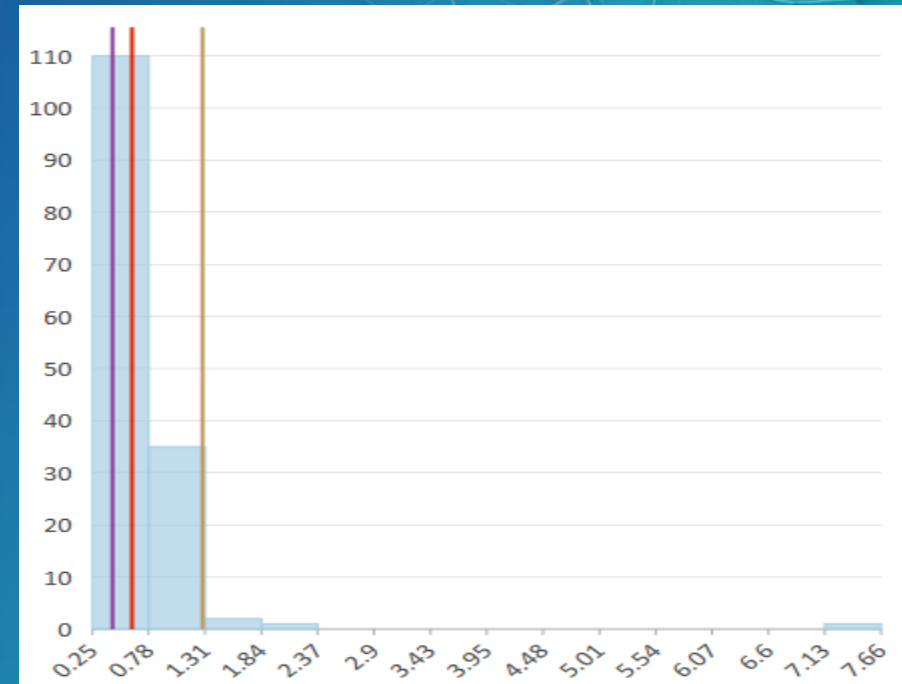
- Histogram chart
 - Symmetric and bell-shaped
 - Look for outliers
 - Mean \approx Median
- What can I do if my data is not normally distributed?
 - Apply a transformation
 - Log, Box Cox, Arcsin, Normal Score Transformation



Skewed distributions and outliers



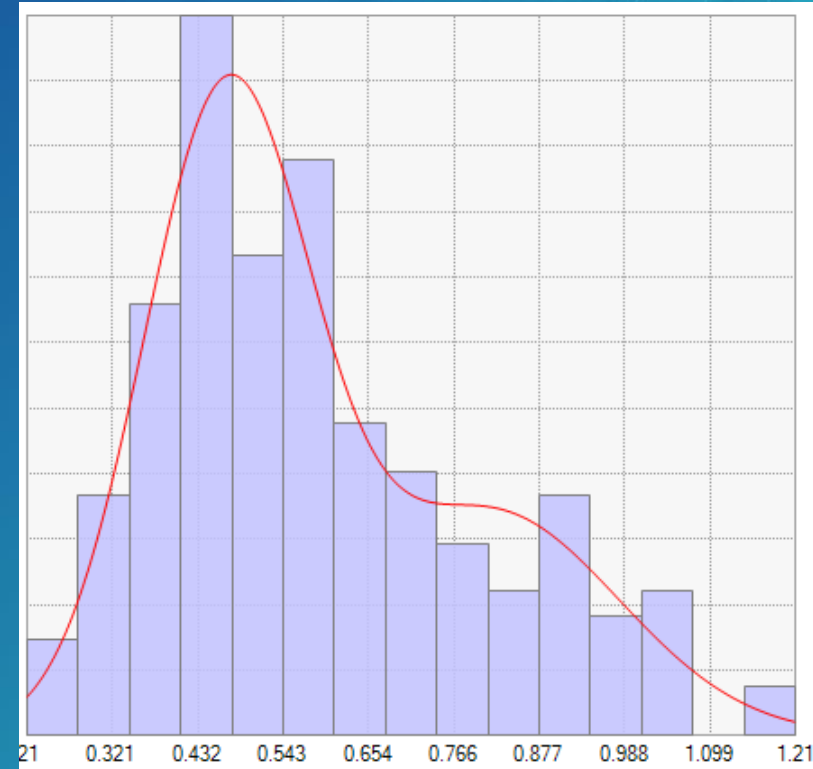
Skewed Distribution



Outlier

Normal Score Transformation

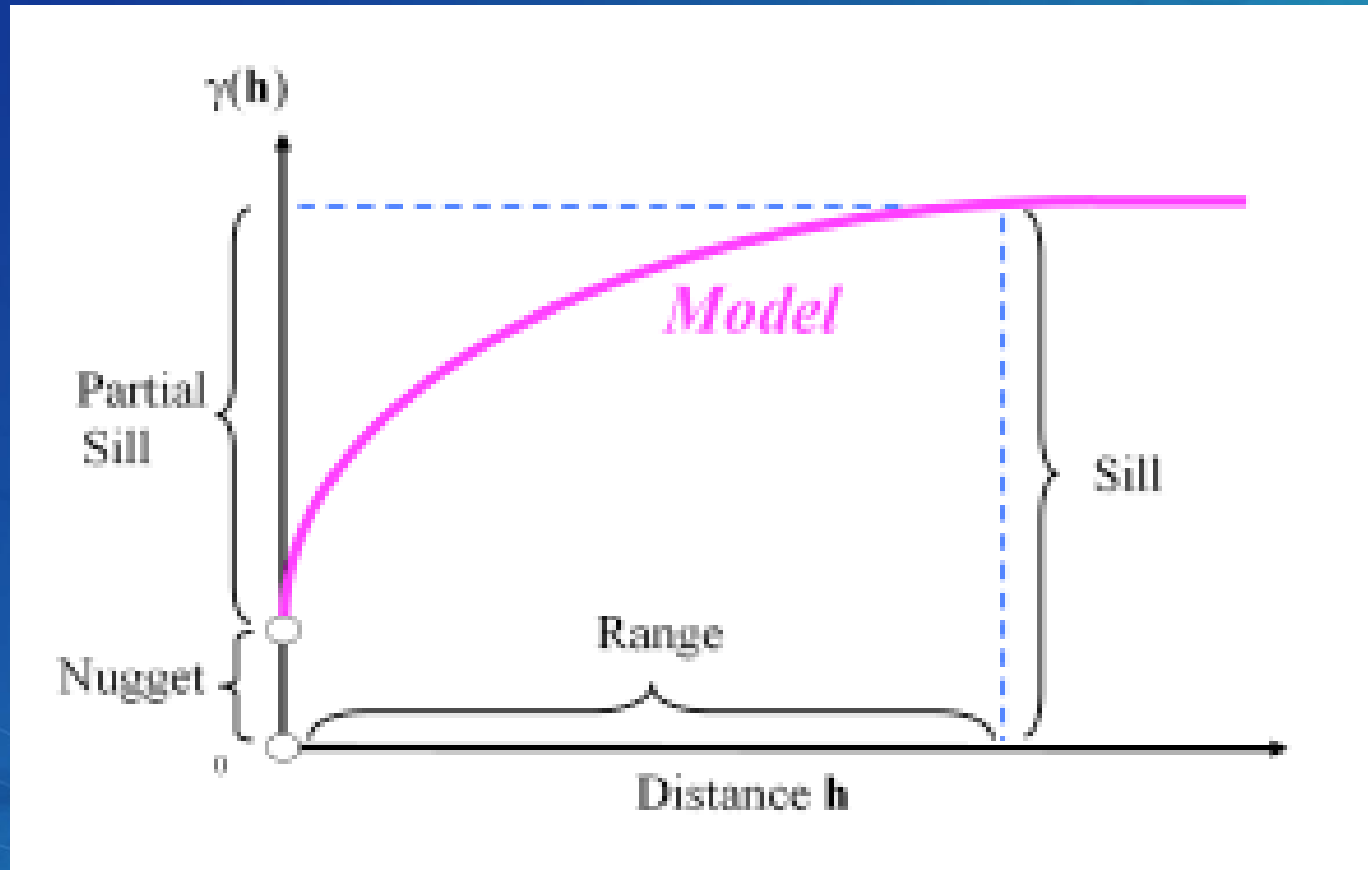
- Fits a smooth curve to the data
- Performs a quantile transformation to the normal distribution
- Performs calculations with transformed data, then transforms back at the end
- Simple kriging with normal score transformation is default kriging method



Cross-validation

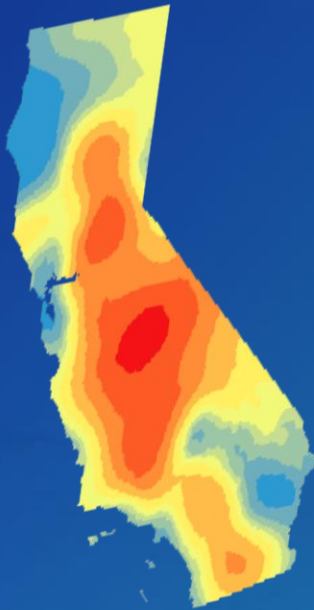
- **Used to determine the reliability of the model**
 - Iteratively discard each sample
 - Use remaining points to estimate value at measured location
 - Compare predicted versus measured value
- **Calculates various statistics**
 - **Root-mean-square** : root of average squared deviation from true value
 - Smaller is better
 - **Mean** : the average of the deviations
 - Should be close to zero
 - **Root-mean-square standardized** : measures whether standard errors are estimated correctly
 - Should be close to one
 - **Average standard error** : should be small and close to the root-mean-square

Semivariogram/Covariance Modeling

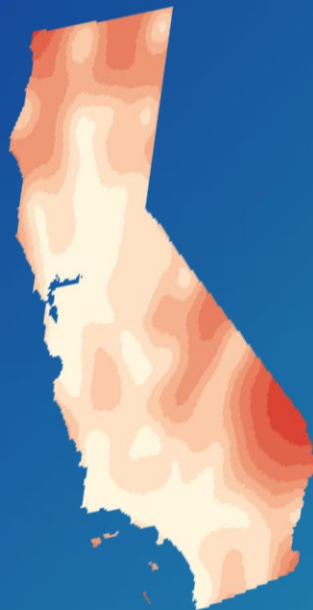


Kriging output surface types

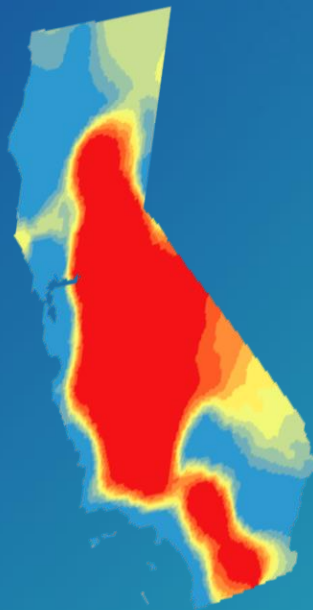
Prediction



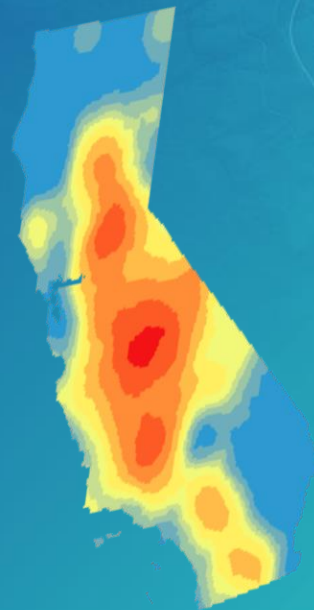
Error of Predictions

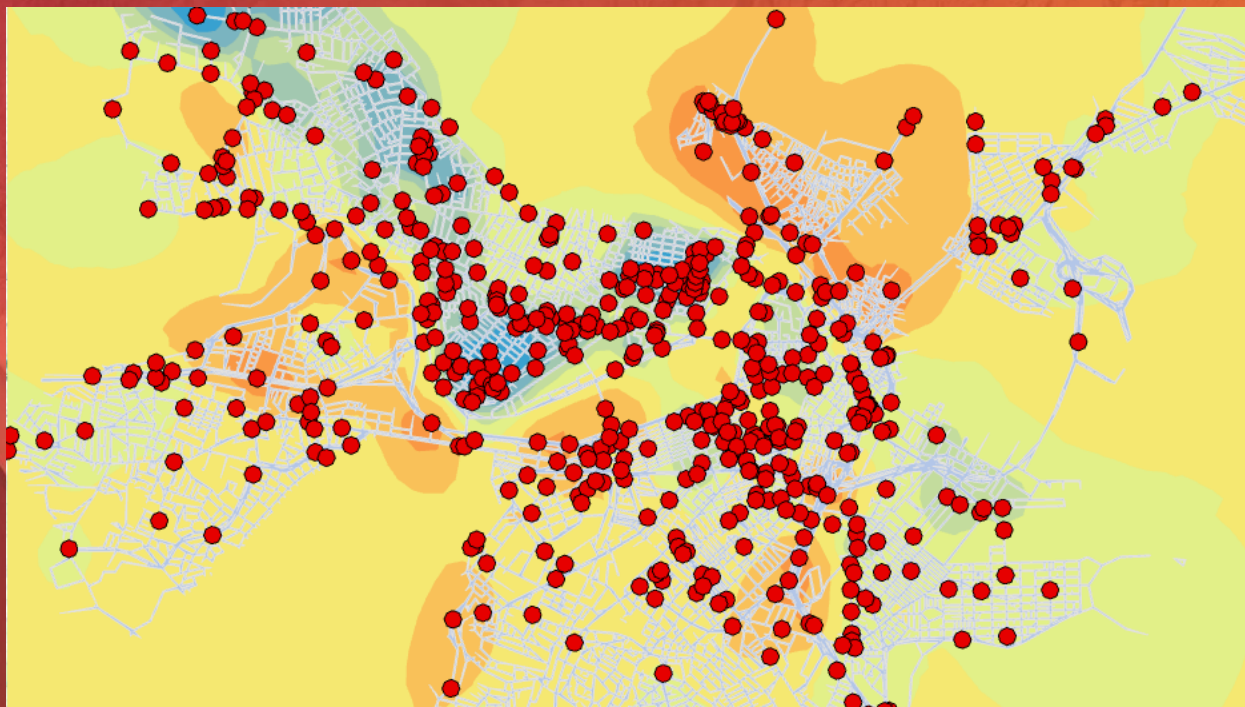


Probability



Quantile





Kriging in the Geostatistical Wizard

Demonstration

Empirical Bayesian Kriging

- **Advantages**

- Requires minimal interactive modeling, spatial relationships are modeled automatically
- Usually more accurate, especially for small or nonstationary datasets
- Uses local models to capture small scale effects
 - Doesn't assume one model fits the entire data
- Standard errors of prediction are more accurate than other kriging methods

- **Disadvantages**

- Processing is slower than other kriging methods
- Limited customization

How does EBK work?

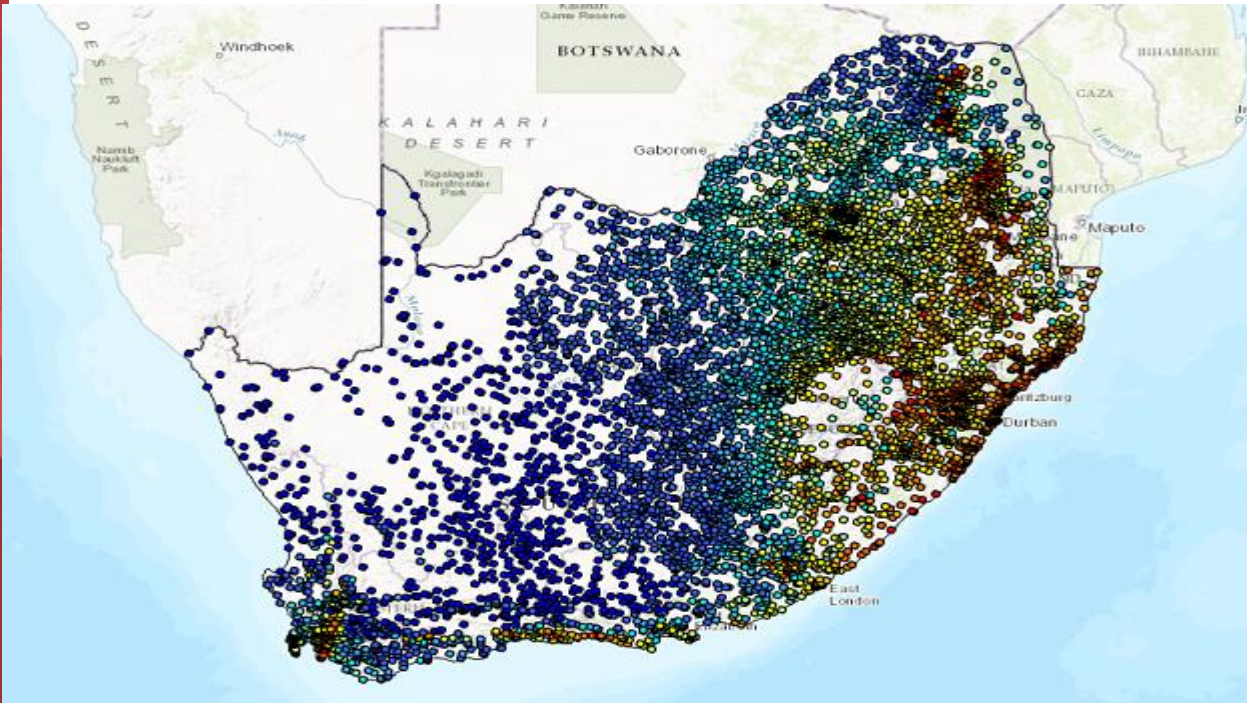
1. Divide the data into subsets of a given size
 - Controlled by “Subset Size” parameter
 - Subsets can overlap, controlled by “Overlap Factor”
2. For each subset, estimate the semivariogram
3. Simulate data at input point locations and estimate new semivariogram
4. Repeat step 3 many times. This results in a distribution of semivariograms
Controlled by “Number of Simulations”
5. Mix the local surfaces together to get the final surface.

EBK Regression Prediction

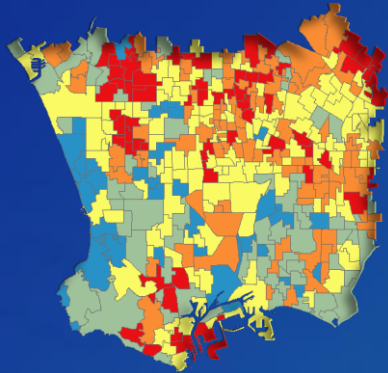
- New tool available in ArcGIS Pro 1.2
- Allows you to use explanatory variable rasters to improve predictions
- Automatically extracts useful information from explanatory variables
- Uses Principle Components to handle multicollinearity
- In ArcGIS Pro 1.3:
 - Provide your own subsets
 - New validation statistics
- In ArcGIS Pro 1.4:
 - Available in the Geostatistical Wizard

EBK and EBK Regression Prediction

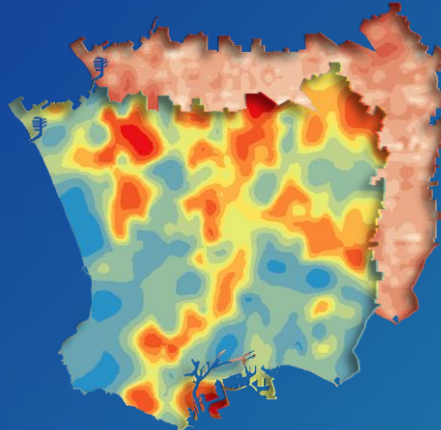
Demo



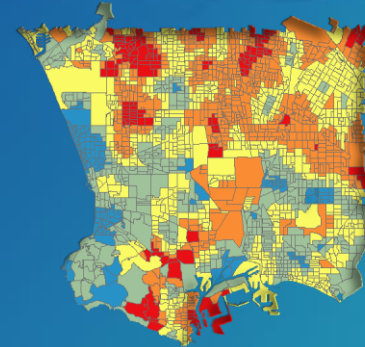
Areal Interpolation



Obesity by school zone



Obesity surface and
error surface



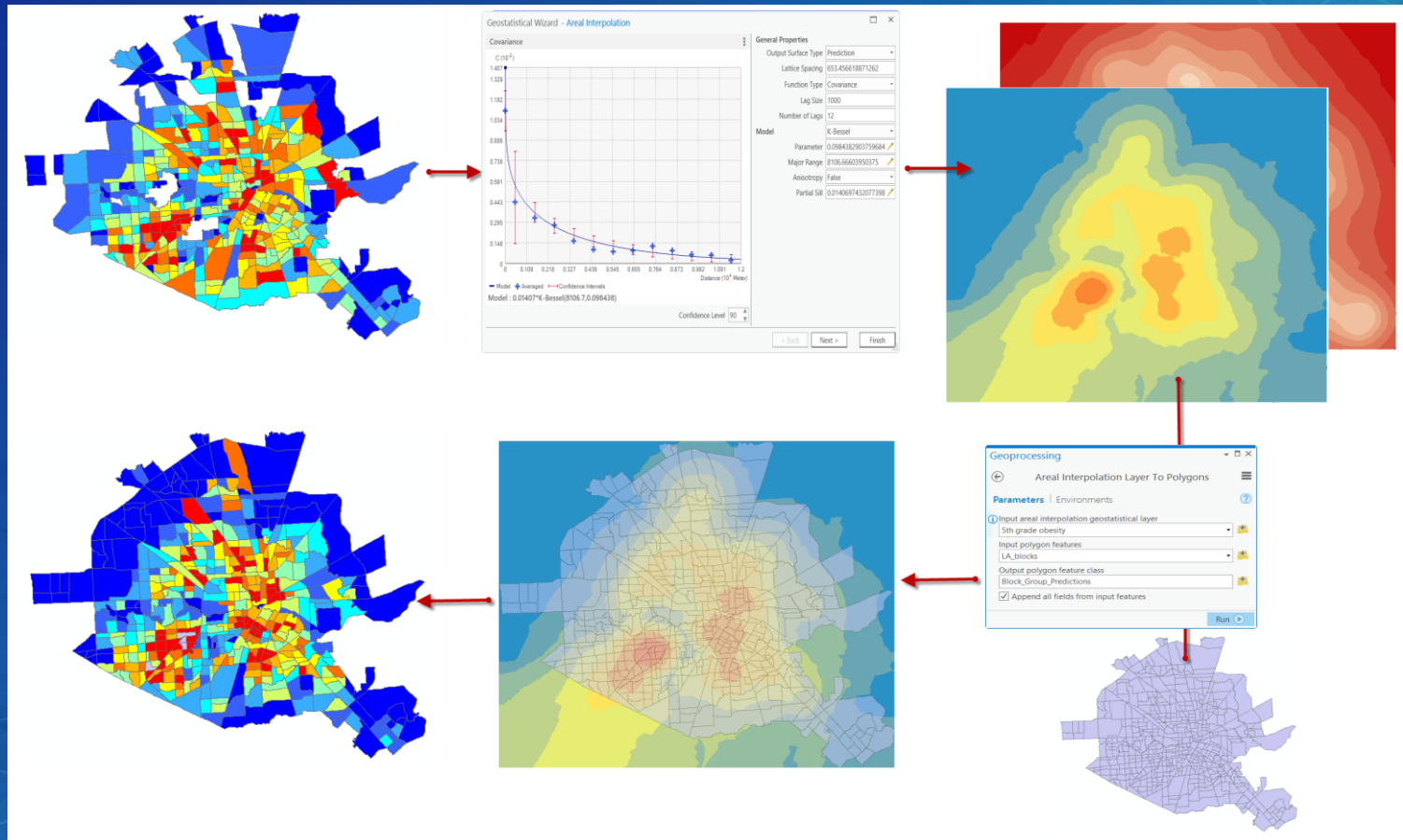
Obesity by census block

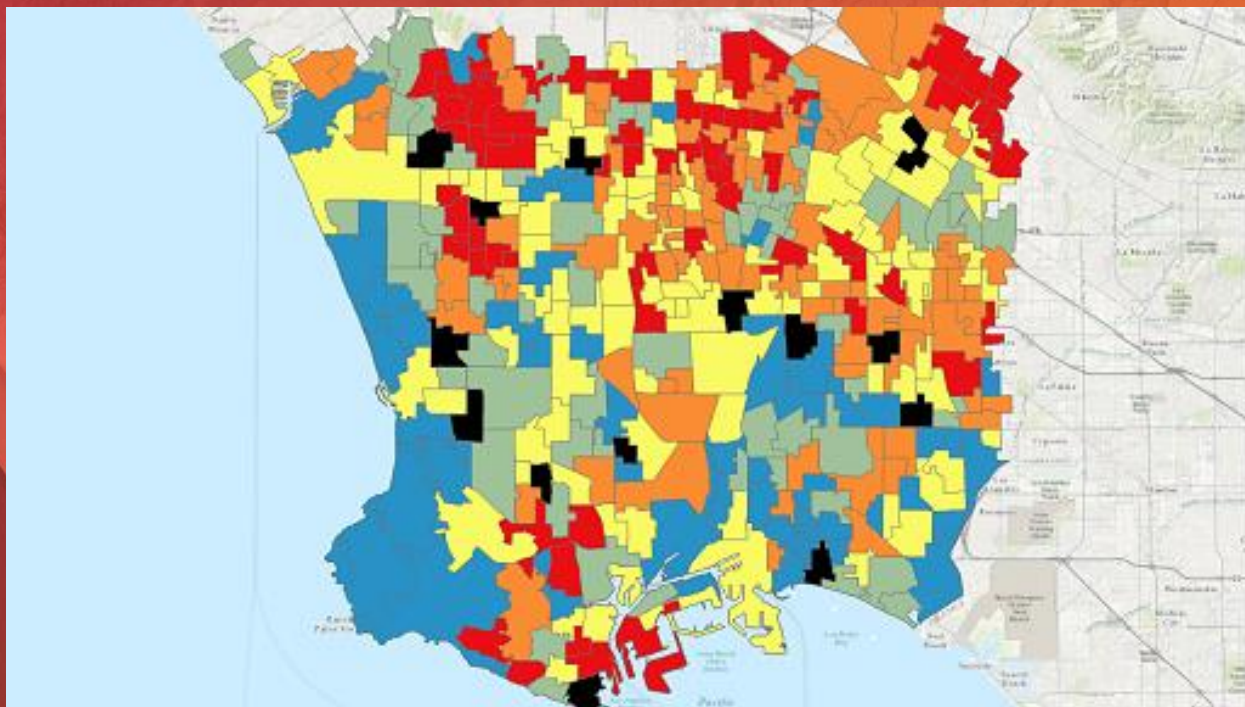
- Predict data in a different geometry
 - School zones to census tracts
- Estimate values for missing data

Types of Areal Interpolation

- **Average (Gaussian)**
 - Median age, average temperature
- **Rate (Binomial)**
 - Cancer rates, obesity rates, percent of college graduates
- **Event (Overdispersed Poisson)**
 - Animal counts, crimes

Areal Interpolation Workflow





Demo

Areal Interpolation



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THE
SCIENCE
OF
WHERE