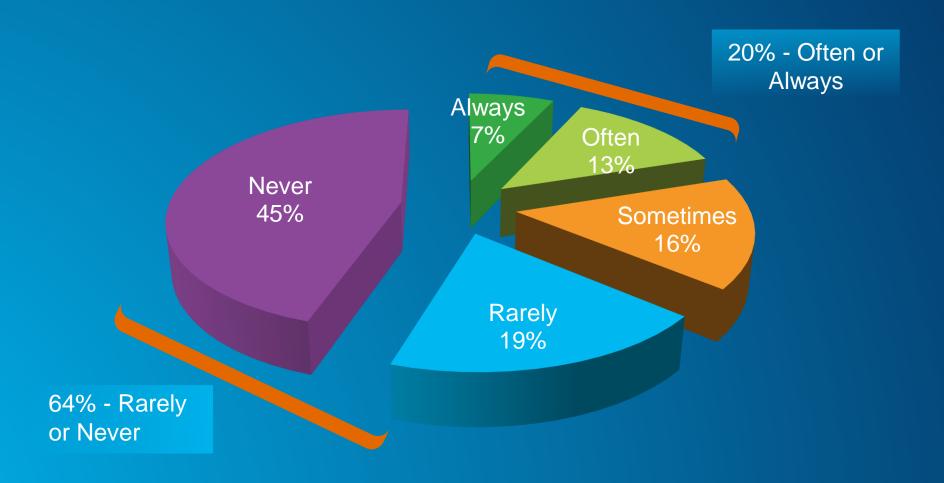


esri

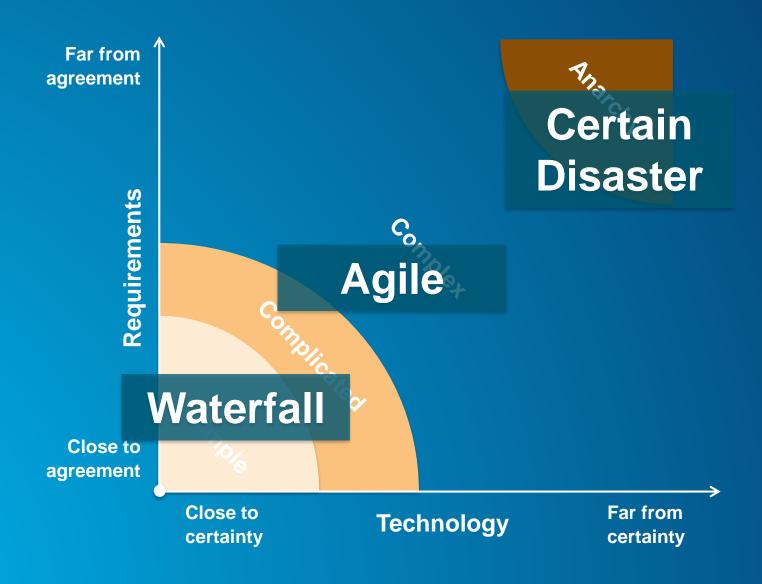
Build for Value

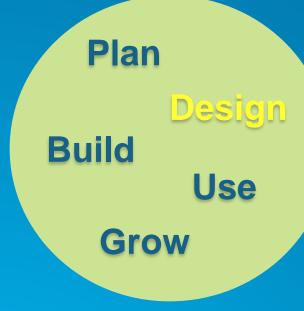
Requirements evolve over time



Standish Group Study Reported at XP2002 by Jim Johnson, Chairman

How Requirements, Technology Affect your Choice of Project Lifecycle





Staged

O

Waterfall

Sequential

Single Release

Steps

- Upfront requirements, design
- Prototypes
- Incremental deliveries

Agile/Scrum

- Just in time requirements, design
- Short duration sprints
- Continued releasable product

When would you use Agile?

	Agile	Staged Delivery	Waterfall	
Scope, Technology, Contract	Flexible scope, deliverablesOne or several applications	Several applicationsPrototypes expected	Clear requirementsFixed deliverablesSingle application	
Size, Duration	 Any size or duration project 	 Medium or large size, mid to long duration 	Small size, short duration project	
Capacity, Capabilities, Environment	 Customer EXPECTS collaboration Stable, experienced project team 	 Capacity, resources, and environment to support multiple releases 	 Limited capacity, resources, and environment Frequent turnover on project team 	



Big Picture

System Architecture Database Design

Widget

Enics

Story point is a arbitrary measure used by Scrum teams. This is used to measure the effort required to implement a **story**. In simple terms its a number that tells the team how hard the **story** is. Hard could be related to complexity, Unknowns and effort. In most cases a **story point** range is1,2,3,5,8,13,21,34,45

Story Points

21

34

34

45

21

Story Points

21 34 34 55 21

x 8

Hours

168 272 272 440 168

Pricing Sheet

Activity	Scrum Master	Product Owner	Developer	Analyst	System Admin	Total
System Architecture	16	16	0	16	120	168
Geodatabase Design	24	24	0	184	40	272
Widget 1	24	24	176	48	0	272
Widget 2	40	40	280	80	0	440
Application Hardening	40	16	84	24	4	168

Work Breakdown Structure

Project

System Architecture Database Design

Widget 1

Widget 2

Application Hardening

1.1 User Story

2.1 User Story

3.1 User Story

4.1 User Story

5.1 User Story

1.2 User Story

2.2 User Story

3.2 User Story

4.2 User Story

5.2 User Story

2.3 User Story

3.3 User Story

3.4 User Story

4.4 User Story

4.3 User Story

4.5 User Story

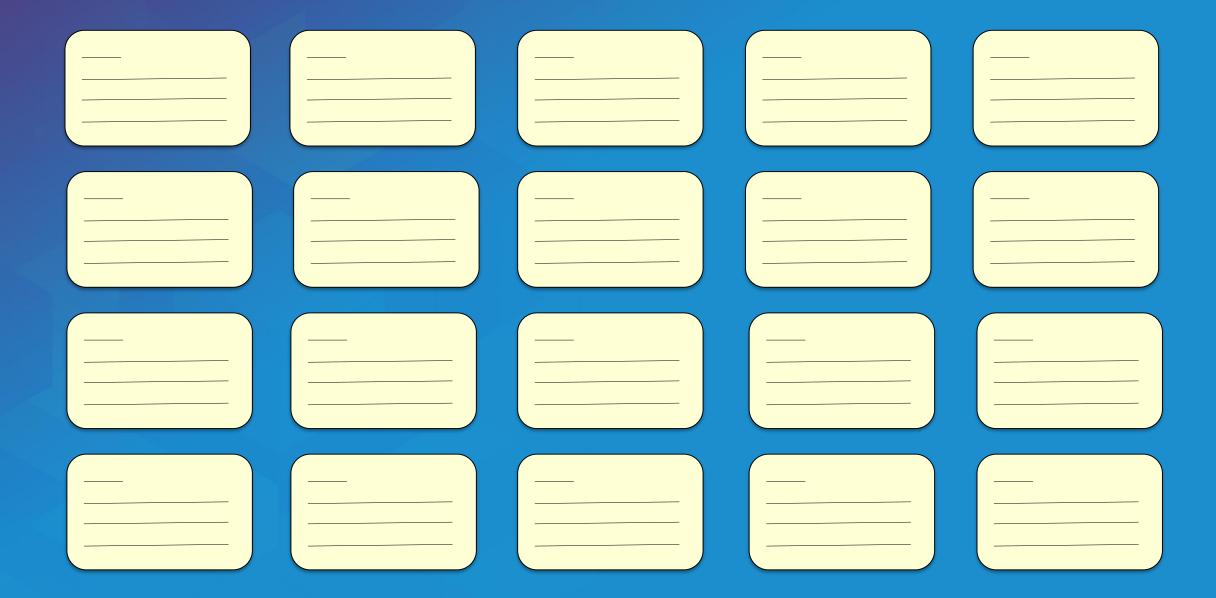


As a [role], I can [feature] so that [benefit]

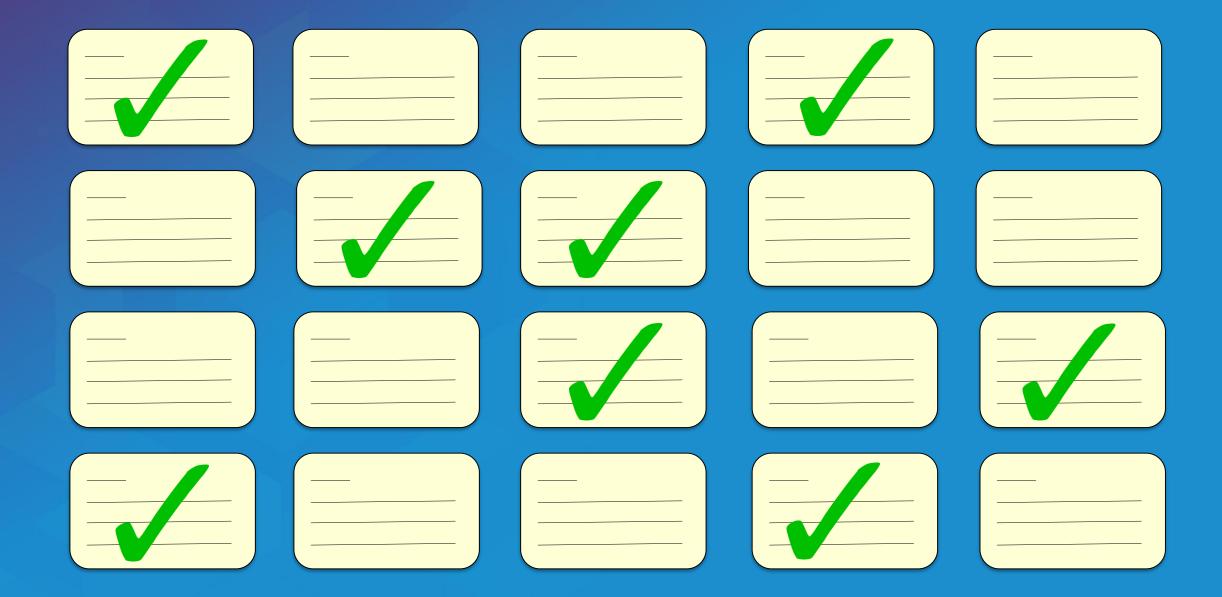
As a field representative,

I want to collect information offline so that data can be collected in remote locations.

Product Backlog



Wish List



Sprint Backlog









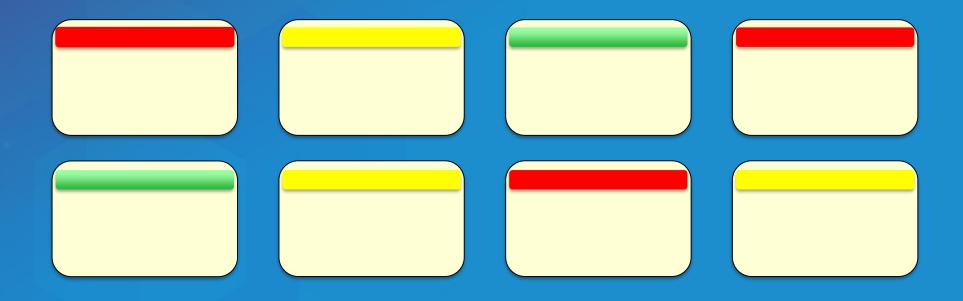




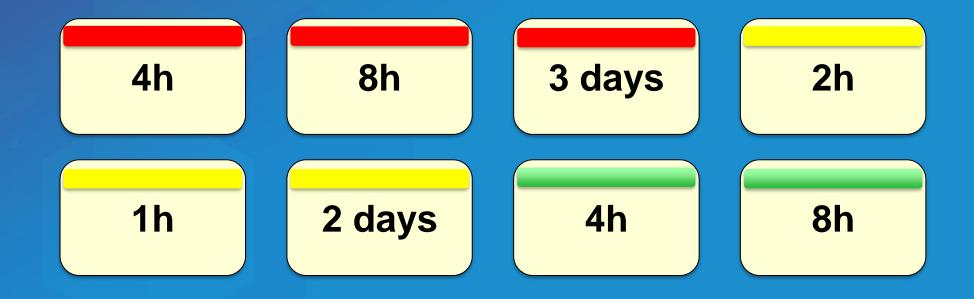


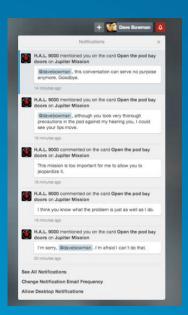


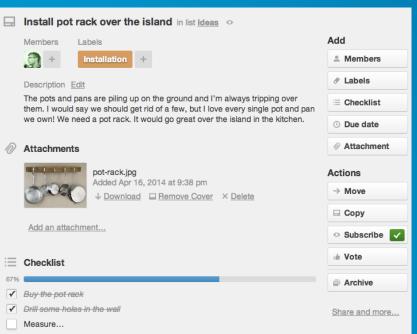
Sprint Backlog



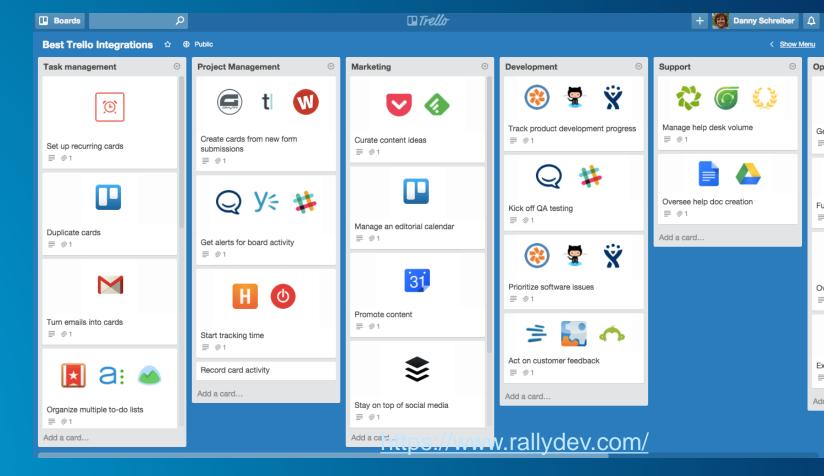
Sprint Backlog

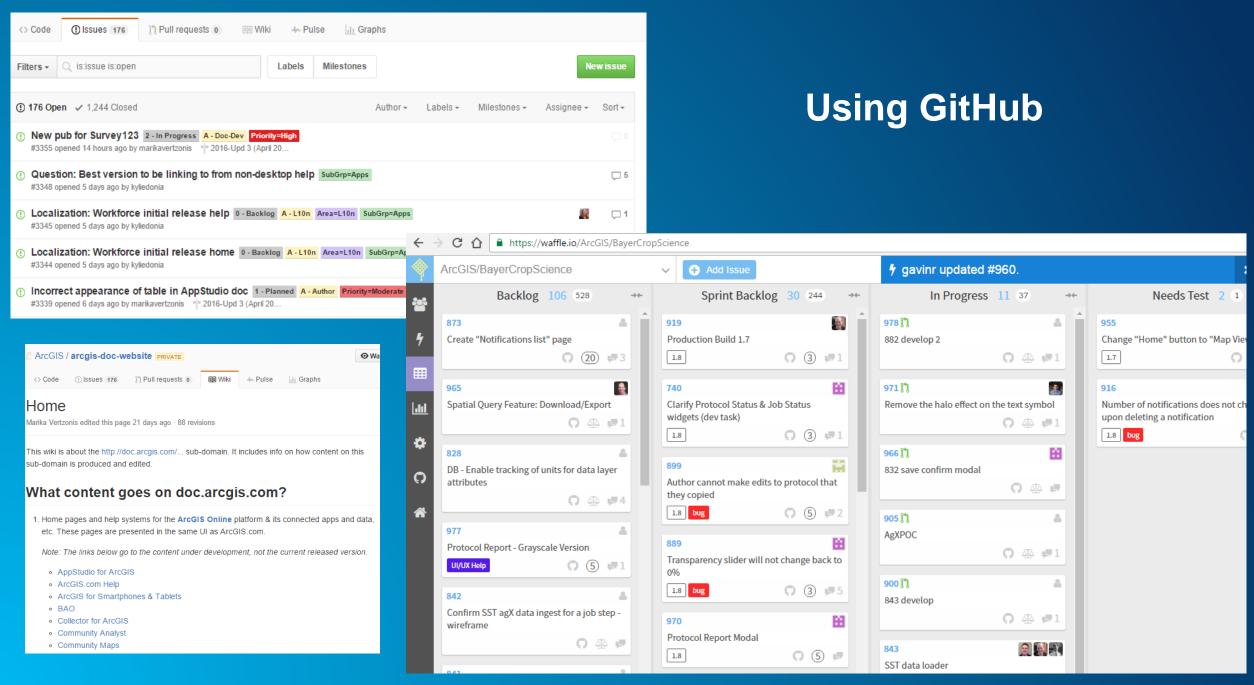






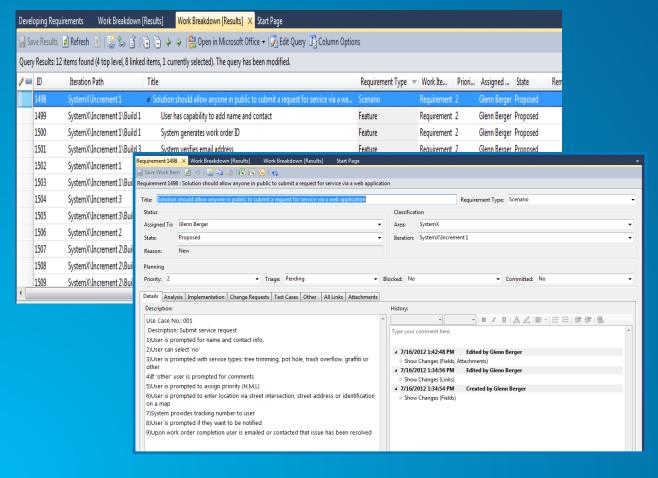
Using Trello



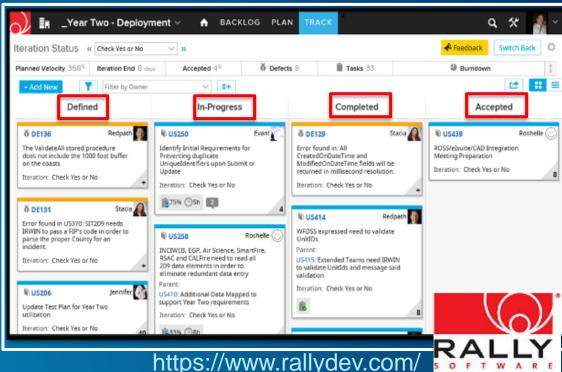


Use Tools to Manage Requirements

Microsoft Team Foundation Server (TFS)



Rally Agile Implementation Tool



Making a Decision

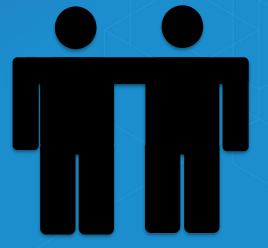
Project Considerations	Trello	GitHub	TFS
Requirements are Proprietary			
Mobile App			
Easy to setup			
Estimation tools			
Scheduling tools			
Automated Burndown chart			
Easily integrated with Visual Studio for Code Repository			
Capacity Planning			
Exports to MPP and Excel		<u> </u>	

Keys to Successful Sprinting!

Communication



Trusted Partnerships



Transparency



Questions?

