

ArcGIS API for JavaScript: Customizing Widgets

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- What can be customized
- Customization approaches with demos
- Q&A

What we mean by customizing

- Theming
 - Changing styles: colors, sizing, font, etc.
- Altering presentation of a widget
 - Custom UI
- Adding additional functionality

Customization Approaches

- Authoring a theme
- Recreating a view
- Extending a view







Level I: Theming Why Theme?

- Match branding.
- Match the map.
- Contrast with the map.
- Based on the environment.
- User-specific (e.g. bigger buttons)

Theming Technology

We use



to create our CSS.



nodejs.org | gruntjs.com



is a powerful scripting language for compiling CSS.

- It's modular.
- It's DRY.
- It makes theming easy.

PREVIOUSLY ON THEMING LIFE WAS HARD.



- 1. Pull down the API (arcgis-js-api).
- 2. Create a theme directory in the right place.
- 3. Create a Sass file.
- 4. Import the core file.
- 5. Run the compiler.
- 6. Wonder if there were an easier way.

There is an easier way!

- 1. Get our theme utility.
- 2. Use the utility.
- 3. Customize your theme.
- 4. Then magic.



There is an easier way!

- 1. Clone the utility jsapi-styles.git
- 2. Run npm install
- 3. Edit sass/my-theme/main.scss.
- 4. See dist/my-theme/main.css.



You won't need the base stylesheet.

Step 1

Clone the repo. https://github.com/jcfranco/jsapi-styles

git clone https://github.com/jcfranco/interactive-design.git

Step 2

npm install

- Installs the necessary bits.
- Creates a sample theme directory.
- Compiles the CSS from the SCSS.
- Spins up a preview in your default browser.



Edit your theme.

sass/my-theme/main.scss

Optionally, edit your app. preview/index.html

Step 4

Host your stylesheet and any relevant assets.

Link your stylesheet in your app.

```
<!-- In your app: --> <link href="path/to/your/theme/main.css" rel="stylesheet">
```

Let's have a look!

Theme Smart

Avoid adding additional CSS selectors.
Instead, use Sass to your advantage.
Let's look at how the core theme is structured.

Theme Structure

- Color:colorVariables.scss
- Size: sizes.scss
- Type:type.scss

Theme Structure

Default

```
// Inside base/_colorVariables.scss
$background_color : #fff !default ;
```

Any value assignment overrides the !default value.

```
// Inside sass/my-theme/main.scss
$background_color : #cc4b09;
```



Level I: Theming Recap

- Use the utility for easy theming.
- Theme structure
 - Color
 - Size
 - Typography
- Use the core and override values.

LEVEL UP!





LEVEL II







Level II: Widget Composition

Widgets are composed of Views & ViewModels

- Benefits of View/ViewModel
 - Reusable
 - Ul replacement
 - Framework integration



- Presentation of the Widget
- Uses ViewModel APIs to render the UI
- View-specific logic resides here

Level II: Working with Views

API Exploration

- Locate Doc
- Locate Sample

Levell:LocateViewModel

Overview of LocateViewModel

```
interface LocateViewModel {
   readonly state: string;
   locate(): IPromise<Object>;
   graphic?: Graphic;
   scale?: number;
   view?: MapView | SceneView;
}
```



Level II: Views Recap

What have we learned about Widget Views?

- Face of the widget
- Present ViewModel logic
- ViewModel separation allows framework integration or custom views
- Views downloadable on API doc pages

LEVEL UP!



LEVEL III



Level III: Extending a View

- Why?
 - Reusable
 - Same ecosystem
- How?
 - JS API v4.8
 - esri/widgets/Widget
 - TypeScript

esri/widgets/Widget Provides lifecycleAPI consistency

Lifecycle • constructor • postInitialize • render • destroy



TypeScript

- Typed JavaScript
- JS of the future, now
- IDE support
 - Visual Studio
 - WebStorm
 - Sublime
 - and more!

Demo: Extending a View Demo | Steps Nintendo Headquarters Nintendo Development Center Rintendo Tokyo Office Nintendo of America Nintendo of Europe Nintendo of Canada 🎇 Nintendo UK

Level III: Extending a View Recap

- Reusable
 - View/ViewModel
- Same ecosystem
 - No extra libraries
- Extended existing widget
 - Lifecycle
 - TypeScript

LEVEL UP!



LEVEL IV



Put it all together

Conclusion

- Authored a theme
- Recreated a view
- Extended a view



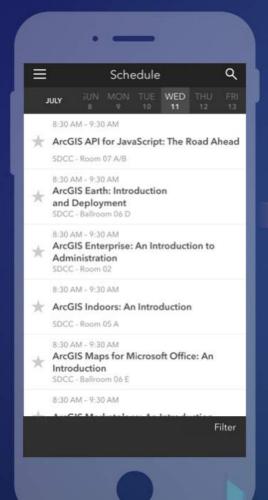
- Implementing AccessorSetting up TypeScript
- Widget DevelopmentJS API SDK

Please Take Our Survey on the App

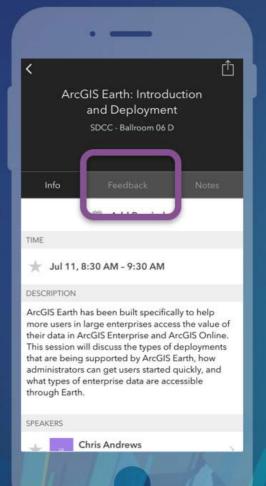
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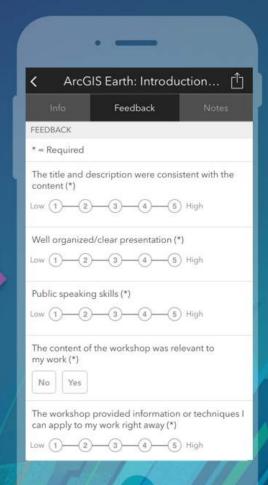
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Scroll down to find the feedback section



Complete answers and select "Submit"



Questions?

For example

Where can I find the slides/source?

esriurl.com/customwidgetsuc2018 >>

